

Issues

| # | Project | Tracker | Status | Priority | Subject | Assignee | Updated |
|-------|----------------|-----------------|--------------|----------|--|----------------|---------------------|
| 7219 | Emulator | Emulator Issues | Accepted | Normal | 007 Agent Under Fire - Savestate Inaccuracies. | | 08/10/2017 09:12 AM |
| 12741 | Emulator | Emulator Issues | New | Normal | 007: Agent Under Fire Seams Issue | | 11/13/2022 05:28 PM |
| 9206 | Emulator | Emulator Issues | Accepted | Normal | 007: Quantum of Solace - pre main menus run uncapped | | 08/03/2018 05:58 AM |
| 12999 | Emulator | Emulator Issues | New | Normal | 1080 Avalanche creates savefiles that break Android Data Export | | 10/26/2022 01:40 AM |
| 12998 | Emulator | Emulator Issues | Accepted | Normal | 1080 Avalanche - Replays Do Not Sync Between Dolphin and Console | | 03/11/2023 11:54 AM |
| 8037 | Emulator | Emulator Issues | Accepted | Normal | 1080 Snowboarding (VC N64) Requires Accurate icache emulation | | 08/01/2021 02:54 AM |
| 12616 | Emulator | Emulator Issues | New | Normal | 2 Games in 1: Nickelodeon SpongeBob Schwammkopf: Der Film + Nickelodeon SpongeBob Schwammkopf: Schlacht um Bikini Bottom hangs when swapping discs | | 08/07/2021 04:50 PM |
| 13477 | Emulator | Emulator Issues | New | Normal | 4GB non-HC SD cards do not work despite working on real hardware in commercial software | | 02/07/2024 09:52 PM |
| 13155 | Emulator | Emulator Issues | New | Normal | 8bitdo SN30 Pro Bluetooth Controller Mapping Not Working on macOS Monterey | | 02/24/2023 08:15 PM |
| 13077 | Emulator | Emulator Issues | Accepted | Normal | AArch64 and JIT64 cores do not synchronize on Netplay/TASes | | 10/27/2022 08:42 PM |
| 13458 | Emulator | Emulator Issues | New | Normal | [AArch64] Crash when going in-game in Bakugan: Battle Brawlers | | 01/17/2024 08:01 PM |
| 11814 | Emulator | Emulator Issues | New | Normal | [Accessibility Request] Larger menus while using touchscreen input | | 08/01/2019 04:17 PM |
| 9524 | Emulator | Emulator Issues | New | Normal | Action Replay code database: Issue with the AR Max ID line | | 05/06/2016 08:16 PM |
| 8176 | Emulator | Emulator Issues | Accepted | Normal | Action Replay hangs after 3 - 4 seconds with a memory card plugged in | | 06/09/2022 05:44 PM |
| 12438 | Emulator | Emulator Issues | New | Normal | AD16 implementation is incorrect | | 03/01/2021 09:18 PM |
| 5976 | Emulator | Emulator Issues | New | Normal | Add ability to choose audio output device. | | 11/08/2019 11:49 PM |
| 12854 | Emulator | Emulator Issues | Work started | Normal | Add a feature: IR passthrough for emulated wiimote | AdmiralCurtiss | 03/11/2024 09:56 PM |
| 10980 | Emulator | Emulator Issues | Questionable | Normal | Add a hotkey to start the emulated console. (POWER button) | MayImilae | 02/22/2020 04:50 PM |
| 10612 | Infrastructure | Issue | New | Normal | Add a max-width for your adverts | | 10/30/2017 03:44 PM |
| 11374 | Emulator | Emulator Issues | Fix pending | Normal | Add cmake compile option for vulkan video backend | | 10/07/2018 12:27 PM |
| 9688 | Emulator | Emulator Issues | New | Normal | Add default config for named pipe input controllers | | 07/09/2016 10:15 PM |
| 13188 | Emulator | Emulator Issues | New | Normal | Add Disc 1 feature | | 02/27/2023 06:51 PM |
| 9927 | Emulator | Emulator Issues | Accepted | Normal | Add hotkeys for dumping frames and audio | Helios | 09/12/2020 07:01 PM |
| 8345 | Emulator | Emulator Issues | New | Normal | Add HUD for Volume(?), 3D depth/convergence levels, Freelook speed, and possibly others | | 04/03/2019 09:17 PM |
| 8391 | Emulator | Emulator Issues | New | Normal | Add Input Methods to Game List | | 03/20/2015 02:53 AM |
| 12412 | Emulator | Emulator Issues | Accepted | Normal | Add option to rotate/recenter accel/gyro inputs so that phones don't have to be held flat | | 04/26/2023 02:13 AM |
| 13174 | Emulator | Emulator Issues | New | Normal | Add pointer chains from DME to Dolphin | | 02/21/2023 04:29 PM |
| 13180 | Emulator | Emulator Issues | New | Normal | Add progress bar to SD card image <-> folder conversion. | AdmiralCurtiss | 02/24/2023 03:54 PM |

| # | Project | Tracker | Status | Priority | Subject | Assignee | Updated |
|-------|----------|-----------------|--------------|----------|--|----------------|---------------------|
| 13181 | Emulator | Emulator Issues | New | Normal | Add size selector to SD card folder -> image conversion. | AdmiralCurtiss | 02/24/2023 03:54 PM |
| 9517 | Emulator | Emulator Issues | New | Normal | Add "Total Games" amount to bottom of the gamelist window | | 05/04/2016 07:33 AM |
| 9761 | Emulator | Emulator Issues | Accepted | Normal | Add Triforce Support | | 08/23/2016 12:47 PM |
| 12430 | Emulator | Emulator Issues | New | Normal | [Adreno] Metroid Prime GC X-ray visor not working | | 02/21/2021 09:24 PM |
| 11724 | Emulator | Emulator Issues | Accepted | Normal | Advance Game Port with Cheat Construction Kit hangs after selecting any menu when MMU is enabled | | 02/03/2022 11:22 PM |
| 12849 | Emulator | Emulator Issues | Questionable | Normal | Advice to add an option to disable automatic savestate when putting the emulator from active to background | | 02/25/2022 02:34 PM |
| 11100 | Emulator | Emulator Issues | Questionable | Normal | After error "Failed to initialize video backend" an OS process is leaked | Stenzek | 05/23/2018 07:16 AM |
| 12652 | Emulator | Emulator Issues | Questionable | Normal | After Playing GameCube Titles,this thing pop-up and any option kills the emulator | | 11/07/2022 03:18 PM |
| 9749 | Emulator | Emulator Issues | New | Normal | After upgrading to Dolphin 5.0, all games show a black screen only | | 04/28/2021 05:57 PM |
| 12636 | Emulator | Emulator Issues | New | Normal | Aging Test report | | 08/16/2023 10:35 PM |
| 12975 | Emulator | Emulator Issues | Accepted | Normal | AGP creates ".sav" file if no path set | | 10/27/2022 09:52 PM |
| 12169 | Emulator | Emulator Issues | Accepted | Normal | Allow changing location of GCI and Save State directories | | 09/21/2022 08:31 PM |
| 6220 | Emulator | Emulator Issues | Accepted | Normal | Allow for long game patches loaded from binary files | | 06/04/2018 07:35 PM |
| 12012 | Emulator | Emulator Issues | New | Normal | Allow mapping of touchscreen relative movements on Android | | 03/14/2020 02:42 PM |
| 11813 | Emulator | Emulator Issues | Accepted | Low | Allow navigation of UI with controller input. | | 10/26/2022 01:49 AM |
| 8879 | Emulator | Emulator Issues | Questionable | Normal | Allow only one Game Properties window to be open at a time | | 09/23/2015 08:47 PM |
| 6072 | Emulator | Emulator Issues | New | Normal | Allow to change refresh rate on fullscreen mode under X11 multimonitor setups | | 03/08/2013 01:35 AM |
| 11410 | Emulator | Emulator Issues | New | Normal | "Always Hide Mouse Cursor" setting not always honored | | 10/06/2018 12:08 AM |
| 12209 | Emulator | Emulator Issues | New | Normal | Amazon Instant Prime [LOVEFiLM] - Channel Display Issues on Wii System Menu. | | 09/12/2020 07:31 AM |
| 10720 | Emulator | Emulator Issues | New | Normal | Android: Add game-specific button layout profiles to GUI | | 10/24/2020 08:20 AM |
| 12674 | Emulator | Emulator Issues | Accepted | Normal | [Android] Black minimap in Zelda: Twilight Princess | | 10/28/2022 01:04 AM |
| 12255 | Emulator | Emulator Issues | Accepted | Normal | Android: Blank OSD message box can appear when saving state | | 09/12/2020 01:00 PM |
| 12277 | Emulator | Emulator Issues | New | Normal | Android: Display filepath in convert file menu | JosJuice | 09/24/2020 05:26 PM |
| 10836 | Emulator | Emulator Issues | New | Normal | Android: Dolphin doesn't remember allowed GameCube Controller | | 04/17/2020 10:45 AM |
| 12686 | Emulator | Emulator Issues | New | Normal | [Android][Donkey Kong Country Returns] Prolonged pounding makes the emulator "unresponsive" | | 10/26/2022 01:43 AM |
| 12851 | Emulator | Emulator Issues | New | Normal | Android: Gamepad navigation in EmulationActivity menu does not work in portrait mode | | 02/26/2022 12:41 PM |
| 13488 | Emulator | Emulator Issues | New | Normal | Android: Gecko code list is not updated properly after you delete more than one item | JosJuice | 02/27/2024 07:31 PM |
| 12568 | Emulator | Emulator Issues | New | Normal | [Android] Hitting Transparent Area of a Button Cause button get Pressed State | | 08/11/2021 02:27 PM |
| 13266 | Emulator | Emulator Issues | New | Normal | Android: Input system rewrite: LG Dual screen virtual joystick no longer works | | 10/15/2023 11:10 PM |

| # | Project | Tracker | Status | Priority | Subject | Assignee | Updated |
|-------|----------------|-----------------|--------------|----------|---|-------------|---------------------|
| 10034 | Emulator | Emulator Issues | Accepted | Normal | Android lacks game verification | | 11/03/2020 05:52 PM |
| 11415 | Emulator | Emulator Issues | Questionable | Normal | Android:Okami drawing screen missing background | | 12/29/2021 03:56 PM |
| 10957 | Emulator | Emulator Issues | Fix pending | Normal | Android: Prefer INI settings instead of SharedPreferences to retain settings across Dolphin builds | ryanebola16 | 10/24/2020 08:25 AM |
| 10783 | Emulator | Emulator Issues | New | Normal | Android: Pressed / long-pressed games are ignored once when scroll reaches bottom or top of game list | | 01/12/2018 12:39 PM |
| 13486 | Emulator | Emulator Issues | New | Normal | Android: Random freezing in multiple games | | 02/22/2024 10:27 PM |
| 12764 | Emulator | Emulator Issues | Work started | Normal | [Android] [Scoped Storage] Consider moving the user folder from Android/data/org.dolphinemu.dolphinemu to Android/media/org.dolphinemu.dolphinemu | | 10/27/2022 09:49 PM |
| 12278 | Emulator | Emulator Issues | Fix pending | Normal | Android: Segfaults when pressing emulation menu buttons if video backend fails to load | ryanebola16 | 10/13/2020 02:40 AM |
| 10792 | Emulator | Emulator Issues | New | Normal | Android: Software Renderer is very broken | | 02/04/2018 03:30 PM |
| 13339 | Emulator | Emulator Issues | New | Normal | [Android] Sonic Unleashed broken graphics on Mali GPU | | 03/04/2024 09:30 PM |
| 12147 | Emulator | Emulator Issues | New | Normal | [Android] Stereoscopic 3D only shows one of two images | | 01/03/2021 12:30 AM |
| 12320 | Emulator | Emulator Issues | Accepted | Normal | Android: Support exporting Wii save data | | 11/09/2020 09:21 PM |
| 11431 | Emulator | Emulator Issues | Accepted | Normal | Android - Tom & Jerry War Of The Whiskers GC is not working | | 12/25/2018 09:09 PM |
| 12397 | Emulator | Emulator Issues | New | Low | Android touch controls don't support turntable extension | | 01/31/2021 09:33 AM |
| 10664 | Emulator | Emulator Issues | Accepted | Normal | [Android Touchscreen] Add Ability to Lock Buttons with Gesture | | 11/23/2017 05:29 PM |
| 13375 | Emulator | Emulator Issues | New | Normal | [Android] UI navigation with controller blocks emulation view | | 10/19/2023 03:56 AM |
| 12400 | Emulator | Emulator Issues | New | Normal | [Android] Using USB C HDMI+USB Adapter to use real GC controller crashes Dolphin | | 01/31/2021 08:58 PM |
| 11276 | Emulator | Emulator Issues | New | Normal | [Android] Wireless Xbox 360 Controller not working in any games | | 03/11/2023 12:00 PM |
| 12888 | Emulator | Emulator Issues | New | Normal | Animal Crossing running slowly on Snapdragon 8 Gen 1 - Android 12 | | 04/17/2022 02:07 PM |
| 11417 | Emulator | Emulator Issues | New | Normal | Animal Crossing USA GameCube, Starman flashing bug | | 05/11/2019 02:59 AM |
| 13091 | Emulator | Emulator Issues | New | Normal | Another Code: R - Photo makes game freeze in Chapter 8 | | 10/29/2022 05:38 PM |
| 12487 | Emulator | Emulator Issues | Accepted | Normal | Another Code: R - Transparency Bug | | 07/19/2021 10:06 PM |
| 11515 | Infrastructure | Issue | Accepted | Low | Application name should be capitalized on macOS | | 08/01/2021 03:47 PM |
| 12179 | Emulator | Emulator Issues | Questionable | Normal | "Apply recommended settings" feature to Graphics Configuration | | 08/06/2020 01:54 AM |
| 10232 | Emulator | Emulator Issues | New | Normal | Appropriately Handle VC Aspect Ratios | JosJuice | 09/12/2020 09:30 AM |
| 11414 | Emulator | Emulator Issues | New | Normal | AR and Gecko Code cheat dialog is not accessible after starting game | | 12/26/2018 11:48 PM |
| 12047 | Emulator | Emulator Issues | Accepted | Normal | Arbitrary mipmap detection fails for certain textures in Toad's Factory | | 01/23/2023 11:50 PM |
| 12942 | Emulator | Emulator Issues | Accepted | Normal | Arbitrary Mipmap Detection fails for water in F-Zero GX | | 10/26/2022 10:34 PM |
| 13410 | Emulator | Emulator Issues | New | Normal | Arbitrary mipmap detection not working correctly with D3D11 and OGL backends | | 11/30/2023 04:56 PM |
| 13267 | Emulator | Emulator Issues | New | Normal | Arch Linux install and crashes | | 07/06/2023 11:02 AM |

| # | Project | Tracker | Status | Priority | Subject | Assignee | Updated |
|-------|----------------|-----------------|--------------|----------|--|------------|---------------------|
| 11778 | Emulator | Emulator Issues | Accepted | Normal | ARM64 JIT Bug: SD Gundam - Scad Hammers hangs after Level 1 dialogue | | 01/19/2020 11:45 AM |
| 13444 | Emulator | Emulator Issues | New | Normal | Arm64 JIT goes into a broken state after an ISI exception occurs | | 12/27/2023 03:49 PM |
| 10707 | Emulator | Emulator Issues | Accepted | Normal | Art of Balance Water Bowl | | 12/07/2023 01:42 AM |
| 9309 | Emulator | Emulator Issues | New | Normal | Aspect Ratio for Wii games via gameini/properties doesn't work | | 02/02/2017 07:43 AM |
| 11873 | Emulator | Emulator Issues | Accepted | Normal | Attempting to calibrate mouse cursor inputs is confusing | Billiard26 | 10/03/2019 08:05 PM |
| 8627 | Emulator | Emulator Issues | New | Normal | Audio Crackling/Stopping while running Dolphin (All programs) | | 06/04/2015 11:41 PM |
| 13113 | Emulator | Emulator Issues | New | Normal | Audio is behind on CubeB, lag even worse on WASAPI | | 11/24/2022 04:57 AM |
| 12756 | Emulator | Emulator Issues | New | Normal | Audio may shut off improperly if the host system changes its volume | | 12/09/2021 07:23 AM |
| 10254 | Emulator | Emulator Issues | New | Normal | Audio stretching make game music quaver at full speed | | 07/25/2020 05:46 PM |
| 11984 | Emulator | Emulator Issues | New | Normal | Audio stutter with DPLII and audio stretch | | 07/22/2020 11:54 AM |
| 5365 | Emulator | Emulator Issues | Accepted | Normal | "Auto adjust Window Size" does not work correctly with "Render to Main Window" | | 08/15/2020 01:29 PM |
| 11861 | Emulator | Emulator Issues | New | Normal | Auto-Adjust Window Size Influenced by Windows UI Scaling | | 09/21/2019 12:17 AM |
| 10795 | Emulator | Emulator Issues | Accepted | Normal | Auto aspect ratio glitching since 5.0-5874 | | 04/28/2021 07:24 PM |
| 9267 | Emulator | Emulator Issues | New | Normal | Auto-fire ignores loaded savestate's button state | | 01/16/2016 11:20 AM |
| 13273 | Emulator | Emulator Issues | New | Normal | Auto internal resolution broken | | 06/05/2023 08:59 PM |
| 8696 | Emulator | Emulator Issues | Work started | Normal | A/V Dumping Issues/Suggestions | | 07/01/2016 11:47 PM |
| 13464 | Emulator | Emulator Issues | New | Normal | Avoid creating infinite IDs for wiimote (non passthrough) | | 01/23/2024 09:57 AM |
| 13262 | Emulator | Emulator Issues | New | Normal | Background Input option highly inconsistent with keyboard controller | | 05/18/2023 05:39 PM |
| 11720 | Emulator | Emulator Issues | New | Normal | Baldur's Gate-Dark Alliance Direct3D 11 player model | | 07/04/2021 07:15 PM |
| 12577 | Emulator | Emulator Issues | Accepted | Normal | Barney - Colored beams of light on Top/left edges of screen | | 07/20/2021 03:05 AM |
| 9519 | Emulator | Emulator Issues | Accepted | Normal | Batch game verification | | 09/11/2020 09:15 PM |
| 9887 | Emulator | Emulator Issues | Accepted | Normal | Batman Begins randomly speeds up despite 100% speedlimit | | 01/04/2023 11:11 PM |
| 12996 | Emulator | Emulator Issues | New | Normal | BBA Tapless - Constant warning messages on console while playing online. | | 07/28/2022 08:33 PM |
| 6538 | Emulator | Emulator Issues | Accepted | Low | Benchmark Mode | | 02/11/2018 08:22 AM |
| 13210 | Emulator | Emulator Issues | New | Normal | Better error message for importing broken Wii saves. | | 03/15/2023 03:32 PM |
| 13398 | Emulator | Emulator Issues | New | Normal | Big Kahuna Party doesn't boot | | 11/26/2023 06:51 PM |
| 12666 | Emulator | Emulator Issues | New | Normal | Bink Video decodes incorrectly on some devices | | 09/20/2021 10:34 PM |
| 11711 | Emulator | Emulator Issues | New | Normal | [bisected] In X11, DolphinQt with qt 5.9.5 no longer renders anything in emulation window and with qt 5.13.0, fullscreen is broken | | 05/04/2019 10:27 AM |
| 12398 | Infrastructure | Issue | Accepted | Normal | Bisect Tool is broken | | 10/02/2021 01:19 PM |
| 12436 | Emulator | Emulator Issues | Accepted | Normal | Black screen in Gormiti: The Lords of Nature | | 11/26/2023 08:00 PM |
| 13116 | Emulator | Emulator Issues | New | Normal | Bluetooth Passthrough Bug with Wii Sports (Rev1) | | 11/28/2022 02:41 PM |
| 13211 | Emulator | Emulator Issues | New | Normal | Bluetooth passthrough on Linux does not remember paired Wiimotes | | 02/23/2024 12:57 AM |

| # | Project | Tracker | Status | Priority | Subject | Assignee | Updated |
|-------|----------------|-----------------|--------------|----------|--|----------|---------------------|
| 12672 | Emulator | Emulator Issues | New | Normal | Bluetooth passthrough per game config (ini) | | 10/02/2021 11:14 AM |
| 12826 | Emulator | Emulator Issues | Accepted | Normal | Bomberman Jetters - Random Hangs in Single Core | | 10/24/2022 07:05 PM |
| 12200 | Emulator | Emulator Issues | Accepted | Normal | Bottom right screen flickers in 4 player Sonic Riders Zero Gravity | | 10/25/2022 09:59 PM |
| 12933 | Emulator | Emulator Issues | Accepted | Normal | Bounding Box Slowdown on MoltenVK (macOS) | | 09/08/2022 04:04 AM |
| 10824 | Emulator | Emulator Issues | Questionable | Normal | Brain Drain Limited Selection Area | | 04/13/2021 01:06 AM |
| 8852 | Emulator | Emulator Issues | New | Normal | Branching controller input for TAS purposes | | 08/09/2015 04:36 PM |
| 10597 | Emulator | Emulator Issues | New | Normal | Breakpoints "Active" and "Function" columns are confusing | | 10/20/2017 02:04 PM |
| 10350 | Emulator | Emulator Issues | New | Normal | Breakpoints causing different behavior | | 06/22/2017 11:03 PM |
| 10132 | Emulator | Emulator Issues | Fix pending | Normal | Breakpoints crash game after stepping | | 10/20/2017 05:14 PM |
| 12974 | Emulator | Emulator Issues | New | Normal | Brightness controls do not work in some games | | 07/26/2022 07:46 PM |
| 9241 | Emulator | Emulator Issues | Questionable | Normal | Broken Bloom On Metroid Prime 3 (Trilogy) When Above 1x Resolution | phire | 01/10/2016 01:41 AM |
| 13214 | Emulator | Emulator Issues | New | Normal | Broken LZMA / LZMA2 level 9 RVZ compression | | 03/18/2023 11:27 PM |
| 12003 | Emulator | Emulator Issues | Accepted | Normal | Broken Paletted EFB Copies in Stereoscopic 3D | | 09/12/2020 07:58 AM |
| 10705 | Emulator | Emulator Issues | New | Normal | Broken Sword: Shadow of the Templars – The Director's Cut Missing Text | | 03/05/2018 06:33 AM |
| 13450 | Emulator | Emulator Issues | New | Normal | Budokai Tenkaichi 2 EU - part of EFB copy doesn't upscale | | 01/08/2024 01:19 PM |
| 10575 | Emulator | Emulator Issues | New | Normal | Buffy the Vampire Slayer: Chaos Bleeds - Random Speed Ups | | 01/04/2023 11:12 PM |
| 8258 | Emulator | Emulator Issues | Accepted | Normal | Buildbot doesn't clean directory when files are removed. | | 12/27/2017 07:25 PM |
| 11332 | Emulator | Emulator Issues | New | Normal | Build MacOSX Could not load the Qt platform plugin "cocoa" in "" even though it was found. | | 04/28/2019 05:32 PM |
| 9555 | Infrastructure | Issue | New | Normal | Builds 4.0-9240 to 4.0-9251 are out of order on the download page | | 05/18/2016 03:27 PM |
| 12986 | Emulator | Emulator Issues | New | Normal | Built-in BBA does not work locally | | 07/23/2022 07:43 PM |
| 9329 | Emulator | Emulator Issues | Accepted | Normal | Bully: Scholarship Edition Hangs with Emulated Wiimotes | | 04/19/2018 09:53 PM |
| 10800 | Emulator | Emulator Issues | Accepted | Normal | Burnout 2 crazy aspect ratio detection post Hybrid XFB | | 04/28/2021 07:38 PM |
| 12536 | Emulator | Emulator Issues | Accepted | Normal | Cabela's Big Game Hunter 2012 crashes after first cutscene | | 07/12/2021 01:12 AM |
| 13213 | Emulator | Emulator Issues | New | Normal | Call of Duty Black ops can't stand up in a mission | | 03/18/2023 05:06 PM |
| 11014 | Emulator | Emulator Issues | New | Normal | Can not add some buttons using gamepad on Dolphin Android | | 03/11/2023 12:01 PM |
| 11578 | Emulator | Emulator Issues | New | Normal | Cannot Frame Advance on TAS Input Window | | 02/23/2019 07:50 AM |
| 12342 | Emulator | Emulator Issues | New | Normal | Cannot trigger variable strength motions | | 02/13/2021 09:22 AM |
| 10592 | Emulator | Emulator Issues | New | Normal | Can't delete a Wii Shop account due to invalid Serial Number | | 10/19/2017 11:24 PM |
| 10724 | Emulator | Emulator Issues | New | Normal | Can't find memory card after resuming saved state | | 12/25/2018 11:18 PM |
| 13054 | Emulator | Emulator Issues | New | Normal | Can't Generate multiple AR Codes | | 09/27/2022 04:03 PM |
| 12176 | Emulator | Emulator Issues | Questionable | Normal | Cant Manage Wii SaveGames | | 09/11/2020 11:07 PM |
| 10344 | Emulator | Emulator Issues | New | Normal | Can't reconnect Wiimotes while playing recorded input | | 06/18/2017 03:59 PM |

| # | Project | Tracker | Status | Priority | Subject | Assignee | Updated |
|-------|----------------|-----------------|-------------|----------|--|------------|---------------------|
| 13280 | Emulator | Emulator Issues | New | Normal | Can't setup analog joystick correctly - unexpected reaction | | 06/15/2023 12:28 PM |
| 13292 | Emulator | Emulator Issues | New | Normal | Can't use USB keyboard to type in Monster Hunter Tri | | 06/30/2023 01:36 AM |
| 8967 | Emulator | Emulator Issues | Accepted | Normal | Can't use whole pre-existing Wii NAND with netplay and movie recording | | 12/27/2018 02:51 PM |
| 9822 | Infrastructure | Issue | New | Normal | Change "Edit" Link to Something Like "New Post" | | 11/26/2016 06:59 PM |
| 8980 | Infrastructure | Issue | New | Normal | Changing issue status while writing an issue report re-adds the issue template every time. | | 09/26/2015 03:50 AM |
| 12681 | Emulator | Emulator Issues | New | Normal | Changing the RTC before playing back a DTM causes desyncs | | 09/20/2021 05:31 AM |
| 12485 | Emulator | Emulator Issues | New | Normal | Cheat Codes not activated when software run from Wii Home Menu | | 04/14/2021 01:54 AM |
| 13452 | Emulator | Emulator Issues | New | Normal | Cheat Search's "Current Value" column doesn't update on stepping | | 01/10/2024 12:32 AM |
| 13199 | Emulator | Emulator Issues | New | Normal | Check Mii Out Channel just leaves a black screen | | 03/07/2023 08:21 AM |
| 13400 | Emulator | Emulator Issues | Accepted | Normal | Chromebook keyboard input not detecting some keys | | 11/18/2023 08:27 AM |
| 12312 | Emulator | Emulator Issues | New | Normal | CMake fails to find minizip2 on Arch Linux | | 10/31/2020 04:04 PM |
| 12310 | Emulator | Emulator Issues | New | Normal | CMake: more clearly report which libraries are being build from vendored | | 10/31/2020 03:21 PM |
| 12907 | Emulator | Emulator Issues | New | Normal | CMake: Using static libmgba from Externals | | 05/16/2022 03:58 AM |
| 12311 | Emulator | Emulator Issues | New | Normal | CMake warnings during configuration | | 10/31/2020 03:28 PM |
| 11650 | Emulator | Emulator Issues | New | Normal | Common key index 2 is not supported | | 03/30/2019 05:24 PM |
| 13169 | Emulator | Emulator Issues | New | Normal | Compilation error on Fedora Linux | | 05/19/2023 09:08 AM |
| 7756 | Emulator | Emulator Issues | Accepted | Normal | Configurable Paths | | 12/21/2019 12:17 AM |
| 12325 | Emulator | Emulator Issues | Accepted | Low | "Configure Input" list is incorrect if main input device is not connected | | 01/02/2021 11:09 PM |
| 12677 | Emulator | Emulator Issues | New | Normal | "Confirm on Stop" will repeatedly appear if hitting escape during input recordings | | 10/02/2021 01:03 PM |
| 13076 | Emulator | Emulator Issues | New | Normal | Consider using a different abbreviation for "Japanese" in default file paths | | 10/22/2022 07:50 AM |
| 11165 | Emulator | Emulator Issues | Accepted | Normal | Controller hotplug issue in SoulCalibur II | | 03/31/2022 11:25 AM |
| 9325 | Emulator | Emulator Issues | Fix pending | Normal | Controller overrides analog TAS inputs | | 10/08/2016 12:18 AM |
| 9391 | Emulator | Emulator Issues | Accepted | Normal | Controller Profile naming doesn't filter out characters with special meanings | Billiard26 | 01/24/2019 12:35 AM |
| 7808 | Emulator | Emulator Issues | New | Normal | Controller Randomly Disconnecting For Split Second While Recording Input | | 01/27/2019 06:42 PM |
| 13287 | Emulator | Emulator Issues | New | Normal | controls do not respond after i enable gba | | 06/24/2023 08:53 PM |
| 10102 | Emulator | Emulator Issues | New | Normal | "Copy Address" function in debug mode often doesn't work | | 02/15/2017 10:14 PM |
| 8261 | Emulator | Emulator Issues | New | Normal | Core/Core/HW/BBA-TAP/TAP_Win32.cpp - GetGUIDs() returns false if it finds any improperly configured connection | | 02/22/2015 03:27 AM |
| 13147 | Emulator | Emulator Issues | New | Normal | Core should not have a direct dependency on cubeb (CEXIMic) | | 01/14/2023 08:21 AM |
| 8780 | Emulator | Emulator Issues | Accepted | Normal | Corrupt dancers in Just Dance (regression) | | 02/05/2023 09:03 PM |
| 12520 | Emulator | Emulator Issues | Accepted | Normal | CPUTiming: Luigi's Mansion - Poltergust 3000 hose disappears | | 05/03/2023 12:00 PM |
| 13459 | Emulator | Emulator Issues | New | Normal | Crash in Bakugan: Battle Brawlers on Vulkan (Android) | | 01/17/2024 08:31 PM |
| 10176 | Emulator | Emulator Issues | New | Normal | crash in Need for Speed Most Wanted | degasus | 11/19/2022 07:31 AM |

| # | Project | Tracker | Status | Priority | Subject | Assignee | Updated |
|-------|----------|-----------------|--------------|----------|---|----------|---------------------|
| 10401 | Emulator | Emulator Issues | New | Normal | Crash Nitro Kart Scaling bug | | 10/23/2021 06:30 PM |
| 11697 | Emulator | Emulator Issues | New | Normal | Crash on game stop after using debugger PCC vs Host option | | 04/28/2019 03:06 AM |
| 11581 | Emulator | Emulator Issues | New | Normal | Crash on macOS with MSAA enabled | | 10/31/2022 03:12 AM |
| 13352 | Emulator | Emulator Issues | New | Normal | Crash: std::chrono clock_cast is not supported on some windows versions. | | 09/16/2023 06:27 AM |
| 13238 | Emulator | Emulator Issues | New | Normal | Crash when getting spit by the bowser statue ontop of Pagoda Peak in Mario Party 7 using DirectX12 | | 08/10/2023 05:36 PM |
| 12458 | Emulator | Emulator Issues | Accepted | Normal | Crash when starting multiple new games in Summoner | | 07/20/2021 10:15 PM |
| 12333 | Emulator | Emulator Issues | Questionable | Normal | Crazy Taxi Arrow appearing incorrectly | | 12/26/2022 03:15 AM |
| 9148 | Emulator | Emulator Issues | Accepted | Normal | Create testing plans/checklists for basic Dolphin features | JMC4789 | 06/02/2016 11:04 PM |
| 12794 | Emulator | Emulator Issues | New | Normal | Crop does not work on taller than 16:9 displays/windows | | 06/30/2022 05:32 PM |
| 9149 | Emulator | Emulator Issues | Questionable | Normal | Cropping problem with OpenGL in RS3 | | 12/11/2015 07:26 AM |
| 12634 | Emulator | Emulator Issues | Accepted | Normal | Cruis'n - Company Logos Missing before Title Screen | | 06/09/2022 09:11 PM |
| 13445 | Emulator | Emulator Issues | New | Normal | CTGP-R Crashes on JIT Recompiler for ARM64 for macOS | | 12/27/2023 05:51 AM |
| 11448 | Emulator | Emulator Issues | New | Normal | Cubeb breaks when a 7.1 audio device is used | | 11/04/2018 07:57 AM |
| 13489 | Emulator | Emulator Issues | Accepted | Normal | Cull vertices on the CPU causes missing menu elements in Super Monkey Ball 1 & Super Monkey Ball 2 | | 03/03/2024 05:04 AM |
| 12610 | Emulator | Emulator Issues | Questionable | Normal | Custom textures not loading in at game start up | | 08/04/2021 01:37 PM |
| 11298 | Emulator | Emulator Issues | New | Normal | Custom User Styles are not Portable. | | 10/04/2018 12:37 AM |
| 13490 | Emulator | Emulator Issues | New | Normal | D3D12 Crashes Dolphin when booting any Wii game on intel iGPU's and ARC GPU's | | 03/04/2024 04:42 AM |
| 11714 | Emulator | Emulator Issues | Accepted | Normal | [D3D12] Graphical Freeze in Pikmin 2 (GC) | | 09/12/2020 09:00 AM |
| 9769 | Emulator | Emulator Issues | New | Normal | [D3D] AMD RX480 driver crash - every game | | 04/28/2020 02:40 PM |
| 9535 | Emulator | Emulator Issues | Accepted | Normal | D3D Crash when speaking to Merluvlee in Paper Mario TTYD | | 06/06/2022 04:52 PM |
| 9827 | Emulator | Emulator Issues | New | Normal | [D3D] Xenoblade Chronicles - Depth Fighting | Armada | 10/12/2016 03:16 AM |
| 11324 | Emulator | Emulator Issues | Accepted | Low | Datel titles (Advance Game Port, MaxPlay, Action Replay) that save to memory cards do not work with GCI Folders | | 08/06/2022 03:03 AM |
| 9802 | Emulator | Emulator Issues | Accepted | Normal | Dave Mirra Freestyle BMX 2 - Invalid Opcode Popups are either valid or ignored on console | | 12/30/2017 10:59 PM |
| 12889 | Emulator | Emulator Issues | New | Normal | Deadlock when opening Controllers after ending emulation | | 04/18/2022 04:38 AM |
| 11528 | Emulator | Emulator Issues | New | Normal | Debugger displays wrong bitmask | | 01/15/2019 02:02 AM |
| 11915 | Emulator | Emulator Issues | New | Normal | Debugger memory view pane does not display MMIO registers | | 11/30/2019 04:45 PM |
| 11489 | Emulator | Emulator Issues | Accepted | Normal | Debugger: PC should be part of the call stack | | 12/30/2018 03:11 AM |
| 11837 | Emulator | Emulator Issues | New | Normal | Debugger regressions | | 08/24/2019 11:14 PM |
| 13024 | Emulator | Emulator Issues | New | Normal | Debugger UI graphical corruption | | 08/22/2022 01:22 AM |
| 9521 | Emulator | Emulator Issues | Questionable | Normal | Debugger unable to follow routines | | 12/16/2016 01:17 AM |

| # | Project | Tracker | Status | Priority | Subject | Assignee | Updated |
|-------|----------|-----------------|--------------|----------|---|-----------|---------------------|
| 12263 | Emulator | Emulator Issues | New | Normal | Debugging GUI being open affects Interpreter Determinism | | 09/16/2020 09:07 AM |
| 13167 | Emulator | Emulator Issues | New | Normal | Debugging UI does not unfocus when playing game with "Render to Main Window" enabled | | 02/12/2023 11:41 AM |
| 11170 | Emulator | Emulator Issues | New | Normal | Debug Symbol issue with Add Function | | 05/27/2018 05:32 PM |
| 9538 | Emulator | Emulator Issues | Accepted | Normal | Default on "Write Memcards" for Netplay or allow it to be enabled during gameplay | mathieui | 03/26/2018 09:29 PM |
| 12719 | Emulator | Emulator Issues | Accepted | Normal | Def Jam: Fight for New York - Unknown Format Invalid Popup | pokechu22 | 10/29/2022 06:26 AM |
| 12920 | Emulator | Emulator Issues | Questionable | Normal | Densha de GO! Shinkansen EX: Gameplay drops to really slow frame rate | | 10/25/2022 05:43 PM |
| 12122 | Emulator | Emulator Issues | Accepted | Normal | Depreciated gecko cache flush | | 07/20/2021 12:42 AM |
| 12969 | Emulator | Emulator Issues | New | Normal | [depth] Blinking - BEACH SPIKERS (DirectX 11 and DirectX 12) | | 08/04/2022 12:30 PM |
| 7880 | Emulator | Emulator Issues | Accepted | Normal | Deterministic Dualcore is not 100% compatible with games | | 11/23/2014 09:24 PM |
| 8973 | Emulator | Emulator Issues | New | Low | Dialog boxes appear beneath fullscreen (both OGL and D3D though differently) | | 09/23/2015 08:50 AM |
| 10825 | Emulator | Emulator Issues | Accepted | Normal | Diatomic Hang | | 01/29/2018 04:57 PM |
| 9961 | Emulator | Emulator Issues | New | Normal | Different MemoryCard Issues | | 08/05/2017 09:54 PM |
| 9520 | Emulator | Emulator Issues | New | Normal | Disconnecting wiimote crashes dolphin on OS X 10.11.4 | | 10/26/2022 01:29 AM |
| 12775 | Emulator | Emulator Issues | New | Normal | Discord Activity should be swapped to using URL in largelImageKey | | 12/26/2021 12:12 AM |
| 12997 | Emulator | Emulator Issues | New | Normal | Discord Presence is not working as intended | | 07/30/2022 12:15 PM |
| 11385 | Emulator | Emulator Issues | New | Low | Discord Rich Presence doesn't update on title switch | | 09/11/2018 03:24 PM |
| 9984 | Emulator | Emulator Issues | New | Normal | Display choice is ignored | | 05/21/2021 10:59 PM |
| 11862 | Emulator | Emulator Issues | New | Normal | DJ Hero hangs when connecting online (works on console) | | 04/22/2020 06:20 AM |
| 13097 | Emulator | Emulator Issues | New | Normal | Does not build on Ubuntu 22.10 | | 11/06/2022 06:49 PM |
| 10835 | Emulator | Emulator Issues | New | Normal | Dolby Pro Logic II decoding doesn't work on HLE, crackles with Dolphin decoder | | 07/28/2020 03:14 PM |
| 13225 | Emulator | Emulator Issues | New | Normal | Dolphin allows importing WADs into the Wii NAND even if they would overfill the NAND. | | 03/29/2023 09:48 AM |
| 12401 | Emulator | Emulator Issues | New | Normal | Dolphin + Android + Dolphin Bar | | 02/09/2021 05:26 PM |
| 12898 | Emulator | Emulator Issues | Questionable | Normal | DolphinBar connected WiiMotes will only work for some games | | 03/11/2024 08:00 AM |
| 13245 | Emulator | Emulator Issues | New | Normal | [DolphinBar] Warning message for Continuous Scanning appears when using the DolphinBar | | 04/30/2023 08:33 PM |
| 11547 | Emulator | Emulator Issues | New | Normal | Dolphin can't detect certain Brawl replays on SD card | | 02/03/2019 10:00 PM |
| 12626 | Emulator | Emulator Issues | New | Normal | Dolphin can't detect title changes from GameCube IPL to inserted disc | | 08/14/2021 08:18 AM |
| 13376 | Emulator | Emulator Issues | New | Normal | dolphin can't find library that's installed in my system | | 10/21/2023 08:46 AM |
| 12992 | Emulator | Emulator Issues | New | Normal | Dolphin causes macOS to stop responding to all input when PS5 DualSense controller is connected via Bluetooth | | 09/25/2022 06:59 AM |
| 12501 | Emulator | Emulator Issues | Accepted | Normal | Dolphin Closes upon selecting "Start Recording Input" | | 10/29/2022 06:53 AM |
| 8469 | Emulator | Emulator Issues | New | Normal | Dolphin conflicting with window managers on Linux | | 04/09/2023 09:46 AM |

| # | Project | Tracker | Status | Priority | Subject | Assignee | Updated |
|-------|----------------|-----------------|--------------|----------|--|----------|---------------------|
| 13122 | Emulator | Emulator Issues | New | Normal | Dolphin conflicts with EmulationStation-DE when using a GameCube controller through an adapter | | 12/15/2022 05:28 AM |
| 9316 | Emulator | Emulator Issues | New | Normal | Dolphin Crashes after save/load states | | 08/11/2017 08:34 AM |
| 11266 | Emulator | Emulator Issues | New | Normal | Dolphin crashes on macos high Sierra | | 10/26/2022 01:27 AM |
| 13141 | Emulator | Emulator Issues | New | Normal | Dolphin crashes sometimes when unplugging standard controllers | | 01/08/2023 06:59 AM |
| 13037 | Emulator | Emulator Issues | Questionable | Normal | Dolphin Crashes When Closing Emulation Window when Using Metal Backend | | 10/25/2022 10:25 PM |
| 12045 | Emulator | Emulator Issues | New | Normal | Dolphin crashes when stopping emulation during movie recording | | 04/11/2020 04:46 AM |
| 11901 | Emulator | Emulator Issues | New | Normal | Dolphin crashes when trying to configure PS4 Controller (MAC) | | 07/12/2020 02:37 PM |
| 7886 | Emulator | Emulator Issues | Questionable | Normal | Dolphin Crashes when trying to use NAS as a "path" | | 11/26/2014 04:59 AM |
| 13478 | Emulator | Emulator Issues | New | Normal | Dolphin crashing when opening the GFX menu or when opening a game | | 02/07/2024 03:39 AM |
| 13467 | Emulator | Emulator Issues | New | Normal | Dolphin Crashing When Trying to Start a Game or Open the Graphics Menu on Windows 11 | | 02/02/2024 03:59 AM |
| 13160 | Emulator | Emulator Issues | New | Normal | Dolphin Crash with conditional breakpoint from savestate | | 02/06/2023 04:00 PM |
| 12246 | Emulator | Emulator Issues | New | Normal | Dolphin -d doesn't properly remember hiding the Code view | | 09/06/2020 12:02 PM |
| 9196 | Emulator | Emulator Issues | New | Normal | Dolphin (Debug) Crashes if you search an address in the code window, set a breakpoint, stop the game, and then go back to the code window and attempt to change the address without starting another game. | | 12/22/2015 07:21 PM |
| 9548 | Emulator | Emulator Issues | New | Normal | Dolphin Debug Memory Tab: add auto-refresh option (default off) | | 05/19/2016 04:51 PM |
| 9115 | Emulator | Emulator Issues | Accepted | Low | Dolphin does not remember render window monitor | | 05/22/2021 12:57 AM |
| 10473 | Emulator | Emulator Issues | Accepted | Normal | Dolphin does not support Interlaced Output | | 07/22/2022 11:24 PM |
| 13200 | Emulator | Emulator Issues | New | Normal | Dolphin doesn't follow custom banner on symbolic links | | 03/08/2023 10:52 PM |
| 12709 | Emulator | Emulator Issues | New | Normal | Dolphin doesn't remember pairings even with wii's dongle | | 10/12/2021 07:20 PM |
| 13355 | Emulator | Emulator Issues | New | Normal | Dolphin doesn't restore to original size after resuming from maximized | | 10/26/2023 02:33 AM |
| 11445 | Emulator | Emulator Issues | Questionable | Normal | Dolphin doesn't sync perfectly with monitors, so there are very subtle micro stutters every 40 seconds or so | | 04/26/2021 02:41 AM |
| 12193 | Emulator | Emulator Issues | Questionable | Normal | Dolphin Dumping Garbage Textures | | 08/02/2020 01:23 PM |
| 7455 | Emulator | Emulator Issues | Accepted | Low | dolphin-emu.desktop not localized | | 07/06/2014 03:56 PM |
| 11807 | Emulator | Emulator Issues | Work started | Normal | dolphin-emu fails to initialize OpenGL or Vulkan with QT_QPA_PLATFORM=wayland | Stenzek | 07/25/2019 03:18 AM |
| 13154 | Emulator | Emulator Issues | New | Normal | Dolphin entirely hangs if a WiiMote disconnects during a netplay session | | 01/22/2023 11:49 AM |
| 11545 | Infrastructure | Issue | New | Normal | Dolphin Forums - Unable To Login Or Create New Account | | 02/03/2019 10:11 PM |
| 13357 | Emulator | Emulator Issues | New | Normal | Dolphin freezes after adding an encrypted Action Replay code of 128 lines or more. | | 09/27/2023 09:15 AM |
| 13194 | Emulator | Emulator Issues | New | Normal | Dolphin freezes when returning to the Wii menu with no warning dialogue | | 03/04/2023 10:59 PM |
| 11297 | Emulator | Emulator Issues | New | Normal | Dolphin hangs if WASAPI loses Exclusive Mode | | 06/17/2020 12:51 PM |

| # | Project | Tracker | Status | Priority | Subject | Assignee | Updated |
|-------|----------------|-----------------|--------------|----------|---|---------------|---------------------|
| 11503 | Emulator | Emulator Issues | Accepted | Normal | Dolphin Hangs When Switching Discs on the Gamecube Menu [Possibly icache] | | 12/27/2018 10:41 PM |
| 13257 | Emulator | Emulator Issues | New | Normal | Dolphin Hard Crashes When Starting A Game With OpenGL On Linux | | 06/29/2023 10:11 PM |
| 13424 | Emulator | Emulator Issues | New | Normal | Dolphin in portable mode dumping textures into documents folder | | 12/10/2023 04:52 PM |
| 12967 | Emulator | Emulator Issues | Accepted | Normal | Dolphin manpage outdated and/or inconsistent with dolphin-emu --help | | 07/05/2022 12:53 AM |
| 12590 | Infrastructure | Issue | New | Normal | Dolphin Master builds 5.0-14727 and 5.0-14729 out of order | | 07/23/2021 08:09 AM |
| 8062 | Emulator | Emulator Issues | New | Normal | Dolphin-nogui doesn't connect Wiimote properly | | 02/22/2020 04:44 PM |
| 13125 | Emulator | Emulator Issues | New | Normal | Dolphin not opening through Steam while Switch Pro Controller is connected | | 02/18/2023 11:48 PM |
| 12991 | Emulator | Emulator Issues | New | Normal | Dolphin on macOS crashes if PS5 DualSense controller is disconnected | | 09/25/2022 06:59 AM |
| 12275 | Emulator | Emulator Issues | New | Normal | Dolphin randomly crashes when leaving fullscreen with Vulkan | | 09/23/2020 04:41 PM |
| 11031 | Emulator | Emulator Issues | Questionable | Low | Dolphin refers to Europe as a country. | | 01/15/2021 04:28 AM |
| 13109 | Emulator | Emulator Issues | New | Normal | Dolphin Render-Hanging When Using D3D11, D3D12, But Not OpenGL | | 01/02/2023 08:18 AM |
| 13326 | Emulator | Emulator Issues | New | Normal | Dolphin Resets Wiimote pairing with other software (non passthrough) | | 11/24/2023 01:40 AM |
| 11330 | Emulator | Emulator Issues | New | Normal | Dolphin's Emulated CPU is Too Slow/Fast in Various Situations | | 08/08/2018 10:37 PM |
| 11772 | Emulator | Emulator Issues | New | Normal | Dolphin ships curl with hardcoded CA_BUNDLE location | spycrab0 | 02/22/2020 05:00 PM |
| 10392 | Emulator | Emulator Issues | New | Normal | Dolphin should inhibit the screen on Linux systems | | 07/31/2023 05:58 AM |
| 12507 | Emulator | Emulator Issues | New | Normal | Dolphin sometimes uses wrong source IP for UDP packets | | 05/16/2021 07:50 AM |
| 13098 | Emulator | Emulator Issues | New | Normal | dolphin source on Gentoo fails on Externals/minizip, zlib-ng, spirv_cross, libpng | | 01/02/2023 08:21 AM |
| 9632 | Emulator | Emulator Issues | New | Normal | Dolphin still opens its main list window even when launching from the command line | | 01/31/2021 03:32 AM |
| 7576 | Emulator | Emulator Issues | Questionable | Normal | Dolphin stops responding whenever games are loaded with a post-processing effect already on | Sonicadvance1 | 08/16/2014 03:39 PM |
| 7578 | Emulator | Emulator Issues | New | Normal | Dolphin stops working when streaming over NVIDIA SHIELD GameStream or Limelight | | 08/18/2014 08:06 AM |
| 13259 | Emulator | Emulator Issues | Accepted | Normal | dolphin-tool not available in any macOS build | | 05/17/2023 09:33 PM |
| 13338 | Emulator | Emulator Issues | New | Normal | Dolphin Updater have a fatal error | | 08/21/2023 05:19 PM |
| 12839 | Emulator | Emulator Issues | New | Normal | Dolphin Updater looks broken at higher Windows Scaling Settings | | 02/13/2022 07:46 PM |
| 11209 | Infrastructure | Issue | New | Normal | Dolphin wiki is broken on Firefox for Android | | 06/11/2018 11:06 AM |
| 13294 | Emulator | Emulator Issues | New | Normal | Dolphin wont compile on Kubuntu 23.04 | | 07/05/2023 02:34 PM |
| 13250 | Emulator | Emulator Issues | New | Normal | Dolphin won't stop crashing (Twilight Princess) | | 05/04/2023 04:27 PM |
| 13208 | Emulator | Emulator Issues | New | Normal | Donkey Kong Country Returns: Freezes after Wii remote warning on multiple platforms | | 03/15/2023 12:25 PM |
| 10208 | Emulator | Emulator Issues | New | Normal | Do not unload things when the Stop button is pressed | | 02/16/2022 09:10 PM |
| 11370 | Emulator | Emulator Issues | New | Low | Don't allow "Scaled EFB Copy" and "Arbitrary Mipmap Detection" Options if native resolution is set. | | 04/11/2019 02:49 PM |
| 8937 | Infrastructure | Issue | Work started | Normal | Don't allow users to set certain fields in issues | | 06/10/2018 08:38 PM |

| # | Project | Tracker | Status | Priority | Subject | Assignee | Updated |
|-------|----------------|-----------------|--------------|----------|--|----------|---------------------|
| 10020 | Emulator | Emulator Issues | New | Normal | Double Click Emulated CPU Frequency Slider Head to Return it to Default | | 01/24/2019 12:26 AM |
| 11757 | Emulator | Emulator Issues | Accepted | Normal | Doubutsu no Mori e plus and lack of hardware support regarding gamecube sd cards | | 08/03/2021 12:22 AM |
| 7587 | Emulator | Emulator Issues | Accepted | Low | Download AR codes | | 08/24/2014 03:05 PM |
| 10805 | Emulator | Emulator Issues | New | Low | Dragon Ball Z Budokai Tenkaichi 2 - Issue with "bloom" effects at higher IR | | 03/25/2019 10:21 PM |
| 10489 | Emulator | Emulator Issues | Accepted | Normal | Dragon Quest X - EFB Access Enabled crashes Map | | 08/23/2017 04:47 PM |
| 12099 | Emulator | Emulator Issues | New | Normal | Dropped inputs from Wiimote+Nunchuck in Muramasa: The Demon Blade | | 05/14/2020 03:39 AM |
| 13030 | Emulator | Emulator Issues | New | Normal | DSU Client - Default gamepad name is blank and confusing | | 09/25/2022 06:50 AM |
| 11752 | Emulator | Emulator Issues | New | Normal | DTM replay doesn't load Mii data if there is no save file when recording on netplay | | 06/03/2019 03:21 AM |
| 11947 | Emulator | Emulator Issues | Accepted | Normal | DTM replays unable to handle Wii remotes reconnecting | | 01/10/2020 11:00 PM |
| 7143 | Emulator | Emulator Issues | Accepted | Normal | DualCore Timing Mega Issue | | 07/19/2023 01:58 PM |
| 13159 | Emulator | Emulator Issues | New | Normal | DualSense Rumble Strength is Inconsistent | | 03/11/2024 09:50 PM |
| 13008 | Emulator | Emulator Issues | New | Normal | Duplicate controllers due to multiple controller API's | | 09/25/2022 06:58 AM |
| 8933 | Infrastructure | Issue | New | Normal | Duplicate Infrastructure Issue Trackers | | 09/09/2015 08:47 PM |
| 11656 | Emulator | Emulator Issues | New | Normal | Dx12 Freezing Entire System | | 05/04/2019 07:24 PM |
| 12701 | Emulator | Emulator Issues | New | Normal | Dynamic input textures do not follow gameini controller profile | | 10/06/2021 06:38 PM |
| 12286 | Emulator | Emulator Issues | New | Normal | Ed, Edd n Eddy screenshots have black bar at bottom of screen on OpenGL | | 11/23/2021 01:53 AM |
| 10706 | Emulator | Emulator Issues | Accepted | Normal | [EFB Copies to Tex/RAM issue] Enter the Matrix Movie Video | Stenzek | 08/30/2021 01:56 AM |
| 11968 | Emulator | Emulator Issues | Accepted | Normal | Eledees / Elebits - Can't move props forwards or backwards using Joycon controllers (via BetterJoyForCemu) | | 02/22/2020 11:06 PM |
| 13082 | Emulator | Emulator Issues | Questionable | Normal | Emulated Wii Remote's classic controller does not reconnect the wii remote. | | 10/24/2022 07:38 PM |
| 13423 | Emulator | Emulator Issues | New | Normal | Emulated Wii Speak not supported | | 12/09/2023 08:40 PM |
| 11599 | Emulator | Emulator Issues | Accepted | Normal | Emulation can't be stopped while shaders are compiling | | 01/08/2021 11:34 PM |
| 11354 | Emulator | Emulator Issues | New | Normal | Emulator crashes when switching to thermal visor in Metroid Prime | | 08/19/2018 05:08 PM |
| 12154 | Emulator | Emulator Issues | New | Normal | Emulator freezes when I frame advance in lag frames on movie recording | | 06/14/2020 11:47 PM |
| 13123 | Emulator | Emulator Issues | New | Normal | Emulator gets stuck on black screen when opening SSBB | | 12/20/2022 04:59 PM |
| 13195 | Emulator | Emulator Issues | New | Normal | Enable Controller Input + Frame Advance causes Dolphin to Freeze | | 03/04/2023 11:16 PM |
| 13261 | Emulator | Emulator Issues | New | Normal | Enabling gecko codes for certain Riivolution presets of a game | | 05/18/2023 09:45 AM |
| 13435 | Emulator | Emulator Issues | New | Normal | Enabling Microphone Switches Input with Xbox Controller and Keyboard/Mouse | | 12/16/2023 08:02 PM |
| 8470 | Emulator | Emulator Issues | Accepted | Normal | Enhancement: Custom Cropping | | 04/15/2015 06:31 PM |
| 8969 | Emulator | Emulator Issues | Questionable | Low | Enhancement: Setting custom titles from GUI | | 07/20/2021 08:10 AM |
| 13485 | Emulator | Emulator Issues | New | Normal | Entire Game Closes on Netplay Session if Client Leaves | | 02/23/2024 05:07 PM |
| 12338 | Emulator | Emulator Issues | New | Normal | Error code 109144 on Region Selector or Wii Mail | | 12/11/2020 02:22 AM |
| 10801 | Emulator | Emulator Issues | Questionable | Normal | Eternal Darkness slight aspect ratio shift when pausing | | 03/23/2019 04:21 AM |

| # | Project | Tracker | Status | Priority | Subject | Assignee | Updated |
|-------|----------|-----------------|--------------|----------|---|-----------|---------------------|
| 13359 | Emulator | Emulator Issues | New | Normal | European version of Monopoly, terrible performance. | | 09/21/2023 11:20 AM |
| 11983 | Emulator | Emulator Issues | New | Normal | Exclusive fullscreen seemingly never implemented on macOS Qt | MayImilae | 09/12/2020 07:57 AM |
| 12586 | Emulator | Emulator Issues | Accepted | Normal | EXI Timings are too slow master issue | | 07/20/2021 02:42 AM |
| 10181 | Emulator | Emulator Issues | Accepted | Normal | Expose Wavebird as GameCube Controller Option and via Native GameCube Support | | 08/08/2017 08:39 AM |
| 13305 | Emulator | Emulator Issues | New | Normal | Failed to initialize video backend on Asahi Linux | | 07/21/2023 08:50 AM |
| 11855 | Emulator | Emulator Issues | New | Normal | "Failed to submit command buffer" error on Jetson Nano | | 09/16/2019 01:18 AM |
| 11838 | Emulator | Emulator Issues | New | Normal | Fails initialize GameCube adapter until after opening configuration dialog | | 02/08/2020 05:26 PM |
| 11780 | Emulator | Emulator Issues | New | Normal | Failure to build on Musl | | 06/28/2019 07:46 PM |
| 13475 | Emulator | Emulator Issues | New | Normal | Failure to Save State due to low disc space should produce error message. | | 02/04/2024 05:45 AM |
| 8283 | Emulator | Emulator Issues | New | Normal | [Feature Request] Ability to upload banners to the main site | | 08/15/2017 04:31 AM |
| 12896 | Emulator | Emulator Issues | New | Normal | Feature request: Add achievements support with RetroAchievements | | 12/24/2022 10:42 AM |
| 11000 | Emulator | Emulator Issues | New | Normal | Feature Request: Add a way to convert signature database from dsy to csv | | 04/14/2018 03:39 PM |
| 11982 | Emulator | Emulator Issues | Accepted | Normal | [Feature Request] Adding an option to set generic game window title | | 09/12/2020 08:35 AM |
| 12570 | Emulator | Emulator Issues | New | Normal | (Feature Request) Adding Aperture Grille and Shadow Mask | | 07/20/2021 03:21 AM |
| 13258 | Emulator | Emulator Issues | New | Normal | [Feature Request] Add integrated Feral Interactive GameMode support for Linux | | 05/15/2023 12:28 AM |
| 13065 | Emulator | Emulator Issues | New | Normal | [Feature Request] Add more command line arguments to manage disks when dolphin is running | | 10/18/2022 03:51 PM |
| 12144 | Emulator | Emulator Issues | New | Normal | [Feature Request] Add option to install WADs directly to SD card | | 08/08/2020 05:02 PM |
| 11527 | Emulator | Emulator Issues | Questionable | Normal | Feature Request: Add setting in GUI to change global user directory location | | 01/19/2019 08:12 PM |
| 11686 | Emulator | Emulator Issues | Accepted | Low | Feature Request: Add Specific Menu for Bongo Configuration | | 07/19/2021 11:53 PM |
| 13162 | Emulator | Emulator Issues | New | Normal | [Feature Request] Add toggleable checkboxes for Motion options | | 02/10/2023 02:23 PM |
| 9007 | Emulator | Emulator Issues | Accepted | Low | Feature Request: Allow Depth Buffer access to external post processing injectors like Reshade. | | 10/05/2015 10:29 AM |
| 12958 | Emulator | Emulator Issues | New | Low | [Feature Request] Allow sorting of games in grid view | | 06/22/2022 08:05 AM |
| 9477 | Emulator | Emulator Issues | New | Normal | Feature Request: Allow the GUI to filter on user-specified tags | | 11/09/2021 07:46 PM |
| 8619 | Emulator | Emulator Issues | Accepted | Low | Feature Request: Allow the modification of most/all settings per game. | | 06/02/2015 09:04 AM |
| 11925 | Emulator | Emulator Issues | New | Normal | Feature Request: (Android touchscreen) Allow option for Touch IR to have held inputs after a double tap | | 12/10/2019 05:56 PM |
| 10163 | Emulator | Emulator Issues | New | Normal | [Feature Request] Assigning controller ports during Netplay | | 03/23/2017 04:26 PM |
| 11815 | Emulator | Emulator Issues | New | Normal | [FEATURE REQUEST] Auto-download compatible Dolphin version when incompatible savestate is opened | | 08/03/2019 07:08 PM |
| 10383 | Emulator | Emulator Issues | Accepted | Normal | Feature Request: Automatic Video Skipping | | 07/03/2017 08:25 AM |
| 12207 | Emulator | Emulator Issues | New | Normal | [Feature Request] Backup TAS recording file | | 07/27/2020 08:25 PM |
| 12505 | Emulator | Emulator Issues | New | Normal | Feature Request: Change texture wildcards behaviour | | 05/14/2021 11:31 PM |

| # | Project | Tracker | Status | Priority | Subject | Assignee | Updated |
|-------|----------|-----------------|--------------|----------|---|------------|---------------------|
| 12110 | Emulator | Emulator Issues | Accepted | Normal | [Feature Request] Configurable size for generating an SD card | | 09/12/2020 07:37 AM |
| 12239 | Emulator | Emulator Issues | New | Normal | [FEATURE REQUEST] Controller layout diagram(s) | | 09/02/2020 10:38 AM |
| 12073 | Emulator | Emulator Issues | Accepted | Normal | Feature request - Cropping 16:9 letterboxed games | | 04/25/2020 05:58 PM |
| 12929 | Emulator | Emulator Issues | New | Normal | [Feature Request] Customizable currently hardcoded hotkeys | | 05/25/2022 06:00 PM |
| 13335 | Emulator | Emulator Issues | New | Normal | [Feature Request] Customizable Performance Statistics Position. | | 08/19/2023 09:30 AM |
| 12131 | Emulator | Emulator Issues | Accepted | Normal | Feature Request: Custom Overscan Option | | 06/05/2020 12:04 PM |
| 9230 | Emulator | Emulator Issues | New | Normal | [Feature Request] Custom Texture Folder Descriptor | | 01/06/2016 02:49 PM |
| 13209 | Emulator | Emulator Issues | Questionable | Normal | [Feature Request] Custom Textures: Add RGBA16 support | | 03/15/2023 04:32 AM |
| 10106 | Emulator | Emulator Issues | Accepted | Normal | Feature Request - Different frame/audio dump auto-naming scheme | | 11/03/2020 05:58 PM |
| 7746 | Emulator | Emulator Issues | Accepted | Low | Feature Request: Downsampling Filter | | 10/14/2014 10:37 AM |
| 9624 | Emulator | Emulator Issues | New | Normal | Feature Request - Edit TAS Input Hotkeys | | 10/30/2022 08:16 AM |
| 10242 | Emulator | Emulator Issues | Work started | Normal | [Feature Request] Extend relative input functionality to rotation/push-pull movements | Billiard26 | 01/24/2019 12:57 AM |
| 10567 | Emulator | Emulator Issues | Questionable | Low | [Feature Request] File column should show directory name for extracted games | | 09/11/2020 09:18 PM |
| 12188 | Emulator | Emulator Issues | New | Normal | [Feature Request] Full Portable | | 07/18/2020 11:11 PM |
| 12816 | Emulator | Emulator Issues | New | Normal | [Feature Request] Have Dolphin-Tool report more information about blocks with errors | | 01/27/2022 03:08 PM |
| 13228 | Emulator | Emulator Issues | New | Normal | [Feature Request] Include game revision and verification status in telemetry | | 04/04/2023 09:11 PM |
| 12104 | Emulator | Emulator Issues | New | Normal | Feature request - Keep external HDD awake at all times if a game is loaded from there | | 05/22/2020 12:35 PM |
| 8021 | Emulator | Emulator Issues | Work started | Normal | Feature Request: Live updating memory watch | | 08/08/2017 09:06 PM |
| 11876 | Emulator | Emulator Issues | New | Low | [Feature Request] Load game into RAM | | 12/18/2023 04:52 PM |
| 12512 | Emulator | Emulator Issues | Accepted | Normal | [Feature Request] Make it possible to customize the hardcoded "Open" hotkey. | | 07/25/2021 10:43 AM |
| 11253 | Emulator | Emulator Issues | New | Normal | Feature Request: MAME-style Maintain Aspect Ratio option | | 06/30/2018 10:01 PM |
| 11550 | Emulator | Emulator Issues | Questionable | Low | Feature Request: Manual sorting for the games list | | 02/18/2019 02:09 AM |
| 11626 | Emulator | Emulator Issues | New | Normal | Feature Request - MSAA for Alpha Testing via Alpha to Coverage | | 03/20/2019 12:19 AM |
| 13205 | Emulator | Emulator Issues | New | Normal | [Feature Request] Netplay - Allow host to limit maximum player count in a room | | 03/13/2023 04:18 PM |
| 12573 | Emulator | Emulator Issues | Questionable | Normal | Feature Request - Netplay Command Line Launch | | 07/20/2021 03:23 AM |
| 13204 | Emulator | Emulator Issues | New | Normal | [Feature request] Netplay drop-in (host savestate syncing) | | 03/13/2023 04:09 PM |
| 12101 | Emulator | Emulator Issues | New | Normal | [Feature Request] Organize AR & Gecko Codes With Dropdown and Radio Buttons | | 05/16/2020 05:05 PM |
| 12445 | Emulator | Emulator Issues | Questionable | Normal | Feature Request: OSD Notification for Hotkeys | | 07/19/2021 10:41 PM |
| 13201 | Emulator | Emulator Issues | New | Normal | [Feature request] Per game hotkey profiles through the GameINI | | 03/11/2023 03:01 AM |
| 11188 | Emulator | Emulator Issues | New | Normal | [Feature Request] QT: "Debug" and "Profiler" menus are missing in debug mode | | 06/02/2018 03:23 PM |

| # | Project | Tracker | Status | Priority | Subject | Assignee | Updated |
|-------|----------|-----------------|--------------|----------|---|----------|---------------------|
| 11454 | Emulator | Emulator Issues | New | Normal | [Feature Request] Qt: Sort gecko codes alphabetically when originally downloaded | | 11/12/2018 03:05 AM |
| 11645 | Emulator | Emulator Issues | New | Normal | Feature Request: Register Debug Logging | | 03/31/2019 03:42 AM |
| 12587 | Emulator | Emulator Issues | New | Normal | (Feature request) Renaming Memory cards freely | | 07/20/2021 06:07 PM |
| 12270 | Emulator | Emulator Issues | New | Normal | [Feature Request] Resource pack system needs support for 7z | | 10/05/2020 11:14 PM |
| 8513 | Emulator | Emulator Issues | New | Normal | Feature Request: Right-Click GCM Options in the File Drop-Down Menu | | 04/26/2015 04:38 AM |
| 10988 | Emulator | Emulator Issues | Questionable | Normal | Feature Request - Save Screenshots to Dump Directory instead of Documents Folder | | 05/23/2018 10:05 PM |
| 12688 | Emulator | Emulator Issues | New | Normal | (Feature request) Saving of Dolphin inner windows proportions and positions | | 09/29/2021 03:02 PM |
| 12083 | Emulator | Emulator Issues | Questionable | Normal | [Feature Request] Set Default Backend to Vulkan | | 10/19/2020 11:42 PM |
| 12206 | Emulator | Emulator Issues | Fix pending | Normal | [Feature Request] Set Wii controllers in Netplay like GC | | 09/14/2020 03:06 PM |
| 11774 | Emulator | Emulator Issues | New | Normal | Feature Request: share game settings, input bindings and cheat codes by QR Code | | 06/22/2019 03:03 PM |
| 11120 | Emulator | Emulator Issues | New | Normal | Feature Request - Silent Auto Update Option After Closing Dolphin | | 05/23/2018 09:34 PM |
| 12584 | Emulator | Emulator Issues | Accepted | Low | Feature Request: Simplify Dolphin's code and remove "SyncGPU" Option. | | 07/19/2021 10:20 PM |
| 13157 | Emulator | Emulator Issues | Questionable | Normal | [Feature Request] Split aspect ratio settings | | 02/03/2023 02:06 PM |
| 5805 | Emulator | Emulator Issues | Work started | Normal | [Feature Request] Stackable Post-processing shaders | Stenzek | 06/29/2018 11:21 PM |
| 6588 | Emulator | Emulator Issues | New | Normal | Feature request - standalone cheat files (.INI independent & maybe export to .GCT?) | | 09/08/2013 03:07 AM |
| 12899 | Emulator | Emulator Issues | New | Normal | [Feature Request] Steam Input support for SteamDeck | | 04/26/2022 07:55 AM |
| 9339 | Emulator | Emulator Issues | Accepted | Normal | Feature Request - String Data Type for Cheat Search | | 01/07/2019 12:41 PM |
| 13081 | Emulator | Emulator Issues | Accepted | Normal | Feature Request - Support Interlacing for games that don't work with Force Progressive | | 10/24/2022 07:13 PM |
| 10126 | Emulator | Emulator Issues | New | Normal | [Feature Request] Support MemoryWatcher/Pipe Input on Windows | | 04/23/2017 08:18 AM |
| 7254 | Emulator | Emulator Issues | Accepted | Low | Feature Request: Switching between Interpreter/Cached Interpreter/JIT during emulation | | 07/19/2021 11:57 PM |
| 12905 | Emulator | Emulator Issues | New | Normal | [Feature Request] Use a texignore file to skip texture dumps. | | 04/29/2022 02:55 AM |
| 11300 | Emulator | Emulator Issues | Accepted | Normal | [Feature request] Wii and GameCube system languages should default to the Dolphin's language. | | 07/24/2018 07:29 AM |
| 12517 | Emulator | Emulator Issues | New | Normal | [FEATURE REQUEST] Wireframe overlay graphics option | | 05/22/2021 11:04 AM |
| 11328 | Emulator | Emulator Issues | New | Normal | Feature suggestion: Button display | | 03/31/2019 03:29 AM |
| 11677 | Emulator | Emulator Issues | Questionable | Normal | Feature suggestion: Invert c-axis for GameCube adapter | | 02/08/2020 05:12 PM |
| 11959 | Emulator | Emulator Issues | Accepted | Normal | FEEDBACK/FEATURE REQUEST: Switch to Reset Dolphin Emulation Settings | | 01/19/2020 05:26 PM |
| 13383 | Emulator | Emulator Issues | New | Normal | Ffb (force feedback) on wheels stops working after version 5.0-16853 | | 11/01/2023 10:28 PM |
| 11423 | Emulator | Emulator Issues | New | Normal | FFmpeg: Frame dumping gets disabled when declining to overwrite exiting video file | | 10/18/2018 12:07 AM |

| # | Project | Tracker | Status | Priority | Subject | Assignee | Updated |
|-------|----------|-----------------|--------------|----------|---|----------|---------------------|
| 10562 | Emulator | Emulator Issues | New | Normal | FIFA Street HUD and gameplay glitches | | 02/23/2023 12:16 AM |
| 12909 | Emulator | Emulator Issues | New | Normal | File system texture reads reading outside the textures folder. | | 05/13/2022 09:30 PM |
| 8191 | Emulator | Emulator Issues | Questionable | Low | Find different terminology for "stable" | | 01/15/2021 03:58 AM |
| 4709 | Emulator | Emulator Issues | Accepted | Normal | Fire Emblem: Radiant Dawn Black Screen | | 03/12/2021 11:46 PM |
| 13347 | Emulator | Emulator Issues | Accepted | Normal | Fix texture seams in Mario Party Games | | 09/05/2023 06:08 PM |
| 13158 | Emulator | Emulator Issues | Accepted | Normal | Flickering checkerboard pattern on certain graphics using Vulkan or Metal (macOS) | | 02/18/2023 09:14 PM |
| 13137 | Emulator | Emulator Issues | New | Normal | Forecast Channel stuck on FORE000006 error | | 01/02/2023 02:38 PM |
| 11969 | Emulator | Emulator Issues | Accepted | Normal | FPRF setting cannot be changed after boot | | 09/12/2020 09:37 AM |
| 12471 | Emulator | Emulator Issues | Accepted | Normal | Frame Advance Hotkey Lag/Crashes | | 05/10/2021 11:05 PM |
| 9691 | Emulator | Emulator Issues | New | Normal | Frame Advance Hotkey triggering "Unresolved Read Access and/or Invalid Read" Warnings to pop up / Program Crashes to occur (debug mode only?) | | 07/13/2016 01:37 AM |
| 10024 | Emulator | Emulator Issues | New | Normal | Frame advance is broken with debug Dolphin | | 01/07/2017 04:50 PM |
| 13492 | Emulator | Emulator Issues | New | Normal | Frame dumping doesn't properly close output file when disabled | | 03/10/2024 03:52 PM |
| 12361 | Emulator | Emulator Issues | New | Normal | Frame number in frame counter after loading state does not match frame number when saving state | JosJuice | 07/20/2021 02:28 AM |
| 12123 | Emulator | Emulator Issues | New | Normal | Framerate issues with skip duplicate frames off and dualcore on on Zen2 | | 06/05/2020 03:00 PM |
| 10669 | Emulator | Emulator Issues | Accepted | Normal | Freeze in Gladius | | 08/05/2021 08:47 AM |
| 10468 | Emulator | Emulator Issues | Accepted | Normal | Friend code is always 0000-0000-0000-0000 after formatting the system | | 08/16/2017 12:35 PM |
| 11525 | Emulator | Emulator Issues | New | Low | "Fullscreen = True" for game separately | | 03/25/2019 08:46 PM |
| 13461 | Emulator | Emulator Issues | New | Normal | full side by side stereoscopic support | | 01/18/2024 03:24 PM |
| 13319 | Emulator | Emulator Issues | New | Normal | Game control lost after selecting any other window | | 08/08/2023 03:57 PM |
| 12395 | Emulator | Emulator Issues | New | Normal | GameCube Controller Adaptor Issues | | 10/26/2022 07:40 AM |
| 11840 | Emulator | Emulator Issues | Fix pending | Normal | gamecube logo sequence with the doot-doot-doot music and bouncy cube skipped completely (boots straight to end-logo) | | 04/03/2021 04:04 PM |
| 13320 | Emulator | Emulator Issues | New | Normal | [Gamecube] Luigi's Mansion Save Breaks SaveCard Completely (Needs Format) | | 08/08/2023 04:28 PM |
| 12350 | Emulator | Emulator Issues | New | Normal | Gamecube Memory Card Files Won't Overwrite Old Saves | | 03/08/2021 11:37 PM |
| 11286 | Emulator | Emulator Issues | Accepted | Normal | Gamecube Microphone in Slot A/B uses same input device as Controller Port 1/2 | | 07/14/2018 08:31 PM |
| 13075 | Emulator | Emulator Issues | Questionable | Normal | GameCube microphone support for Linux | | 11/11/2022 04:35 PM |
| 8365 | Emulator | Emulator Issues | Accepted | Normal | GameCube Service Disc-Controller Test "SI:Unknown command (0x43)" error | | 07/08/2022 09:28 PM |
| 8353 | Emulator | Emulator Issues | Accepted | Normal | GameCube Service Disc-Hardware Status / Clock Speed | | 11/10/2021 05:12 PM |
| 8355 | Emulator | Emulator Issues | Accepted | Normal | GameCube Service Disc-Hardware Status / CPU Test | | 03/13/2015 03:52 AM |
| 8357 | Emulator | Emulator Issues | Accepted | Normal | GameCube Service Disc-Hardware Status / DSP Test | | 03/13/2015 03:56 AM |
| 8356 | Emulator | Emulator Issues | Accepted | Normal | GameCube Service Disc-Hardware Status / Memory Test | | 06/05/2019 04:52 AM |

| # | Project | Tracker | Status | Priority | Subject | Assignee | Updated |
|-------|----------|-----------------|--------------|----------|---|----------|---------------------|
| 8354 | Emulator | Emulator Issues | Accepted | Normal | GameCube Service Disc-Hardware Status / Register Test | | 05/11/2021 06:39 AM |
| 11864 | Emulator | Emulator Issues | Accepted | Normal | Game list glitching after copying game into directory scanned by game list | | 09/11/2020 03:47 PM |
| 12081 | Emulator | Emulator Issues | Accepted | Normal | Game List not showing games after built-in update | | 04/30/2020 05:40 PM |
| 12659 | Emulator | Emulator Issues | New | Normal | Game mod crashes on hardware, but not on Dolphin | | 09/11/2021 08:35 AM |
| 11199 | Emulator | Emulator Issues | New | Normal | gamepad settings applied via ini file do not show on gui | | 06/04/2018 04:10 PM |
| 13187 | Emulator | Emulator Issues | New | Normal | Game Paths Improvements | | 02/28/2023 06:34 PM |
| 13062 | Emulator | Emulator Issues | Accepted | Normal | Game properties menu stretches to fit large banners | | 10/02/2022 03:45 PM |
| 13491 | Emulator | Emulator Issues | New | Normal | Game Randomly Crashes when playing specifically in Freezeflame Galaxy (either in Vanilla SMG1 or SMG2 as a custom level using romhacks) | | 03/09/2024 12:42 PM |
| 12723 | Emulator | Emulator Issues | New | Normal | Game Resetting itself if the hotkey assigned is using a button that is already mapped to the D-Pad (as far as i know) | | 11/02/2021 10:38 PM |
| 10926 | Emulator | Emulator Issues | New | Normal | Games crash on OpenBSD/amd64 with error "Failed to map enough memory space: Can't allocate memory" | degasus | 11/11/2019 08:30 AM |
| 9702 | Emulator | Emulator Issues | New | Normal | Games do not immediately react to changes made to AR codes while the game is running | | 07/21/2016 06:31 PM |
| 13096 | Emulator | Emulator Issues | Accepted | Normal | Game Specific "GBA controller profile" loading doesn't work | | 10/17/2023 09:46 AM |
| 10927 | Emulator | Emulator Issues | Accepted | Normal | Games that require proper icache/dcache emulation to work | | 03/01/2018 01:31 PM |
| 11913 | Emulator | Emulator Issues | New | Normal | Game terminates when focusing render window | | 12/04/2019 02:41 PM |
| 12595 | Emulator | Emulator Issues | Accepted | Normal | Garfield Show: Threat of the Space Lasagna (SG7E20) - Soft Locks Entering Minigame | | 10/24/2022 07:35 PM |
| 13473 | Emulator | Emulator Issues | New | Normal | gba integrated not showing screen for controller port 3 | | 02/03/2024 07:02 AM |
| 12956 | Emulator | Emulator Issues | New | Normal | GC adapter uses incorrect controller origin | | 09/25/2022 07:37 AM |
| 13069 | Emulator | Emulator Issues | New | Normal | GC CALENDAR CARD(DOL-23) | | 10/17/2022 12:21 AM |
| 12734 | Emulator | Emulator Issues | New | Normal | GC - Rayman 3: Scaled EFB Copy produces texture and effect duplication | | 06/09/2022 07:43 PM |
| 12321 | Emulator | Emulator Issues | New | Normal | [GC] Resident Evil: unknown opcode 0xfe | | 12/01/2020 01:05 PM |
| 6589 | Emulator | Emulator Issues | New | Normal | GCT Gecko cheat file support | | 09/08/2013 05:41 AM |
| 12334 | Emulator | Emulator Issues | New | Normal | [GC] Unknown opcode errors in Metroid Prime | | 12/07/2020 04:06 PM |
| 13368 | Emulator | Emulator Issues | New | Normal | GDB Stub for Dolphin not working with IDA Pro | | 09/29/2023 06:59 AM |
| 12645 | Emulator | Emulator Issues | New | Normal | Gecko code crashes dolphin but works on wii | | 10/28/2022 04:58 AM |
| 11491 | Emulator | Emulator Issues | Accepted | Normal | Gecko code downloading fails to parse codes with XXs | | 03/03/2019 06:10 PM |
| 13242 | Emulator | Emulator Issues | New | Normal | Gecko codes does not downloading for some games | | 04/26/2023 02:58 AM |
| 13361 | Emulator | Emulator Issues | New | Normal | [Gecko] grN and bP are assigned starting at frozenvalue pointer instead of after | | 09/22/2023 10:27 AM |
| 11668 | Emulator | Emulator Issues | Questionable | Normal | Gecko (Harmless) Error on every launch | | 04/13/2019 01:23 AM |
| 11113 | Emulator | Emulator Issues | Accepted | Normal | Gecko OS DSI exception occurs when Emulated or Real Wii Remote is connected | | 09/06/2020 01:57 PM |
| 8420 | Emulator | Emulator Issues | Accepted | Normal | Gecko OS issues | | 12/25/2018 06:40 PM |

| # | Project | Tracker | Status | Priority | Subject | Assignee | Updated |
|-------|----------|-----------------|--------------|----------|--|----------|---------------------|
| 10972 | Emulator | Emulator Issues | New | Normal | Gecko OS not loading | | 05/25/2018 02:23 PM |
| 10754 | Emulator | Emulator Issues | New | Normal | Geist GFX OpCode Error | | 05/30/2022 06:58 AM |
| 7009 | Emulator | Emulator Issues | Accepted | Normal | Germany help text in the Graphics Options could be confusing | | 10/22/2020 08:35 PM |
| 13380 | Emulator | Emulator Issues | New | Normal | Ghost Squad-GFX FIFO Unknown Opcode | | 10/26/2023 04:06 AM |
| 13135 | Emulator | Emulator Issues | New | Normal | (GLME01) Luigi's Mansion suffers from reoccurring microstutters/frame pacing issues in game not caused by shader compilation | | 11/12/2023 06:01 PM |
| 13223 | Emulator | Emulator Issues | Accepted | Normal | GoldenEye: 007 (Wii) - Bloom lighting effect is stronger than on console | | 03/28/2023 05:10 AM |
| 13351 | Emulator | Emulator Issues | Accepted | Normal | GPU Texture Decoding on OpenGL Backend cause Graphic corruption on AMD Radeon GPU. | | 11/21/2023 11:01 AM |
| 12703 | Emulator | Emulator Issues | New | Normal | GPU texture decoding prevents "Arbitrary Mipmap Detection" per-game setting from working (proposing a solution) | | 10/08/2021 07:31 PM |
| 10189 | Emulator | Emulator Issues | Questionable | Normal | GPU texture decoding: wrong colors on videos (linux) | Stenzek | 04/06/2019 10:39 AM |
| 10593 | Emulator | Emulator Issues | New | Normal | Graphical bugs in Skyward Sword with AMDGPU and Vulkan | | 11/15/2017 12:34 PM |
| 13142 | Emulator | Emulator Issues | New | Normal | Graphical glitches outside of Dolphin on Mac OS 12.6.2 after use of Dolphin 5.0-17995 with Vulkan driver | | 01/12/2023 08:51 PM |
| 11087 | Emulator | Emulator Issues | Accepted | Normal | Graphical glitch in Digimon World 4 - lines are showing up in the middle of text | | 10/25/2022 10:59 PM |
| 11863 | Emulator | Emulator Issues | Accepted | Normal | Graphical issue in Nicktoons Unite! (USA) | | 07/25/2021 04:21 PM |
| 13403 | Emulator | Emulator Issues | Accepted | Normal | Graphical Issues - Defender | | 11/21/2023 11:24 PM |
| 10582 | Emulator | Emulator Issues | Questionable | Normal | Graphic artifacts in Star Fox: Assault | | 10/29/2022 07:08 AM |
| 8710 | Emulator | Emulator Issues | Accepted | Normal | Graphics issue (Dots) in Silent Hill Shattered Memories | | 08/08/2016 12:44 PM |
| 13049 | Emulator | Emulator Issues | Fix pending | Normal | Grey out conflicting settings | | 09/25/2022 07:02 AM |
| 12770 | Emulator | Emulator Issues | New | Normal | GUI - GameINI Setting AA Is Not Displayed in GUI | | 12/22/2021 08:12 PM |
| 8790 | Emulator | Emulator Issues | New | Normal | Guitar Hero Warriors of rock constant 1 second freezes | | 10/03/2021 10:20 PM |
| 9872 | Emulator | Emulator Issues | New | Normal | GUI Thread locks up, button inputs no longer work when you frame advance and savestate with the TAS Input window up | | 11/03/2016 03:45 AM |

...