

Issues

#	Project	Tracker	Status	Priority	Subject	Assignee	Updated
13544	Emulator	Emulator Issues	Duplicate	Normal	Death Jr. II: Root of Evil locks up after minutes of gameplay		07/18/2024 10:05 PM
13532	Emulator	Emulator Issues	Fixed	Normal	"Run To Here" breakpoints don't show up in Breakpoints table until refreshed		07/25/2024 04:06 PM
13247	Emulator	Emulator Issues	Fixed	Normal	"stop current emulation" popup stuck under render window with "Keep Window on Top". Can't click anything.		08/31/2024 07:22 AM
13160	Emulator	Emulator Issues	New	Normal	Dolphin Crash with conditional breakpoint from savestate		02/06/2023 04:00 PM
13080	Emulator	Emulator Issues	Accepted	Normal	Pitfall: The Lost Expedition loads are 25% slower on Dolphin compared to a real Wii		10/27/2022 08:38 PM
12904	Emulator	Emulator Issues	Fixed	Normal	[Windows] Calibrate dropdowns always appear on the main monitor		05/08/2022 07:21 PM
12894	Emulator	Emulator Issues	Fixed	Normal	TAS Input's "Enable Controller Input" produces wrong inputs for Nunchuck		10/03/2022 08:28 PM
12893	Emulator	Emulator Issues	Fixed	Normal	Stop responding (freeze) when configuring keys with Tas Input's "Enable Controller Input" and Emulated Wii Remote		03/09/2023 04:44 PM
12347	Emulator	Emulator Issues	Fixed	Normal	Pitfall: The Lost Expedition / The Big Adventure retro minigames are stuttering (Atari 2600 emulation)		12/20/2020 12:21 PM