Issues

| # | Project | Tracker | Status | Priority | Subject | Assignee | Updated |
|-------|----------|-----------------|-----------|----------|---|-------------|---------------------|
| 13266 | Emulator | Emulator Issues | New | Normal | Android: Input system rewrite: LG Dual screen virtual joystick no longer works | | 10/15/2023 11:10 PM |
| 2163 | Emulator | Emulator Issues | Accepted | Low | Implement GameBoy Player device | | 04/04/2024 10:54 PM |
| 11911 | Emulator | Emulator Issues | Fixed | Normal | [Android] Pokémon Colosseum: Pushing onscreen thumbstick down acts like up | | 03/15/2020 10:51 PM |
| 11904 | Emulator | Emulator Issues | Fixed | Normal | [Android] UI: Wrong description shown for "Enable usage statistics reporting" | | 11/27/2019 11:57 PM |
| 11028 | Emulator | Emulator Issues | Fixed | Normal | Game browser doesn't show games if file extension is capitalized | spycrab0 | 04/29/2018 06:27 PM |
| 8651 | Emulator | Emulator Issues | Fixed | High | 4.0-6512 causes file extensions to be case sensitive | comexk | 06/07/2015 10:49 PM |
| 5010 | Emulator | Emulator Issues | Fixed | Normal | Input configuration will only use half of analog surface (e.g. X+ or X-) | | 11/20/2011 09:55 PM |
| 4607 | Emulator | Emulator Issues | Fixed | Normal | "Enable hotkeys" option ambiguous as to which keys do what | | 06/17/2011 07:06 PM |
| 4535 | Emulator | Emulator Issues | Fixed | High | wxWidgets 2.9 from Externals does not build on Linux x86_32 | | 05/26/2011 05:20 PM |
| 4488 | Emulator | Emulator Issues | Fixed | Normal | Post-processing shaders list needs to exclude some files | | 05/10/2011 09:34 PM |
| 4142 | Emulator | Emulator Issues | Fixed | Normal | Game names with Unicode characters don't show up in video profile list | | 02/21/2011 07:44 AM |
| 4130 | Emulator | Emulator Issues | Fixed | Normal | DX9 backend says "Invalid call" when trying to resize the renderer window | | 02/19/2011 06:29 AM |
| 4116 | Emulator | Emulator Issues | Fixed | Normal | Video settings for specific games need "default" option | | 02/17/2011 02:21 AM |
| 4043 | Emulator | Emulator Issues | Fixed | Normal | Rock Band 3 refusing to save data | | 02/03/2011 07:27 AM |
| 3721 | Emulator | Emulator Issues | Fixed | Normal | Framelimiter doing weird stuff in StarFox Assault | | 12/17/2010 06:52 PM |
| 3583 | Emulator | Emulator Issues | Fixed | Normal | Everything runs too goddamn fast after loading GCN IPL | | 11/28/2010 08:47 AM |
| 2797 | Emulator | Emulator Issues | Fixed | Normal | r5619 causes GCPad new to freeze Dolphin | Billiard26 | 06/11/2010 05:38 PM |
| 2619 | Emulator | Emulator Issues | Fixed | Normal | OpenGL Plugin: Anti-aliasing broken | | 04/24/2010 04:36 AM |
| 2363 | Emulator | Emulator Issues | Fixed | Normal | Going to fullscreen does not change resolution when rendering to main. | | 02/25/2010 06:50 AM |
| 1915 | Emulator | Emulator Issues | Fixed | Normal | nJoy plugin D-Pad "Hat/Custom" drop-down box broken | | 01/02/2010 04:57 AM |
| 1433 | Emulator | Emulator Issues | Fixed | Normal | Video plugins need better multimonitor support | | 09/18/2009 06:01 PM |
| 1428 | Emulator | Emulator Issues | Fixed | Normal | NJoy: Failure to detect certain analog surfaces | | 09/17/2009 07:47 AM |
| 949 | Emulator | Emulator Issues | Fixed | Normal | Mispelling in /trunk/Source/Plugins/Plugin_VideoOGL/Src/GUI/ConfigDlg.cpp | death2droid | 05/11/2009 02:48 PM |
| 2967 | Emulator | Emulator Issues | Won't fix | Normal | Replace ftime() with GetSystemTime() for Windows builds in Timer.cpp | | 07/25/2010 04:15 PM |
| 4220 | Emulator | Emulator Issues | Invalid | Normal | OpenGL: Anisotropic Filtering causes graphical glitches in Super Mario Sunshine | | 03/06/2011 08:01 PM |
| 3582 | Emulator | Emulator Issues | Invalid | Normal | True Crime: SoLA does not boot in JIT or JITIL | | 11/28/2010 08:20 AM |
| 3162 | Emulator | Emulator Issues | Invalid | Normal | GCN IPL: RTC thinks it's 2018 | | 09/02/2010 05:28 PM |
| 568 | Emulator | Emulator Issues | Invalid | Normal | [INPUT] Add support for analog shoulder buttons | | 02/09/2009 04:25 AM |
| 4094 | Emulator | Emulator Issues | Duplicate | Normal | Allow user specification of visible columns in game list | | 02/14/2011 09:04 AM |
| 3176 | Emulator | Emulator Issues | Duplicate | Normal | [GUI] "Skip GC BIOS" setting is forgotten | | 09/05/2010 01:25 AM |
| 2393 | Emulator | Emulator Issues | Duplicate | Normal | Allow specification of custom directory for Wii save files (in GUI too) | | 03/05/2010 08:48 PM |

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| 21 | 73 | Emulator | Emulator Issues | Duplicate | Normal | Text corruption in Pokémon Colosseum AND XD | | 01/28/2010 04:14 AM |

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