Issues

#	Project	Tracker	Status	Priority	Subject	Assignee	Updated
8311	Emulator	Emulator Issues	Fixed	Urgent	Netplay shouldn't use an idle loop		03/05/2015 09:56 AM
8598	Emulator	Emulator Issues	Fixed	High	OGL: zfreeze reads from WRITE_ONLY mapped buffer		05/26/2015 08:29 PM
8595	Emulator	Emulator Issues	Fixed	High	Redundant Hotkey options		05/26/2015 12:50 PM
8664	Emulator	Emulator Issues	Fixed	Normal	We lack a proper udev config file	Helios	03/11/2016 09:06 AM
8637	Emulator	Emulator Issues	Fixed	Normal	SkipIdle=0 in GameInis		06/06/2015 08:09 AM
8319	Emulator	Emulator Issues	Fixed	Normal	Blocking input code on X11		01/24/2019 01:06 AM
5780	Emulator	Emulator Issues	Fixed	Normal	OGL: only update texture params if they changed		12/12/2012 12:00 PM