

Issues

#	Project	Tracker	Status	Priority	Subject	Assignee	Updated
10478	Emulator	Emulator Issues	Fixed	Normal	Linux - Xbox One Gamepad - No rumble options available	phire	01/10/2019 07:57 PM
10050	Emulator	Emulator Issues	Invalid	Normal	Respawn animation incorrect in ATV: Quad Power Racing 2	phire	08/02/2017 03:50 PM
9895	Emulator	Emulator Issues	Fixed	Normal	Automatic aspect ratio detection nervously switches between 4:3 and some widescreen mode in certain parts of certain levels in Splinter Cell 1.	phire	04/09/2017 11:42 PM
9753	Emulator	Emulator Issues	Fixed	High	Army Men: Sarges War broken by Core Timing Fixes (PR3601)	phire	09/10/2016 09:43 PM
9657	Emulator	Emulator Issues	Working as intended	Normal	Screen in F-Zero GX Renders in 4:3 When Set to Widescreen With Auto Aspect Ratio	phire	06/30/2016 10:03 AM
9597	Emulator	Emulator Issues	Fixed	Normal	Story Hour: Adventures and Story Hour: Fairy Tales both render a flickering screen	phire	08/09/2017 02:38 AM
9570	Emulator	Emulator Issues	Fixed	High	Donkey Kong Country Returns - Clear Minigame / Stage Freeze	phire	05/29/2016 02:32 PM
9511	Emulator	Emulator Issues	Fixed	High	System Menu always broken on Interpreter, now broken on JIT/JITIL/Cached Interpreter as of Event Timing Fixes	phire	05/18/2016 03:17 PM
9509	Emulator	Emulator Issues	Fixed	High	Tales of Graces Wii crashes with Pokemon Box Exception Fixes	phire	05/18/2016 06:33 PM
9480	Emulator	Emulator Issues	Fixed	High	4.0-2368 (DSP: latch DMA parameters) breaks Pokemon Box on JIT/JITIL	phire	04/30/2016 09:56 AM
9321	Emulator	Emulator Issues	Fixed	Normal	Metroid Prime 2: Echoes menu background video stuttering	phire	03/25/2016 04:05 PM
9062	Emulator	Emulator Issues	Fixed	Normal	Dolphin no longer compiles on Ubuntu 14.04 derivatives	phire	11/02/2015 05:48 AM
9035	Emulator	Emulator Issues	Fixed	High	Double Strike video modes (mostly virtual console games) have wrong aspect ratio	phire	02/03/2016 04:26 PM
9029	Emulator	Emulator Issues	Duplicate	Normal	Contra ReBirth - Black Screen and freezes	phire	11/07/2015 10:28 AM
8999	Emulator	Emulator Issues	Fixed	High	Mario Kart Wii - black layer in time trials mode.	phire	11/06/2015 12:56 AM
8982	Emulator	Emulator Issues	Fixed	Normal	Some N64 Virtual Console titles require more accurate timings	phire	03/25/2016 04:05 PM
8956	Emulator	Emulator Issues	Fixed	High	Memory stride is too small	phire	03/13/2016 08:37 AM
8781	Emulator	Emulator Issues	Fixed	Normal	evdev controller unique identifier changes on reboot.	phire	07/12/2015 09:47 AM
8737	Emulator	Emulator Issues	Won't fix	Normal	No controllers are being detected	phire	07/03/2015 02:58 AM
8735	Emulator	Emulator Issues	Fixed	High	Sonic Unleashed freezes randomly (PPCAnalyst)	phire	07/02/2015 10:18 PM
8732	Emulator	Emulator Issues	Fixed	Normal	Auto-enable "Force 16:9" when an in-game widescreen setting is enabled, to avoid distortion	phire	07/02/2015 12:55 AM
8724	Emulator	Emulator Issues	Fixed	Normal	Dualshock 4 touchpad and tilt axes are detected but not usable	phire	06/28/2015 06:17 AM
8630	Emulator	Emulator Issues	Fixed	Normal	SDL: Dolphin ignores SIGTERM and SIGINT	phire	06/05/2015 02:47 AM
8299	Emulator	Emulator Issues	Fixed	Normal	Metroid Prime sometimes overrides textures with EFB Copies (Store EFB Copies to Texture Only)	phire	09/07/2015 03:53 PM
8253	Emulator	Emulator Issues	Fixed	Normal	Baten Kaitos, D3D, pixel shader error after zfreeze merge	phire	02/20/2015 08:33 PM
8226	Emulator	Emulator Issues	Invalid	Normal	[Hybrid xfb] Prince of Persia (gc) seems to run at half speed ingame when the start screen shows up.	phire	02/14/2015 11:51 AM
8225	Emulator	Emulator Issues	Fixed	Normal	[Hybrid xfb] Transparent textures in game videos with virtual xfb in Nascar Thunder 2003.	phire	02/14/2015 11:44 AM
7917	Emulator	Emulator Issues	Fixed	Normal	Dolphin crashes in Wii_SSL during shutdown	phire	12/06/2014 10:45 PM

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7812	Emulator	Emulator Issues	Fixed	Normal	Audio Broken & Home Screen Crash - SMG1	phire	10/31/2014 07:45 AM
7792	Emulator	Emulator Issues	Fixed	Normal	Dead Space Extraction - "Invalid Palette Pointer"	phire	10/25/2014 02:40 PM
7734	Emulator	Emulator Issues	Fixed	Normal	Baten Kaitos Eternal Wings and the Lost Ocean Flickering in PAL version	phire	09/03/2015 02:28 PM
7584	Emulator	Emulator Issues	Fixed	High	Mario Kart Wii & Super Smash Bros Brawl displays black screen while JITIL recompiler is selected	phire	08/22/2014 10:10 PM
7505	Emulator	Emulator Issues	Fixed	Normal	Avi dumping should dump 50/60 frames per second.	phire	07/25/2014 12:10 AM
7502	Emulator	Emulator Issues	Duplicate	Normal	DSP_HLE does not properly support 48000hz mode	phire	07/24/2014 03:10 AM
7486	Emulator	Emulator Issues	Fixed	High	SDL/Linux: segfault on second game launch if haptic compatible controller plugged in.	phire	07/17/2014 08:50 AM
7439	Emulator	Emulator Issues	Fixed	Normal	Software renderer glitchy artifacts near bright regions with XFB emulation enabled	phire	06/30/2014 09:35 PM
7327	Emulator	Emulator Issues	Fixed	Normal	Sonic & Knuckles (Genesis) crashes XFBEncoder::Encode line 352	phire	05/26/2014 06:08 PM
7237	Emulator	Emulator Issues	Fixed	Normal	Star Wars Jedi Knight II: Jedi Outcast - Corrupt Textures/Models as of 4.0-971	phire	04/25/2014 10:39 AM
7205	Emulator	Emulator Issues	Fixed	Normal	XFB Field reordering breaks PAL IPL	phire	04/19/2014 05:11 AM
6790	Emulator	Emulator Issues	Fixed	Normal	OGL is blurry when using XFB real	phire	11/04/2013 09:45 AM
6635	Emulator	Emulator Issues	Fixed	High	Code Review: fix-field-ordering branch	phire	09/23/2013 08:39 AM
6623	Emulator	Emulator Issues	Fixed	High	Stop dolphin loading help.png	phire	09/21/2013 03:29 AM
6387	Emulator	Emulator Issues	Fixed	Normal	PAL games with incorrect field ordering cause screen shaking with XFB.	phire	06/23/2013 08:09 AM
3334	Emulator	Emulator Issues	Fixed	Normal	zfreeze not implemented in hw accelerated video backends	phire	10/11/2010 11:59 PM
726	Emulator	Emulator Issues	Fixed	Normal	Gamma setting has no effect	phire	05/01/2018 09:45 AM