

## Issues

#	Project	Tracker	Status	Priority	Subject	Assignee	Updated
13328	Emulator	Emulator Issues	Fixed	Normal	Textures don't load on Windows when the path has special characters in it		08/16/2023 06:29 PM
13175	Emulator	Emulator Issues	New	Normal	Rework Dolphin Watch Window to make it closer to DME/CE		02/21/2023 04:29 PM
13174	Emulator	Emulator Issues	New	Normal	Add pointer chains from DME to Dolphin		02/21/2023 04:29 PM
13067	Emulator	Emulator Issues	Fixed	Normal	Vulkan - device runs out of memory on some games		10/18/2022 06:52 PM
12974	Emulator	Emulator Issues	New	Normal	Brightness controls do not work in some games		12/29/2024 01:19 AM
12934	Emulator	Emulator Issues	Accepted	Normal	Implement VK_EXT_graphics_pipeline_library		06/09/2022 07:29 PM
12373	Emulator	Emulator Issues	Accepted	Normal	Improve handling of Wii saves / titles to avoid Wii NAND filling up		05/29/2021 04:39 AM
12372	Emulator	Emulator Issues	Duplicate	Normal	Remove requirement to play / insert games before importing Wii saves		05/28/2021 11:21 PM
12342	Emulator	Emulator Issues	New	Normal	Cannot trigger variable strength motions		02/13/2021 09:22 AM
10521	Emulator	Emulator Issues	Fixed	Normal	Vulkan with Hybrid Ubershaders: "Failed to submit command buffer" in any game (likely Polaris)		12/27/2018 01:06 PM
10340	Emulator	Emulator Issues	Duplicate	Normal	Captain Rainbow Vulkan - Cutoff and Missing Graphics		12/25/2018 09:02 PM
10054	Emulator	Emulator Issues	Invalid	Normal	Silent Hill no snow on any graphics backend		08/08/2017 08:42 AM
9965	Emulator	Emulator Issues	Invalid	Normal	Disaster Day of Crisis Crashes On Start (Vulkan)		12/17/2016 06:48 AM
9880	Emulator	Emulator Issues	Duplicate	Normal	D3D11 Black Screen on Every Game		11/08/2016 04:35 PM
9879	Emulator	Emulator Issues	Fixed	Normal	Vulkan "Failed to submit command buffer." when playing		02/18/2017 12:04 PM