

Issues

#	Project	Tracker	Status	Priority	Subject	Assignee	Updated
12436	Emulator	Emulator Issues	New	Normal	Black screen in Gormiti: The Lords of Nature		02/28/2021 10:15 PM
12405	Emulator	Emulator Issues	Fixed	Normal	Scrolling down on function combobox spams first function		02/11/2021 08:44 PM
12390	Emulator	Emulator Issues	New	Normal	D3D11 halves framerate in windowed mode		01/21/2021 05:32 PM
12064	Emulator	Emulator Issues	Fixed	Normal	Mapping window 'top bar' unresponsive after remapping		02/05/2021 09:32 AM
11980	Emulator	Emulator Issues	Fixed	Normal	LLE audio and Fastmem off causes Dolphin crash		08/01/2020 02:30 PM
11974	Emulator	Emulator Issues	Fixed	Normal	Can't easily reconnect emulated controller inside Wii Home menu	Billiard26	09/14/2020 10:01 PM
11835	Emulator	Emulator Issues	Fixed	Normal	Qt: Button being pressed mapping indicator issues	Billiard26	11/06/2019 09:11 PM
11834	Emulator	Emulator Issues	New	Normal	Software renderer renders skybox Super Mario Galaxy incorrectly		08/29/2019 01:43 PM
11832	Emulator	Emulator Issues	Duplicate	Normal	Software renderer shows old frame in frame in SMG		09/12/2020 12:45 PM
11800	Emulator	Emulator Issues	Questionable	Normal	Super Monkey Ball 2 Shadows Broken		07/17/2019 02:00 PM
11791	Emulator	Emulator Issues	Invalid	Normal	Castlevania III wrong framerate		07/09/2019 05:38 AM
11768	Emulator	Emulator Issues	New	Normal	Slow/Buggy Resource Pack Manager		06/17/2019 09:02 PM
11754	Emulator	Emulator Issues	Fixed	Normal	Qt: nunchuk config screen reorder		08/04/2019 08:26 PM
11716	Emulator	Emulator Issues	Duplicate	Normal	Donkey Kong Country Returns major stutters		09/11/2020 08:05 PM
11707	Emulator	Emulator Issues	Accepted	Low	Qt: Align mapping buttons to the right		02/04/2021 02:20 AM
11643	Emulator	Emulator Issues	Fix pending	Normal	When using WASAPI, Windows volume does nothing		09/13/2020 01:43 AM
11639	Emulator	Emulator Issues	Fixed	Normal	EFB access in OpenGL doesn't span full screen	Stenzek	03/30/2019 07:44 AM
11535	Emulator	Emulator Issues	Fixed	Normal	Emulated Wiimote + Nunchuk - DKCR - Shake responsiveness regression	Billiard26	04/13/2019 04:21 PM