Issues

#	Project	Tracker	Status	Priority	Subject	Assignee	Updated
10358	Emulator	Emulator Issues	Fixed	Normal	Recording Wii TAS input makes game complain about system memory space		06/27/2017 07:13 PM
10357	Emulator	Emulator Issues	Fixed	Normal	Recording TAS Input does not respect Wii Aspect Ratio settings		12/17/2023 08:21 PM
10089	Emulator	Emulator Issues	Fixed	Normal	Emulated Wiimote not connected on boot	leoetlino	02/12/2017 01:02 AM
10068	Emulator	Emulator Issues	New	Normal	Spyro: Enter The Dragonfly - Pupils missing from Sparx in credits		10/13/2021 01:39 AM
10065	Emulator	Emulator Issues	Questionable	Normal	Movie playback with Bounding Box games desync on different GFX settings		01/30/2017 03:58 PM
9722	Emulator	Emulator Issues	New	Normal	Using savestates while recording a TAS with LLE can cause desyncs		07/30/2016 12:09 AM
9721	Emulator	Emulator Issues	New	Normal	Recording a TAS with LLE + Memory Card causes desyncs		08/01/2016 01:23 AM
9689	Emulator	Emulator Issues	New	Normal	TAS desyncs where DSP settings don't match prior to playback		07/11/2016 12:52 PM
9507	Emulator	Emulator Issues	Fixed	High	Loading savestates while recording input with GC adapter kills inputs	mathieui	05/12/2016 03:07 PM
9372	Emulator	Emulator Issues	Fixed	Normal	Wii game save not transferred when blank NAND is used		02/08/2017 01:12 PM
9370	Emulator	Emulator Issues	Work started	Normal	Update DTM Header to reflect sync changes	Fog	02/26/2016 01:29 AM
9355	Emulator	Emulator Issues	Duplicate	Normal	Doc's Punch Out!!! Black screen when attempting to record input		02/24/2016 05:25 PM
8819	Emulator	Emulator Issues	Invalid	Normal	Controller input does not work without main window active		07/25/2015 05:34 PM
8696	Emulator	Emulator Issues	Work started	Normal	A/V Dumping Issues/Suggestions		07/01/2016 11:47 PM