

## Issues

#	Project	Tracker	Status	Priority	Subject	Assignee	Updated
1536	Emulator	Emulator Issues	Won't fix	Normal	SWG Plugin : Can't load states	donkopunchstania	10/13/2009 11:37 PM
1535	Emulator	Emulator Issues	Fixed	Normal	SWG Plugin: Incorrect EFB read range	donkopunchstania	10/13/2009 11:23 PM
1483	Emulator	Emulator Issues	Fixed	Normal	Cursor doesn't change from scaling to normal when mousing over render window	hrydgard	09/30/2009 10:29 PM
1257	Emulator	Emulator Issues	Duplicate	Normal	Dolphin can't read GCI saves	lpfaint99	08/07/2009 01:46 AM
7735	Emulator	Emulator Issues	Invalid	Normal	Dolphin not Loading Custom Textures		10/08/2014 12:39 AM
7715	Emulator	Emulator Issues	Duplicate	Normal	Frame dumper skips duplicate frames (Crash Tag Team Racing)		10/02/2014 12:32 AM
4647	Emulator	Emulator Issues	Invalid	Normal	Framedumper breaks video in DX9		06/27/2011 06:21 PM
4552	Emulator	Emulator Issues	Duplicate	Normal	DSPHLE's audio dumper mangles output audio		05/31/2011 01:51 AM
4547	Emulator	Emulator Issues	Fixed	Normal	Crop option breaks framedump utility		05/29/2011 09:50 PM
4513	Emulator	Emulator Issues	Won't fix	Normal	Front Page: Spelling Error		05/19/2011 07:23 PM
4502	Emulator	Emulator Issues	Invalid	Normal	Critical: Dolphin Constantly Hangs Windows		05/15/2011 04:51 PM
4373	Emulator	Emulator Issues	Fixed	Normal	Spiky Polygons in Tony Hawk's Underground		04/06/2011 09:06 PM
4315	Emulator	Emulator Issues	Duplicate	Normal	Fullscreen Render Frame Assumes System Resolution		03/23/2011 09:29 PM
4314	Emulator	Emulator Issues	Invalid	Normal	"Open Containing Folder" Does Nothing		03/23/2011 09:03 PM
4241	Emulator	Emulator Issues	Fixed	Normal	SSBB Replays Don't Play Back Correctly		03/11/2011 01:17 AM
4089	Emulator	Emulator Issues	Fixed	Normal	Rumble Falls stage in SSBB has graphical bug with OGL plugin		02/13/2011 11:57 PM
4088	Emulator	Emulator Issues	Fixed	Normal	Sonic's Eyes Black In SSBB With DX9 Plugin		02/13/2011 11:49 PM
3673	Emulator	Emulator Issues	Invalid	Normal	Sonic Riders: Invalid HLE Function, Can't Continue Story		12/08/2010 09:30 PM
3625	Emulator	Emulator Issues	Duplicate	Normal	Pixel Lighting + Specular Highlights Results in Dark Model Colors in Sonic Riders		12/02/2010 02:22 PM
3490	Emulator	Emulator Issues	Fixed	Normal	Tony Hawk's Underground: Playback Speed in Dumped Video is Wrong		11/12/2010 10:57 PM
3133	Emulator	Emulator Issues	Fixed	Normal	Ty the Tasmanian Tiger: Menu graphical problem		08/29/2010 06:50 PM
3122	Emulator	Emulator Issues	Fixed	Normal	Mario Kart Wii: Ghosts don't play back correctly		08/28/2010 03:24 PM
3088	Emulator	Emulator Issues	Fixed	Normal	OpenGL EFB Copy Issue in Ty the Tasmanian Tiger		08/21/2010 03:32 PM
3087	Emulator	Emulator Issues	Fixed	Normal	Background Follows Player in Ty the Tasmanian Tiger		08/21/2010 03:23 PM
3086	Emulator	Emulator Issues	Fixed	Normal	Sound Loop in Ty the Tasmanian Tiger		08/21/2010 03:17 PM
2913	Emulator	Emulator Issues	Won't fix	Normal	Issues with DX9 framedumping utility		07/07/2010 05:23 PM
2912	Emulator	Emulator Issues	Fixed	Normal	Framedumping with OGL crashes		07/07/2010 04:47 PM
2705	Emulator	Emulator Issues	Won't fix	Normal	Unhandled exception when extracting a file from a game		05/23/2010 01:52 PM
2511	Emulator	Emulator Issues	Invalid	Normal	Action Replay: Write to CCXXXXXX not implemented		04/03/2010 05:49 PM
2455	Emulator	Emulator Issues	Fixed	Normal	Sound quality slightly off		03/22/2010 02:00 PM
2240	Emulator	Emulator Issues	Fixed	Normal	Direct3D EFB scaled copy is not 100% upscaled		02/07/2010 07:05 PM

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2040	Emulator	Emulator Issues	Invalid	Normal	D3D plugin causes jittery framerate in NSMB		01/16/2010 11:42 PM
2003	Emulator	Emulator Issues	Invalid	Normal	Animated coins in NSMB appear rough/scaled		01/12/2010 05:54 PM
2001	Emulator	Emulator Issues	Fixed	Normal	New Super Mario Bros Wii. has EFB copy alignment issues		01/12/2010 02:37 PM
1943	Emulator	Emulator Issues	Invalid	Normal	D3D and OGL plugins render on-screen textures roughly		01/04/2010 02:49 PM
1942	Emulator	Emulator Issues	Invalid	Normal	Sonic Adventure 2 Battle hangs at intro in dual core mode		01/04/2010 02:22 PM
1933	Emulator	Emulator Issues	Invalid	Normal	Some characters draw incorrectly in Digimon Rumble Arena 2		01/04/2010 01:01 AM
1921	Emulator	Emulator Issues	Fixed	Normal	Dolphin consumes CPU cycles when paused		01/02/2010 08:16 PM
1810	Emulator	Emulator Issues	Invalid	Normal	Framedumping with Direct3D plugin doesn't work properly at all		12/17/2009 03:23 AM
1638	Emulator	Emulator Issues	Fixed	Normal	Request: Sound dumping (like framedumping)		11/10/2009 05:53 PM
1571	Emulator	Emulator Issues	Fixed	Normal	Dolphin crashes when closing child window		10/22/2009 06:56 PM
1570	Emulator	Emulator Issues	Fixed	Normal	Sonic Heroes fails to start		10/22/2009 06:49 PM
1554	Emulator	Emulator Issues	Invalid	Normal	Framedumping with Xvid codec then clicking X on render window crashes		10/18/2009 07:20 PM
1553	Emulator	Emulator Issues	Fixed	Low	Framedumping with OGL doesn't preserve original aspect ratio		10/18/2009 07:13 PM
1552	Emulator	Emulator Issues	Fixed	Normal	OGL plugin encodes dumped frames to Xvid incorrectly		10/18/2009 07:02 PM
1546	Emulator	Emulator Issues	Won't fix	Normal	Splitting files when framedumping?		10/17/2009 11:16 PM
1545	Emulator	Emulator Issues	Invalid	Normal	Blank frames occur when framedumping uncompressed video		10/17/2009 11:15 PM
1482	Emulator	Emulator Issues	Fixed	Normal	New OGL plugin creates random polygon scaling		09/30/2009 10:27 PM
1445	Emulator	Emulator Issues	Fixed	Normal	Crash before final cutscene of SADX Amy's Adventure JAP		09/20/2009 08:52 PM
1415	Emulator	Emulator Issues	Invalid	Normal	Insufficient issue checking		09/14/2009 08:30 PM
1401	Emulator	Emulator Issues	Won't fix	Normal	Free Look doesn't work unless re-checked		09/11/2009 09:51 PM
1400	Emulator	Emulator Issues	Fixed	Normal	R 4253: Disabling native resolution in-game stretches XFB		09/11/2009 08:30 PM
1399	Emulator	Emulator Issues	Invalid	Normal	Significant slowdown in menu(s)		09/11/2009 08:24 PM
1398	Emulator	Emulator Issues	Invalid	Normal	Some prerendered movies blank out		09/11/2009 08:13 PM
1397	Emulator	Emulator Issues	Invalid	Normal	Esc no longer ends emulation in R 4253		09/11/2009 08:11 PM
1333	Emulator	Emulator Issues	Invalid	Normal	Extreme slowdown in SADX, Egg Carrier captain's quarters		08/26/2009 01:53 AM
1329	Emulator	Emulator Issues	Invalid	Normal	Missing window elements when exiting fullscreen with Alt+Enter		08/24/2009 11:45 PM
1325	Emulator	Emulator Issues	Invalid	Normal	Slowdown when playing videos		08/24/2009 02:39 AM
1324	Emulator	Emulator Issues	Fixed	Normal	Occasional crash when framedumping		08/24/2009 02:33 AM
1323	Emulator	Emulator Issues	Invalid	Low	Prerendered videos speed up when framedumping		08/24/2009 02:31 AM
1308	Emulator	Emulator Issues	Fixed	Low	Emulating Soft Reset		08/19/2009 05:22 PM
1307	Emulator	Emulator Issues	Duplicate	Normal	Sound repeats when game is paused		08/19/2009 05:20 PM
1306	Emulator	Emulator Issues	Duplicate	Normal	Wii mote out of sync error message		08/19/2009 05:18 PM
1290	Emulator	Emulator Issues	Fixed	Normal	Importing AR codes from GCI/GCS		08/14/2009 04:48 PM

#	Project	Tracker	Status	Priority	Subject	Assignee	Updated
1277	Emulator	Emulator Issues	Fixed	Normal	Crash on stop		08/11/2009 01:36 AM
1266	Emulator	Emulator Issues	Fixed	Normal	Frameskip breaks some EFB effects.		08/08/2009 03:00 PM
1262	Emulator	Emulator Issues	Won't fix	Low	Enhancement Request: Freeze Game with Free Look		08/07/2009 06:57 PM
1261	Emulator	Emulator Issues	Duplicate	Normal	Contiguous Memory Error After Using Memory Manager		08/07/2009 06:55 PM
1258	Emulator	Emulator Issues	Fixed	Normal	Missing shading elements		08/07/2009 02:36 AM
1235	Emulator	Emulator Issues	Duplicate	Normal	Save Error When Loading Save States (GC)		08/02/2009 06:44 PM
1234	Emulator	Emulator Issues	Duplicate	Normal	Force Frame Clearing		08/02/2009 03:26 AM
1233	Emulator	Emulator Issues	Invalid	Normal	Bypass EFB Rendering		08/02/2009 03:22 AM