

Issues

#	Project	Tracker	Status	Priority	Subject	Assignee	Updated
11677	Emulator	Emulator Issues	Questionable	Normal	Feature suggestion: Invert c-axis for GameCube adapter		02/08/2020 05:12 PM
11556	Emulator	Emulator Issues	Fixed	Normal	Project M Stuttering		07/20/2021 01:11 PM
11551	Emulator	Emulator Issues	Fixed	Normal	Issue changing EFBToTextureEnable via game properties menu	spycrab0	02/06/2019 12:29 PM
11142	Emulator	Emulator Issues	Fixed	Normal	Creating User Config for ELF Files		06/02/2021 07:29 PM
11138	Emulator	Emulator Issues	Fixed	Normal	Custom Texture Crash	Stenzek	05/22/2018 08:01 AM
10972	Emulator	Emulator Issues	New	Normal	Gecko OS not loading		05/25/2018 02:23 PM
10735	Emulator	Emulator Issues	Fixed	Normal	Feature Request - Support FullscreenDisplayRes in gameini		04/21/2019 08:27 AM
10198	Emulator	Emulator Issues	Duplicate	Normal	Dolphin Crashes when Quitting Gecko		02/12/2018 04:26 PM
10187	Emulator	Emulator Issues	Fixed	Normal	Project M Does Not Load		04/09/2017 03:21 PM
9968	Emulator	Emulator Issues	Fixed	Normal	Luigi's Mansion crashes using Vulkan backend	Stenzek	12/20/2016 12:42 PM
9951	Emulator	Emulator Issues	Working as intended	Normal	Auto aspect ratio does not work with Vulkan backend		03/25/2019 11:09 PM
9288	Emulator	Emulator Issues	Duplicate	Normal	Melee Gecko code causes Gecko OS to black screen		10/19/2016 09:25 AM