Issues

#	Project	Tracker	Status	Priority	Subject	Assignee	Updated
12946	Emulator	Emulator Issues	Fixed	Normal	Linux build fails accessing non-existing dir "/usr/lib/x86_64-linux-gnu/cmake/Qt5/../../../plugins/platforms"	delroth	06/08/2022 02:46 PM
12848	Emulator	Emulator Issues	Fixed	Normal	Help > Check for Updates doesn't respect the auto-update channel	delroth	03/02/2022 04:49 PM
12160	Emulator	Emulator Issues	Fixed	Normal	Swiss CPU Temperature Code Hangs Dolphin	delroth	04/29/2021 12:37 AM
11941	Infrastructure	Issue	Fixed	High	[Windows] VC Runtime Link on Download Page is Out of Date	delroth	01/05/2020 10:57 AM
11537	Emulator	Emulator Issues	Fixed	Normal	Cannot update Dolphin with the integrated Updater	delroth	01/26/2019 12:59 PM
11455	Emulator	Emulator Issues	Fixed	High	Mario Kart Wii @ Wiimmfi not working with recent patches	delroth	09/19/2022 12:40 PM
11333	Emulator	Emulator Issues	Fixed	Normal	Dolphin's JIT can't handle LLVM code	delroth	08/11/2018 12:26 AM
10307	Emulator	Emulator Issues	Working as intended	Normal	Dolphin "Publisher" field reverted to "Unknown Publisher"	delroth	05/29/2017 09:02 AM
10103	Infrastructure	Issue	Fixed	Normal	Android buildbot hasn't been making master builds for a few days	delroth	02/25/2017 05:46 PM
9440	Emulator	Emulator Issues	Fixed	High	OSX Buildbot Missing libusb/ffmpeg Dependency	delroth	04/11/2016 08:13 PM
9239	Emulator	Emulator Issues	Fixed	Normal	Random lines being rendered with radeonsi	delroth	02/06/2016 04:31 AM
9233	Emulator	Emulator Issues	Fixed	Normal	Compiling outside a git tree	delroth	06/05/2016 07:29 AM
9231	Emulator	Emulator Issues	Fixed	Normal	OS X Gatekeeper blocks opening of Dolphin builds	delroth	01/10/2016 11:43 PM
9208	Emulator	Emulator Issues	Fixed	High	make install installs mbedtls if compiled from Externals	delroth	02/07/2016 08:34 AM
9073	Infrastructure	Issue	Fixed	Normal	Super Smash Bros Brawl missing within compatibility list	delroth	11/08/2015 06:01 PM
9006	Emulator	Emulator Issues	Fixed	Normal	Fifo saving is broken	delroth	10/11/2015 01:54 PM
8968	Emulator	Emulator Issues	Fixed	High	[NZHLE] New Play Control! Pikmin (PAL) not booting	delroth	12/14/2015 04:52 AM
8906	Infrastructure	Issue	Accepted	Normal	Note number not passed through WebHooks	delroth	08/31/2015 09:23 PM
8905	Infrastructure	Issue	Accepted	Normal	Implement inbound email actions	delroth	08/31/2015 01:58 PM
8904	Infrastructure	Issue	Fixed	High	Priority not imported properly	delroth	08/31/2015 07:30 PM
8903	Infrastructure	Issue	Fixed	Normal	Provide a way to change username and select username vs. real name display	delroth	09/04/2015 05:44 PM
8902	Infrastructure	Issue	Fixed	Normal	Import attachments from Google Code	delroth	09/03/2015 10:37 AM
8870	Emulator	Emulator Issues	Fixed	Urgent	[NZHLE] Pikmin 1 (PAL) Not Booting (unknown ucode 267fd05a)	delroth	08/14/2015 09:55 AM
8301	Emulator	Emulator Issues	Fixed	Normal	[NZHLE] Animal Crossing - "Received unknown command in light protocol: 8c000008"	delroth	03/03/2015 07:14 AM
8051	Emulator	Emulator Issues	Invalid	High	[NZHLE] Pikmin 2: Numerous low-pitch sounds exhibit distortion, "Save Complete" sfx is too low in pitch	delroth	01/02/2015 10:08 PM
8039	Emulator	Emulator Issues	Fixed	High	[NZHLE] Grating noise accompanying save sound when saving game. (Twilight Princess GC)	delroth	12/31/2014 05:42 PM
8038	Emulator	Emulator Issues	Fixed	Normal	[NZHLE] Pikmin 1/2 New Play Control! unknown ucode b7eb9a9c	delroth	12/31/2014 05:37 PM
8034	Emulator	Emulator Issues	Fixed	Normal	[NZHLE] No Echo in Mario Kart: Double Dash	delroth	01/02/2024 10:08 AM

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8022	Emulator	Emulator Issues	Fixed	Normal	[NZHLE] Super Mario Sunshine: Using an unknown/unimplemented sample source: 000a	delroth	12/29/2014 08:55 PM
7989	Emulator	Emulator Issues	Fixed	Normal	[NZHLE] Luigi's Mansion Doorknob is off	delroth	12/24/2014 04:17 AM
7987	Emulator	Emulator Issues	Fixed	High	[NZHLE] Static in Mario Kart: Double Dash!!'s menus	delroth	12/23/2014 09:58 PM
7985	Emulator	Emulator Issues	Fixed	Normal	[NZHLE] Unknown/unimplemented sample source: 0005 during Olimar-finds-his-ship-engine cutscene.	delroth	12/23/2014 08:40 PM
7984	Emulator	Emulator Issues	Accepted	Low	[NZHLE] The Legend of Zelda: Collector's Edition and Pikmin 2 "Zelda HLE using Back Mixing Buffers"	delroth	10/18/2022 04:09 AM
7983	Emulator	Emulator Issues	Fixed	Normal	[NZHLE] Unknown / Unimplemented Sample Source: 0003 when deleting a save file in Pikmin	delroth	12/23/2014 08:24 PM
7982	Emulator	Emulator Issues	Fixed	High	[NZHLE] Four Swords Adventures Static Issues	delroth	12/23/2014 06:47 PM
7981	Emulator	Emulator Issues	Fixed	Normal	[NZHLE] Some NTSC IPL sounds are missing	delroth	06/21/2017 07:38 AM
7980	Emulator	Emulator Issues	Fixed	Normal	[NZHLE] IPL BIOS sounds don't end properly	delroth	06/21/2017 07:37 AM
7976	Emulator	Emulator Issues	Accepted	Low	[NZHLE] RPB mixing to an unknown buffer: 0e28 in Super Mario Galaxy 2.	delroth	12/22/2014 05:37 AM
7975	Emulator	Emulator Issues	Fixed	Normal	[NZHLE] NTSC IPL is broken	delroth	12/22/2014 05:26 AM
7973	Emulator	Emulator Issues	Fixed	Normal	[NZHLE] Donkey Kong Jungle Beat: Everything except music is very quiet.	delroth	12/21/2014 05:58 PM
7972	Emulator	Emulator Issues	Fixed	Normal	[NZHLE] Super Mario Galaxy Unknown/Unimplemented Sample Source: 0010	delroth	12/21/2014 05:52 PM
7971	Emulator	Emulator Issues	Fixed	High	[NZHLE] Patterns 2/3 are not being refreshed (Laser Gates in Tower of the Gods)	delroth	12/21/2014 04:57 PM
7969	Emulator	Emulator Issues	Fixed	Normal	[NZHLE] Zelda TP intro music too quiet	delroth	12/21/2014 05:19 AM
7967	Emulator	Emulator Issues	Fixed	Normal	[NZHLE] Slight glitching in Wind Waker notes	delroth	12/21/2014 01:22 AM
7962	Emulator	Emulator Issues	Fixed	Normal	[NZHLE] Unimplemented sample source: 0008	delroth	12/20/2014 06:19 AM
7961	Emulator	Emulator Issues	Fixed	Normal	[NZHLE] Unimplemented sample source 0001	delroth	12/20/2014 02:59 AM
7960	Emulator	Emulator Issues	Fixed	Normal	[NZHLE] Zelda TWW NTSC-J pops a PanicAlert for back mixing at startup	delroth	12/20/2014 02:58 AM
7562	Emulator	Emulator Issues	Fixed	High	Paper Mario - The Thousand Year Door graphical glitches when deforming Mario's sprite using paper techniques	delroth	08/11/2014 05:12 PM
7560	Emulator	Emulator Issues	Accepted	Normal	Improve Common/Event.h documentation/tests about Reset() and Wait()	delroth	08/11/2014 06:29 AM
7397	Emulator	Emulator Issues	Fixed	Normal	Wii64 does not boot games/demos on Dolphin as of 4.0-905	delroth	06/20/2014 05:52 PM
7243	Emulator	Emulator Issues	Fixed	Normal	Indicate that Dolphin now requires OS X 10.9	delroth	01/09/2016 04:42 AM
7200	Emulator	Emulator Issues	Duplicate	Normal	Batman Vengeance Menu Sounds are wrong in HLE	delroth	04/19/2014 03:28 AM
7195	Emulator	Emulator Issues	Fixed	Normal	MOVBE Optimization (4.0-1380) breaks 32bit again	delroth	04/19/2014 12:10 AM
7172	Emulator	Emulator Issues	Fixed	Urgent	DSP LLE on thread causes severe slowdown past VC2013 merge	delroth	04/13/2014 10:17 PM
7170	Emulator	Emulator Issues	Fixed	Normal	Starfox Adventures HLE Audio Popping	delroth	04/13/2014 01:04 AM
7149	Emulator	Emulator Issues	Won't fix	Normal	Garbled DSP HLE in BMX XXX	delroth	04/02/2014 04:26 PM
7139	Emulator	Emulator Issues	Fixed	Normal	Windows autobuilds not available since 4.0-1321	delroth	03/30/2014 12:28 PM
7127	Emulator	Emulator Issues	Fixed	High	Zelda ucode HLE Master Issue	delroth	03/27/2014 03:02 PM

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7126	Emulator	Emulator Issues	Fixed	Normal	The Legend of Zelda: Four Swords Adventures audio channels unbalanced [Zelda UCode]	delroth	03/27/2014 01:04 PM
7117	Emulator	Emulator Issues	Fixed	Normal	MSX games audio malfunctions under DSP-HLE	delroth	03/26/2014 05:13 PM
7116	Emulator	Emulator Issues	Fixed	Normal	Cave Story Audio pops/distorts in DSP_HLE [Volume Ramping]	delroth	03/26/2014 04:57 PM
7110	Emulator	Emulator Issues	Fixed	Normal	Mayflash Dolphin Bar Broken by Wii_BB Merger	delroth	03/25/2014 02:34 AM
6927	Emulator	Emulator Issues	Fixed	Normal	Disney's Tarzan Untamed has problems on HLE	delroth	01/07/2014 02:03 AM
6709	Emulator	Emulator Issues	Fixed	Normal	Four Swords Adventures: Audio gets stuck with DSP HLE	delroth	10/06/2013 12:49 AM
6639	Emulator	Emulator Issues	Duplicate	High	DTK audio is handled in the audio thread instead of CPU thread	delroth	09/23/2013 02:32 PM
6615	Emulator	Emulator Issues	Fixed	Normal	GALE01 Action Replay Codes crash Dolphin + Possiblity of Compilation Code For Easy Netplay?	delroth	09/18/2013 04:21 AM
6614	Emulator	Emulator Issues	Fixed	Normal	Game Settings doesn't work	delroth	09/17/2013 07:37 PM
6612	Emulator	Emulator Issues	Fixed	Urgent	Gecko codes not re-saving correctly in game config file	delroth	09/17/2013 12:12 PM
6604	Emulator	Emulator Issues	Duplicate	Normal	TMNT:Mutant Melee has sound issues with hle (probably caused by improper timing issues?)	delroth	09/15/2013 07:33 AM
6595	Emulator	Emulator Issues	Fixed	High	User/{Maps,Shaders,OpenCL} should be an overlay to global User dir	delroth	09/11/2013 02:33 AM
6567	Emulator	Emulator Issues	Fixed	Normal	[4.0] Use a Large Icon	delroth	09/02/2013 12:05 AM
6559	Emulator	Emulator Issues	Fixed	Normal	Pull Request - avoid unnecessary bundle copies on OS X	delroth	08/30/2013 09:46 PM
6557	Emulator	Emulator Issues	Fixed	Normal	Pull Request - threading improvements	delroth	08/30/2013 08:40 PM
6544	Emulator	Emulator Issues	Fixed	Urgent	Merge wii-network to master	delroth	08/27/2013 09:16 AM
6526	Emulator	Emulator Issues	Fixed	Urgent	SYSCONF issue causing crashes on Linux (regression from the BB merge?)	delroth	08/23/2013 09:28 PM
6510	Emulator	Emulator Issues	Invalid	Normal	Investigate sixad rumble not working with native SDL2	delroth	08/19/2013 12:33 PM
6491	Emulator	Emulator Issues	Fixed	Urgent	SDL_HAPTIC_SQUARE not decleared in final SDL 2.0 release.	delroth	08/13/2013 11:54 PM
6489	Infrastructure	Issue	Accepted	High	Write some documentation about the Windows symbol server	delroth	10/27/2022 01:16 AM
6487	Emulator	Emulator Issues	Invalid	Normal	Silent Hill: Shattered Memories cutscene audio stutter	delroth	08/13/2013 04:38 AM
6486	Emulator	Emulator Issues	Fixed	Normal	D3D9/D3D11 No 'Saving screen shot...' text overlay in rendered window	delroth	08/12/2013 10:27 PM
6477	Emulator	Emulator Issues	Fixed	Normal	Export game ratings from Wiki -> Gameini	delroth	08/11/2013 02:27 PM
6463	Emulator	Emulator Issues	Fixed	Urgent	3.5-1726 Mac-Issue	delroth	08/09/2013 08:19 AM
6455	Emulator	Emulator Issues	Fixed	Urgent	Text file reading using File::ReadFileToString broken	delroth	08/05/2013 07:27 PM
6454	Emulator	Emulator Issues	Fixed	Urgent	D3D11 broken in Debug builds	delroth	08/05/2013 05:24 PM
6453	Emulator	Emulator Issues	Won't fix	Urgent	GnuTLS support on Windows x86/x64	delroth	08/05/2013 12:25 PM
6450	Emulator	Emulator Issues	Fixed	Urgent	Improve the shortrev (x.y-z) handling of releases	delroth	08/03/2013 01:29 PM
6448	Emulator	Emulator Issues	Fixed	Urgent	Move user directory to a global location on Windows	delroth	08/03/2013 01:16 PM
6447	Emulator	Emulator Issues	Fixed	High	Create a Windows installer for releases	delroth	08/03/2013 12:07 PM
6326	Emulator	Emulator Issues	Fixed	Low	Nickelodeon Party Blast (No sound with HLE)	delroth	05/21/2013 01:30 AM

#	Project	Tracker	Status	Priority	Subject	Assignee	Updated
6237	Emulator	Emulator Issues	Fixed	Normal	New-AX-HLE - SEVERE HLE audio issues in Prime 1 Tri and Prime 2 Tri with DSP on Thread OFF	delroth	04/10/2013 05:50 PM
6192	Emulator	Emulator Issues	Fixed	Normal	Casper Spirit Dimensions - no sound during intro videos with HLE (before any UCode is loaded)	delroth	04/02/2013 05:57 PM
6092	Emulator	Emulator Issues	Fixed	Normal	Performance Metrics causes speed hit in some games	delroth	03/14/2013 08:07 AM
6000	Emulator	Emulator Issues	Fixed	Normal	Sound problems in Starfox Assault using DSP HLE	delroth	02/12/2013 05:15 PM
5998	Emulator	Emulator Issues	Fixed	Normal	Mario Party 5 - 7 Music, Audio and Hanging Issues as of AX-HLE Merge	delroth	02/11/2013 12:07 AM
5989	Emulator	Emulator Issues	Fixed	High	New AX-HLE needs to be more deterministic	delroth	02/08/2013 06:53 PM
5978	Emulator	Emulator Issues	Fixed	Normal	Phantasy Star Online Episode I & II - DSP HLE Sound crackling	delroth	02/05/2013 01:25 PM
5869	Emulator	Emulator Issues	Fixed	Normal	Tales of Symphonia GQSEAF battle crash in Balacruf Mausoleum	delroth	01/06/2013 08:15 AM
5864	Emulator	Emulator Issues	Fixed	High	CMP/Bcc merging might miss executing CMP when an exception occurs	delroth	01/05/2013 01:07 AM
5763	Emulator	Emulator Issues	Fixed	Normal	Volume is incorrect on some sounds/music [Zelda UCode]	delroth	12/05/2012 09:06 PM
5746	Emulator	Emulator Issues	Fixed	Normal	Pitch on some sounds is incorrect [Zelda UCode]	delroth	12/01/2012 06:32 PM
5633	Emulator	Emulator Issues	Fixed	Normal	Zelda Skyward Sword - Freezes with DSP HLE when passing through some doors and passages	delroth	09/27/2012 06:29 AM
5606	Emulator	Emulator Issues	Fixed	Normal	Okami menu differences between OpenGL and Directx	delroth	09/06/2012 05:04 PM
5583	Emulator	Emulator Issues	Fixed	Normal	Freeze when saving/loading Baten Kaitos	delroth	08/19/2012 06:48 PM
5580	Emulator	Emulator Issues	Fixed	Low	NHL Hitz Pro won't start in aram-dma-fixes builds	delroth	08/19/2012 01:18 AM
5565	Emulator	Emulator Issues	Fixed	Normal	Wind Waker BGM stuck after some playing time. Leads to game stuck	delroth	08/11/2012 12:30 AM
5555	Emulator	Emulator Issues	Fixed	Normal	building against shared wxGTK requires additional ldflags	delroth	08/02/2012 08:24 PM
5510	Emulator	Emulator Issues	Fixed	Normal	Application crash during Wind Waker Deku Flower action	delroth	07/01/2012 04:40 PM
5486	Emulator	Emulator Issues	Fixed	Normal	Zelda Twilight Princess sound problems in HLE [Zelda UCode]	delroth	06/22/2012 10:51 PM
5466	Emulator	Emulator Issues	Fixed	Normal	gx-optimization regression - viewport gets set to zero	delroth	06/09/2012 06:16 PM
5459	Emulator	Emulator Issues	Fixed	Normal	Another Code: R doubled image when zooming in or out when interacting with objects (DX9 only)	delroth	06/06/2012 09:40 PM
5179	Emulator	Emulator Issues	Fixed	Normal	Sound cutting out or not playing at all in Minna no Rhythm Tengoku	delroth	01/31/2012 08:45 PM
5150	Emulator	Emulator Issues	Fixed	Normal	Baten Kaitos: Eternal Wings and the Lost Ocean Crashes in Buy/Sell screen and post-battle screen	delroth	04/14/2018 08:49 PM
5057	Emulator	Emulator Issues	Fixed	Normal	Skyward Sword music loop / sync issues	delroth	12/07/2011 05:57 PM
5046	Emulator	Emulator Issues	Fixed	Normal	EA VP6 playback library does not work on Dolphin	delroth	12/03/2011 10:55 PM
4958	Emulator	Emulator Issues	Invalid	Normal	Baten Kaitos Origin - Emperor's house	delroth	11/01/2011 04:32 PM
4906	Emulator	Emulator Issues	Fixed	Normal	Xenoblade Chronicles black sky on Win32	delroth	10/15/2011 12:46 PM
4210	Emulator	Emulator Issues	Fixed	Normal	Wiimote Speaker doesn't work under DSP HLE	delroth	03/04/2011 08:24 PM
4046	Emulator	Emulator Issues	Fixed	High	Changing the language from "Chinese (Traditional)" to any other language crashes Dolphin	delroth	02/03/2011 09:00 PM

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3505	Emulator	Emulator Issues	Fixed	Normal	Sequenced audio played with the HLE is mono instead of stereo	delroth	11/15/2010 05:58 AM
3220	Emulator	Emulator Issues	Fixed	Normal	Sonic Riders: Zero Gravity - DSP HLE random sounds in BGM	delroth	09/16/2010 03:49 AM
2197	Emulator	Emulator Issues	Fixed	Normal	Harvest Moon texture defect	delroth	01/30/2010 01:58 PM
666	Emulator	Emulator Issues	Fixed	Normal	Star Wars: The Force Unleashed - DSP HLE - random freeze	delroth	02/28/2009 09:10 PM