

## Issues

#	Project	Tracker	Status	Priority	Subject	Assignee	Updated
11885	Emulator	Emulator Issues	Fixed	Normal	Verify: Failed to parse Redump.org data on GameCube games		10/26/2019 08:10 PM
11672	Emulator	Emulator Issues	Questionable	Normal	The Sims 2 glitchy top/right borders ingame		02/28/2022 12:50 AM
11671	Emulator	Emulator Issues	Won't fix	Normal	Feature Request: Add GameID to Verify tab somewhere		08/24/2019 11:14 AM
11648	Emulator	Emulator Issues	Invalid	Normal	Animal Crossing bad frame pacing		07/20/2021 01:09 PM
11632	Emulator	Emulator Issues	Duplicate	Normal	Tony Hawk's Pro Skater 3 CPU thread too fast crash		04/19/2019 05:05 PM
11631	Emulator	Emulator Issues	Invalid	Normal	Tony Hawk's Pro Skater 3 misaligned videos		09/12/2020 09:30 AM
11304	Emulator	Emulator Issues	Working as intended	Normal	Broken graphics adapter names		07/28/2018 12:41 AM
10837	Emulator	Emulator Issues	Fixed	Normal	PoP Warrior Within blocky particle effects		05/23/2018 03:49 AM
10831	Emulator	Emulator Issues	Working as intended	Normal	PoP Warrior Within audio problems		07/16/2020 11:13 AM
10828	Emulator	Emulator Issues	Duplicate	Normal	PoP Sands of Time input delay on overwrite save dialogue		03/23/2019 04:11 AM
10827	Emulator	Emulator Issues	Duplicate	Normal	PoP Sands of Time Unknown Opcode error before end credits		05/23/2018 04:23 AM
10809	Emulator	Emulator Issues	Duplicate	Normal	Second Sight horrible framerate drops/chugging with Dual Core		03/23/2019 08:29 AM
10801	Emulator	Emulator Issues	Questionable	Normal	Eternal Darkness slight aspect ratio shift when pausing		03/23/2019 04:21 AM
10800	Emulator	Emulator Issues	Duplicate	Normal	Burnout 2 crazy aspect ratio detection post Hybrid XFB		04/17/2024 11:57 PM
10756	Emulator	Emulator Issues	Working as intended	Normal	Namco Museum 50th Anniversary - Rolling Thunder garbled graphics for a few frames		12/25/2018 07:41 PM
10751	Emulator	Emulator Issues	Working as intended	Normal	Nickelodeon Party Blast black borders around text		12/11/2023 10:38 PM
10504	Emulator	Emulator Issues	Fixed	Normal	[OGL] Tony Hawk's Underground loading screen shows black (broken by 5.0-4869)	Stenzek	08/27/2017 07:01 AM
10475	Emulator	Emulator Issues	Invalid	Normal	Soulcalibur II needs EFB to RAM for lens flares	JosJuice	05/23/2018 02:39 PM
10395	Emulator	Emulator Issues	Fixed	Normal	Baten Kaitos Origins (disc 1) banner and filesystem broken by 5.0-4636		07/08/2017 01:32 PM
10386	Emulator	Emulator Issues	Fixed	Normal	Vulkan does not save shader cache without a /Cache/Shaders folder		07/27/2017 12:06 PM
10368	Emulator	Emulator Issues	Fixed	Normal	Upgrades in King Arthur cause an Unknown Opcode panic		10/25/2022 05:07 PM
10354	Emulator	Emulator Issues	Fixed	Normal	Capcom vs. SNK 2 EO banner broken by 5.0-4478		06/24/2017 01:44 PM
10325	Emulator	Emulator Issues	Accepted	Normal	Videos play at incorrect speeds in Tony Hawk's Underground		06/07/2017 01:02 PM
10310	Emulator	Emulator Issues	Fixed	Normal	Direct3D11 broken after 5.0-3948		05/30/2017 12:17 PM
9955	Emulator	Emulator Issues	Working as intended	Normal	King Arthur broken main menu		08/07/2017 07:10 AM
9938	Emulator	Emulator Issues	Fixed	Normal	Promotional GameCube games are detected as Turbogرافx-16 titles with GameNI		12/25/2016 10:37 PM
9899	Emulator	Emulator Issues	Fixed	Normal	Pikmin 2 crashes without Enable MMU (broken by 5.0-845)		02/02/2017 11:23 PM