## Issues

#	Project	Tracker	Status	Priority	Subject	Assignee	Updated
9686	Emulator	Emulator Issues	Fixed	Normal	Headless builds do not link with systemwide SOIL on Archlinux		05/20/2018 12:23 PM
9585	Emulator	Emulator Issues	Fixed	High	Update installer for 5.0	Fog	06/05/2016 09:41 PM
9273	Emulator	Emulator Issues	Accepted	High	Replace stdio usage by IOFile, imlpement IOFile on top of win32 CreateFile/ReadFile/ on Windows		01/28/2019 08:31 PM
9211	Emulator	Emulator Issues	Fixed	Normal	Debugger UI is broken on Linux	Lioncash	01/16/2016 04:37 PM
9208	Emulator	Emulator Issues	Fixed	High	make install installs mbedtls if compiled from Externals	delroth	02/07/2016 08:34 AM
9164	Emulator	Emulator Issues	Accepted	High	Random crashes caused by a potential memory corruption		12/16/2015 06:47 AM
9148	Emulator	Emulator Issues	Accepted	Normal	Create testing plans/checklists for basic Dolphin features	JMC4789	06/02/2016 11:04 PM
9147	Emulator	Emulator Issues	Fixed	Normal	Planning for 5.0 PR work	MayImilae	06/24/2016 10:47 AM
8914	Infrastructure	Issue	Fixed	High	Implement a redirector service for future Google Code redirections		09/26/2015 05:02 AM
8906	Infrastructure	Issue	Accepted	Normal	Note number not passed through WebHooks	delroth	08/31/2015 09:23 PM
8905	Infrastructure	Issue	Accepted	Normal	Implement inbound email actions	delroth	08/31/2015 01:58 PM
8904	Infrastructure	Issue	Fixed	High	Priority not imported properly	delroth	08/31/2015 07:30 PM
8903	Infrastructure	Issue	Fixed	Normal	Provide a way to change username and select username vs. real name display	delroth	09/04/2015 05:44 PM
8902	Infrastructure	Issue	Fixed	Normal	Import attachments from Google Code	delroth	09/03/2015 10:37 AM
8850	Emulator	Emulator Issues	Fixed	High	Background input always enabled on Linux	Lioncash	10/31/2016 04:19 PM
8240	Emulator	Emulator Issues	Fixed	Normal	Make Core::IsCPUThread() faster by using thread local storage		02/18/2015 05:02 PM
7998	Emulator	Emulator Issues	Fixed	High	FileMonitor broken for Wii games	JosJuice	12/24/2014 10:45 PM
7986	Emulator	Emulator Issues	Fixed	Normal	GC adapter random failures at startup	skidau	12/23/2014 09:11 PM
7981	Emulator	Emulator Issues	Fixed	Normal	[NZHLE] Some NTSC IPL sounds are missing	delroth	06/21/2017 07:38 AM
7980	Emulator	Emulator Issues	Fixed	Normal	[NZHLE] IPL BIOS sounds don't end properly	delroth	06/21/2017 07:37 AM
7975	Emulator	Emulator Issues	Fixed	Normal	[NZHLE] NTSC IPL is broken	delroth	12/22/2014 05:26 AM
7969	Emulator	Emulator Issues	Fixed	Normal	[NZHLE] Zelda TP intro music too quiet	delroth	12/21/2014 05:19 AM
7967	Emulator	Emulator Issues	Fixed	Normal	[NZHLE] Slight glitching in Wind Waker notes	delroth	12/21/2014 01:22 AM
7964	Emulator	Emulator Issues	Fixed	High	DSP LLE Interpreter broken by DSP LLE Thread removal	skidau	12/20/2014 05:08 PM
7961	Emulator	Emulator Issues	Fixed	Normal	[NZHLE] Unimplemented sample source 0001	delroth	12/20/2014 02:59 AM
7960	Emulator	Emulator Issues	Fixed	Normal	[NZHLE] Zelda TWW NTSC-J pops a PanicAlert for back mixing at startup	delroth	12/20/2014 02:58 AM
7959	Emulator	Emulator Issues	Fixed	High	Logging settings are applied inconsistently at startup		12/20/2014 02:23 AM
7592	Emulator	Emulator Issues	Fixed	Normal	Provide a way to build and run unittests on Windows		08/26/2014 11:03 AM
7567	Emulator	Emulator Issues	Duplicate	High	Tales of Graces broken by 47ba8cc4c1bf9c77bdb74a8213e625da1d06cf8e	booto	08/13/2014 12:14 AM
7560	Emulator	Emulator Issues	Accepted	Normal	Improve Common/Event.h documentation/tests about Reset() and Wait()	delroth	08/11/2014 06:29 AM

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#	Project	Tracker	Status	Priority	Subject	Assignee	Updated
7540	Emulator	Emulator Issues	Won't fix	Low	PR#716 probably breaks Wayland support		08/04/2014 03:12 PM
7324	Emulator	Emulator Issues	Won't fix	Normal	Make our 64 bit binary show useful information to 32 bit users		09/04/2015 05:46 AM
7109	Emulator	Emulator Issues	Fixed	High	Async IPC HLE broke libogc+WiiMotes	parlane	03/23/2014 09:18 PM
7076	Emulator	Emulator Issues	Fixed	Normal	Test of issue		03/09/2014 07:22 PM
6639	Emulator	Emulator Issues	Duplicate	High	DTK audio is handled in the audio thread instead of CPU thread	delroth	09/23/2013 02:32 PM
6611	Emulator	Emulator Issues	Fixed	High	Update the OSX CFBundleLocalizations	glennricster	09/17/2013 09:11 AM
6601	Emulator	Emulator Issues	Fixed	High	Debug/Win32 builds broken by wii-network merge (PolarSSL.lib issue)	parlane	09/13/2013 11:12 AM
6600	Emulator	Emulator Issues	Fixed	Urgent	Buildbot OSX bundles have issues with translations		09/12/2013 04:31 AM
6599	Emulator	Emulator Issues	Fixed	High	Virtual memory card built from GCI files in a folder		09/12/2013 01:04 AM
6595	Emulator	Emulator Issues	Fixed	High	User/{Maps,Shaders,OpenCL} should be an overlay to global User dir	delroth	09/11/2013 02:33 AM
6572	Emulator	Emulator Issues	Fixed	High	EFB access cache needs to be moved to VideoCommon		04/23/2019 03:36 PM
6561	Emulator	Emulator Issues	Fixed	Normal	Write documentation about Optimus issues	Maylmilae	08/31/2013 09:42 AM
6544	Emulator	Emulator Issues	Fixed	Urgent	Merge wii-network to master	delroth	08/27/2013 09:16 AM
6537	Emulator	Emulator Issues	Duplicate	Low	Make argument parsing consistent between GUI and NoGUI builds		03/20/2024 07:28 PM
6527	Emulator	Emulator Issues	Fixed	Normal	D3D11 screenshots should use the provided TargetRectangle	NeoBrainX	08/24/2013 10:25 AM
6526	Emulator	Emulator Issues	Fixed	Urgent	SYSCONF issue causing crashes on Linux (regression from the BB merge?)	delroth	08/23/2013 09:28 PM
6510	Emulator	Emulator Issues	Invalid	Normal	Investigate sixad rumble not working with native SDL2	delroth	08/19/2013 12:33 PM
6501	Emulator	Emulator Issues	Fixed	Normal	Hacked Buffer Upload crashes on Windows/HD6770 but is user configurable	degasus	08/16/2013 02:16 PM
6490	Emulator	Emulator Issues	Fixed	Normal	Fixup and complete the reverse engineered DSPROM		08/08/2017 10:11 AM
6489	Infrastructure	Issue	Accepted	High	Write some documentation about the Windows symbol server	delroth	10/27/2022 01:16 AM
6477	Emulator	Emulator Issues	Fixed	Normal	Export game ratings from Wiki -> Gameini	delroth	08/11/2013 02:27 PM
6468	Emulator	Emulator Issues	Fixed	High	Gameini files still recommend LLE after new-ax-hle merge	kostamarino	08/10/2013 01:12 PM
6461	Emulator	Emulator Issues	Fixed	High	Mark the D3D9 backend as deprecated, don't set it as the default	rodolfoosvaldobogado	08/08/2013 10:54 PM
6453	Emulator	Emulator Issues	Won't fix	Urgent	GnuTLS support on Windows x86/x64	delroth	08/05/2013 12:25 PM
6450	Emulator	Emulator Issues	Fixed	Urgent	Improve the shortrev (x.y-z) handling of releases	delroth	08/03/2013 01:29 PM
6448	Emulator	Emulator Issues	Fixed	Urgent	Move user directory to a global location on Windows	delroth	08/03/2013 01:16 PM
6447	Emulator	Emulator Issues	Fixed	High	Create a Windows installer for releases	delroth	08/03/2013 12:07 PM
6371	Emulator	Emulator Issues	Invalid	Normal	Patch: Add a prototype AX audio dumping feature		12/29/2018 03:00 PM
6353	Emulator	Emulator Issues	Fixed	Normal	Crash when extracting a DOL from a Wii disc with only one partition	parlane	06/08/2013 02:14 PM
6192	Emulator	Emulator Issues	Fixed	Normal	Casper Spirit Dimensions - no sound during intro videos with HLE (before any UCode is loaded)	delroth	04/02/2013 05:57 PM
6129	Emulator	Emulator Issues	Fixed	Normal	DTK audio is synced to audio thread, not main thread		03/20/2013 09:43 PM
6126	Emulator	Emulator Issues	Accepted	High	Write some "Guide to new Dolphin developers" wiki page		03/20/2013 02:25 AM

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5900	Emulator	Emulator Issues	Fixed	Normal	Eduke32 r2729 crashes while loading the game engine (JIT only) - unemulated RAM wrapping		01/15/2013 03:44 AM
5899	Emulator	Emulator Issues	Fixed	Normal	OpenTTD v1.2.3 crashes at initialization		09/04/2016 04:53 PM
5799	Emulator	Emulator Issues	Fixed	Low	Multi-disc games are displayed as the same item twice in the game list		12/18/2012 04:02 AM
5641	Emulator	Emulator Issues	Invalid	Normal	Test issue please ignore		10/05/2012 02:12 AM
5584	Emulator	Emulator Issues	Fixed	Normal	GetUserDir crashes on Linux/Mac without HOME env var defined		08/23/2012 07:43 PM
5046	Emulator	Emulator Issues	Fixed	Normal	EA VP6 playback library does not work on Dolphin	delroth	12/03/2011 10:55 PM
4827	Emulator	Emulator Issues	Fixed	Normal	Scissoring behavior is incorrect in the GL renderer (and probably DX)	NeoBrainX	09/01/2011 06:27 AM
4820	Emulator	Emulator Issues	Fixed	Normal	"Constant register limit exceeded" with OGL plugin		08/29/2011 01:23 AM
4775	Emulator	Emulator Issues	Invalid	Normal	Baten Kaitos - random "Unknown HW address ff6fff80"		08/08/2011 08:27 PM

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