

Issues

#	Project	Tracker	Status	Priority	Subject	Assignee	Updated
6809	Emulator	Emulator Issues	Invalid	Normal	OSX version of Dolphin not respecting OSX file system guidelines for app data storage		11/10/2013 02:31 PM
6808	Emulator	Emulator Issues	Fixed	Normal	Wiimote support broken in OSX 10.9 (aka Mavericks)		10/02/2015 04:04 AM
5219	Emulator	Emulator Issues	Fixed	Normal	Pairing not working anymore in OSX 10.7.3		02/18/2012 12:09 PM
5195	Emulator	Emulator Issues	Fixed	Normal	Savestate hotkeys unusable under OSX		02/05/2012 04:05 PM
5142	Emulator	Emulator Issues	Fixed	Normal	OSX : All bluetooth connections get lost after working a few seconds		01/15/2012 12:09 PM
5033	Emulator	Emulator Issues	Fixed	Normal	Zelda Skyward Sword : must launch the game with nunchuck unplugged		11/29/2011 01:16 PM
4997	Emulator	Emulator Issues	Invalid	Normal	Wiimote lost when emulator is left idling for a moment.		11/14/2011 11:18 PM
4955	Emulator	Emulator Issues	Fixed	Normal	Metroid Prime 3 "stable" crash (not usual FIFO)		10/31/2011 06:51 PM
4448	Emulator	Emulator Issues	Duplicate	Normal	Wiimote connexion lost with most games		04/30/2011 11:29 AM
3182	Emulator	Emulator Issues	Invalid	Normal	Wiimote support broken		09/06/2010 12:01 PM
3149	Emulator	Emulator Issues	Duplicate	Normal	Crash in metroid prime 3 when using morph ball or enabling hypermode (after resuming from savestate)		08/31/2010 11:39 AM
3017	Emulator	Emulator Issues	Fixed	Normal	New error message in metroid prime 3.	skidau	08/04/2010 11:10 PM
2973	Emulator	Emulator Issues	Fixed	Normal	Reproducible crash in Metroid Prime 3		07/27/2010 06:38 PM
2966	Emulator	Emulator Issues	Fixed	Normal	Big performances hit with emulated wiimote	snzgoo	07/25/2010 12:21 PM