

Issues

#	Project	Tracker	Status	Priority	Subject	Assignee	Updated
13489	Emulator	Emulator Issues	Accepted	Normal	Cull vertices on the CPU causes missing menu elements in Super Monkey Ball 1 & Super Monkey Ball 2		04/27/2024 09:11 PM
12952	Emulator	Emulator Issues	Fixed	Normal	Specular highlights and Z-Artifacts in Quake GX per-pixel lighting demo		01/06/2025 10:10 PM
12942	Emulator	Emulator Issues	Accepted	Normal	Arbitrary Mipmap Detection fails for water in F-Zero GX		10/26/2022 10:34 PM
12366	Emulator	Emulator Issues	Fixed	Normal	Super Monkey Ball Planar Reflection not working in Stage 103 (Beginner extra 3)		06/10/2021 08:11 AM