

Issues

| # | Project | Tracker | Status | Priority | Subject | Assignee | Updated |
|-------|----------|-----------------|--------------|----------|---|------------|---------------------|
| 12254 | Emulator | Emulator Issues | Accepted | Normal | Widescreen Heuristic Mega-Issue | Billiard26 | 04/19/2025 02:54 PM |
| 13784 | Emulator | Emulator Issues | New | Normal | Random keybord button stops being registered for controller input (Linux, X11, XInput2/Virtual core pointer) | Billiard26 | 04/14/2025 02:10 AM |
| 13762 | Emulator | Emulator Issues | Work started | Normal | Enhancement Request. Dualsense Addaptive Triggers | Billiard26 | 03/13/2025 08:57 AM |
| 13754 | Emulator | Emulator Issues | Accepted | Normal | SDL conflicts with native GC Adapter handling on Linux | Billiard26 | 03/08/2025 08:16 AM |
| 13609 | Emulator | Emulator Issues | Fix pending | Normal | [Feature Request] Emulation Lag Compensation | Billiard26 | 03/04/2025 04:36 AM |
| 13485 | Emulator | Emulator Issues | Accepted | Normal | Entire Game Closes on Netplay Session if Client Leaves | Billiard26 | 02/23/2025 10:34 AM |
| 13647 | Emulator | Emulator Issues | Accepted | Normal | Emulated Wiimote battery level is forced to 100% when in Netplay | Billiard26 | 02/23/2025 10:20 AM |
| 13688 | Emulator | Emulator Issues | Accepted | Normal | NetPlay: Allow P1 to switch between GBA and Controller | Billiard26 | 02/23/2025 10:20 AM |
| 10163 | Emulator | Emulator Issues | New | Normal | [Feature Request] Assigning controller ports during Netplay | Billiard26 | 03/21/2024 09:41 PM |
| 11750 | Emulator | Emulator Issues | Work started | Normal | Skyward Sword - Emulated Wii Remote MotionPlus - Spurious Stabs and Shield Bashing | Billiard26 | 03/24/2023 10:14 PM |
| 12369 | Emulator | Emulator Issues | Accepted | Normal | Program crashes upon opening Emulated Wii Remote Configuration with complex settings while a game is running | Billiard26 | 09/01/2022 04:13 PM |
| 11917 | Emulator | Emulator Issues | Fix pending | Normal | [Linux] evdev devices with the same name do not have consistent ordering | Billiard26 | 07/26/2021 08:02 PM |
| 12004 | Emulator | Emulator Issues | Work started | Normal | Switching between real and emulated Wii remote sources in-game does not reconnect remote. | Billiard26 | 09/14/2020 10:28 PM |
| 11873 | Emulator | Emulator Issues | Accepted | Normal | Attempting to calibrate mouse cursor inputs is confusing | Billiard26 | 10/03/2019 08:05 PM |
| 10242 | Emulator | Emulator Issues | Work started | Normal | [Feature Request] Extend relative input functionality to rotation/push-pull movements | Billiard26 | 01/24/2019 12:57 AM |
| 9391 | Emulator | Emulator Issues | Accepted | Normal | Controller Profile naming doesn't filter out characters with special meanings | Billiard26 | 01/24/2019 12:35 AM |
| 8769 | Emulator | Emulator Issues | Work started | Normal | Request: Option to set controller rumble triggers to be sent out as low frequency sine wave | Billiard26 | 01/09/2019 01:19 AM |
| 9009 | Emulator | Emulator Issues | Accepted | Low | Tell users they are dumb when they attempt to use GameCube Controllers for Wii games that don't support them. | Billiard26 | 08/19/2019 09:03 AM |