

Issues

#	Project	Tracker	Status	Priority	Subject	Assignee	Updated
6367	Emulator	Emulator Issues	Fixed	Low	Remove AR master codes from game inis		06/14/2013 06:28 PM
6111	Emulator	Emulator Issues	Fixed	Normal	disable v-sync when tab (disable framelimit) is pressed	rachelbryk	03/17/2013 02:38 PM
5690	Emulator	Emulator Issues	Duplicate	Normal	Old SVN references		11/08/2012 07:59 PM
5214	Emulator	Emulator Issues	Fixed	Normal	Texture cache description fail		02/15/2012 07:13 PM
5031	Emulator	Emulator Issues	Fixed	Normal	The commented header in most source files (still) says SVN instead of Git.		11/28/2011 10:12 PM
4869	Emulator	Emulator Issues	Fixed	Normal	"8" GC pads		09/28/2011 06:23 PM
4847	Emulator	Emulator Issues	Fixed	Normal	Readme needs update	parlane	09/12/2011 05:55 PM
4836	Emulator	Emulator Issues	Invalid	Normal	Common.h		09/05/2011 12:34 PM
4708	Emulator	Emulator Issues	Fixed	Normal	Rapid Fire Button Support		11/04/2019 12:27 AM
4707	Emulator	Emulator Issues	Invalid	Normal	SD.raw size		07/12/2011 12:44 AM
4617	Emulator	Emulator Issues	Won't fix	Normal	GCPAD.ini		06/20/2011 06:36 PM
4590	Emulator	Emulator Issues	Won't fix	Normal	Hi-res textures	baby.lueshi	06/12/2011 10:51 PM
4559	Emulator	Emulator Issues	Won't fix	Normal	Save to wii memery		06/03/2011 10:14 PM
4551	Emulator	Emulator Issues	Invalid	Normal	Emulated wiimote IR		05/30/2011 09:20 PM
4519	Emulator	Emulator Issues	Fixed	Normal	Ability to create/edit/remove Gecko Codes through the GUI (instead of having to edit the per-game INIs)		06/19/2018 02:25 PM