

Issues

#	Project	Tracker	Status	Priority	Subject	Assignee	Updated
13008	Emulator	Emulator Issues	New	Normal	Duplicate controllers due to multiple controller API's		09/25/2022 06:58 AM
12772	Emulator	Emulator Issues	New	Normal	Harry Potter and the Prisoner of Azkaban FMV issue		12/22/2021 10:33 PM
11768	Emulator	Emulator Issues	New	Normal	Slow/Buggy Resource Pack Manager		06/17/2019 09:02 PM
11800	Emulator	Emulator Issues	Questionable	Normal	Super Monkey Ball 2 Shadows Broken		07/17/2019 02:00 PM
12436	Emulator	Emulator Issues	Accepted	Normal	Black screen in Gormiti: The Lords of Nature		11/26/2023 08:00 PM
11643	Emulator	Emulator Issues	Fix pending	Normal	When using WASAPI, Windows volume does nothing		09/13/2020 01:43 AM
13009	Emulator	Emulator Issues	Fixed	Normal	WGInput device doesn't dissapear after unplugging controller		09/25/2022 06:54 AM
12405	Emulator	Emulator Issues	Fixed	Normal	Scrolling down on function combobox spams first function		02/11/2021 08:44 PM
12064	Emulator	Emulator Issues	Fixed	Normal	Mapping window 'top bar' unresponsive after remapping		02/05/2021 09:32 AM
11980	Emulator	Emulator Issues	Fixed	Normal	LLE audio and Fastmem off causes Dolphin crash		08/01/2020 02:30 PM
11974	Emulator	Emulator Issues	Fixed	Normal	Can't easily reconnect emulated controller inside Wii Home menu	Billiard26	09/14/2020 10:01 PM
11835	Emulator	Emulator Issues	Fixed	Normal	Qt: Button being pressed mapping indicator issues	Billiard26	11/06/2019 09:11 PM
11834	Emulator	Emulator Issues	Fixed	Normal	Software renderer renders skybox Super Mario Galaxy incorrectly		07/25/2021 02:05 PM
11754	Emulator	Emulator Issues	Fixed	Normal	Qt: nunchuk config screen reorder		08/04/2019 08:26 PM
11707	Emulator	Emulator Issues	Fixed	Low	Qt: Align mapping buttons to the right		11/17/2022 04:57 PM
11639	Emulator	Emulator Issues	Fixed	Normal	EFB access in OpenGL doesn't span full screen	Stenzek	03/30/2019 07:44 AM
11535	Emulator	Emulator Issues	Fixed	Normal	Emulated Wiimote + Nunchuk - DKCR - Shake responsiveness regression	Billiard26	04/13/2019 04:21 PM
12390	Emulator	Emulator Issues	Invalid	Normal	D3D11 halves framerate in windowed mode		07/19/2021 06:04 PM
11791	Emulator	Emulator Issues	Invalid	Normal	Castlevania III wrong framerate		07/09/2019 05:38 AM
11832	Emulator	Emulator Issues	Duplicate	Normal	Software renderer shows old frame in frame in SMG		04/20/2021 01:15 PM
11716	Emulator	Emulator Issues	Duplicate	Normal	Donkey Kong Country Returns major stutters		09/11/2020 08:05 PM