

## Issues

#	Project	Tracker	Status	Priority	Subject	Assignee	Updated
6456	Emulator	Emulator Issues	Accepted	Normal	Properly implement InitBackendInfo in OpenGL	degasus	07/05/2024 09:28 PM
10176	Emulator	Emulator Issues	New	Normal	crash in Need for Speed Most Wanted	degasus	11/19/2022 07:31 AM
10926	Emulator	Emulator Issues	New	Normal	Games crash on OpenBSD/amd64 with error "Failed to map enough memory space: Can't allocate memory"	degasus	11/11/2019 08:30 AM
9245	Emulator	Emulator Issues	New	Normal	some Textures dumped from Timesplitters Future Perfect broken	degasus	06/06/2018 10:07 AM
11004	Emulator	Emulator Issues	New	Normal	Null video backend and OGL video backends become unbearably slow due to texture cache.	degasus	05/23/2018 12:17 PM