## Issues

| # | Project | Tracker | Status | Priority | Subject | Assignee | Updated |
|---|---|---|---|---|---|---|---|
| 13354 | Emulator | Emulator Issues | New | High | Games stop responding to input after losing focus once (Linux, OpenGL) | | 04/14/2024 07:24 AM |
| 9273 | Emulator | Emulator Issues | Accepted | High | Replace stdio usage by IOFile, imlpement IOFile on top of win32 CreateFile/ReadFile/... on Windows | | 01/28/2019 08:31 PM |
| 9164 | Emulator | Emulator Issues | Accepted | High | Random crashes caused by a potential memory corruption | | 12/16/2015 06:47 AM |
| 6126 | Emulator | Emulator Issues | Accepted | High | Write some "Guide to new Dolphin developers" wiki page | | 03/20/2013 02:25 AM |
| 13530 | Emulator | Emulator Issues | New | Normal | [WIndwos][Android] [GYMJA4] Jikkyo Pawarfuru  Major League graphic glitch. | | 04/26/2024 06:03 AM |
| 13528 | Emulator | Emulator Issues | New | Normal | Dolphin twitch studio in game overlay not work | | 04/22/2024 01:22 PM |
| 13526 | Emulator | Emulator Issues | Fix pending | Normal | "Attempted to flush discarded PPC reg 4" durring stepping inside the debugger | | 04/21/2024 05:57 PM |
| 13524 | Emulator | Emulator Issues | New | Normal | GameINI setting for Output Resampling does not change correctly in the GUI (and is also incorrectly listed in the Wiki) | | 04/19/2024 12:27 AM |
| 13523 | Emulator | Emulator Issues | Accepted | Normal | Resizing the RenderWidget while using Vulkan with proprietary NVidia drivers will deadlock. | | 04/17/2024 11:39 PM |
| 13521 | Emulator | Emulator Issues | New | Normal | Code View Widget: m_stepping_lock not acquired on destructor causing unlocking of already unlocked mutex | | 04/17/2024 02:49 PM |
| 13520 | Emulator | Emulator Issues | New | Normal | Invalid read while playing Animal Crossing GCN | | 04/18/2024 12:57 AM |
| 13518 | Emulator | Emulator Issues | New | Normal | "Recenter" action doesn't work for touch screen IR | | 04/15/2024 08:44 PM |
| 13517 | Emulator | Emulator Issues | New | Normal | Android: Graphics for F-Zero GX on Vulkan backend has rendering and texture issues | | 04/15/2024 10:41 PM |
| 13516 | Emulator | Emulator Issues | New | Normal | Unhandled exception from formatted timestamp on savestate file scanning | | 04/05/2024 08:16 PM |
| 13509 | Emulator | Emulator Issues | New | Normal | GameCube Riivolution patches don't work if IPL is present and enabled | | 03/27/2024 11:33 PM |
| 13508 | Emulator | Emulator Issues | New | Normal | App crashing when selecting Graphics from Menu and system menu bar [macOS] | | 03/27/2024 09:11 PM |
| 13507 | Emulator | Emulator Issues | New | Normal | Mii Face and save data icons not showing up on Taiko no Tatsujin Wii(Wii1) | | 04/10/2024 12:43 PM |
| 13504 | Emulator | Emulator Issues | New | Normal | Missing Rumble Motor Option for Switch Joy-Cons in Emulated Wii Remote Configurator | | 03/24/2024 12:23 PM |
| 13502 | Emulator | Emulator Issues | New | Normal | Super Mario Sunshine crash after dolby logo on all Android versions past 5.0-21026 on Mali GPU | | 04/05/2024 06:53 AM |
| 13499 | Emulator | Emulator Issues | New | Normal | [Feature Request] Option to store a game's save state next to the ISO | | 03/19/2024 07:49 PM |
| 13498 | Emulator | Emulator Issues | New | Normal | Goron Spikes causes crash in Majora's Mask Wii VC | | 03/18/2024 08:45 AM |
| 13497 | Emulator | Emulator Issues | New | Normal | macOS crash in maximised Window when entering fullscreen if "Render to main window" is enabled | | 03/19/2024 02:26 AM |
| 13493 | Emulator | Emulator Issues | New | Normal | (FFCC) Goblin Wall Letters Menu Crashes The Game | | 03/13/2024 07:27 PM |
| 13492 | Emulator | Emulator Issues | Accepted | Normal | Frame dumping doesn't properly close output file when disabled | | 03/21/2024 07:16 AM |
| 13491 | Emulator | Emulator Issues | New | Normal | Game Randomly Crashes when playing specifically in Freezeflame Galaxy (either in Vanilla SMG1 or SMG2 as a custom level using romhacks) | | 03/09/2024 12:42 PM |
| 13490 | Emulator | Emulator Issues | New | Normal | D3D12 Crashes Dolphin when booting any Wii game on intel iGPU's and ARC GPU's | | 03/04/2024 04:42 AM |

| # | Project | Tracker | Status | Priority | Subject | Assignee | Updated |
|---|---|---|---|---|---|---|---|
| 13489 | Emulator | Emulator Issues | Accepted | Normal | Cull vertices on the CPU causes missing menu elements in Super Monkey Ball 1 & Super Monkey Ball 2 | | 03/03/2024 05:04 AM |
| 13488 | Emulator | Emulator Issues | New | Normal | Android: Gecko code list is not updated properly after you delete more than one item | JosJuice | 03/19/2024 07:59 PM |
| 13487 | Emulator | Emulator Issues | New | Normal | Super Paper Mario 6-1 Sammer Kingdom Freeze (none of the old fixes work) | | 02/24/2024 11:53 PM |
| 13486 | Emulator | Emulator Issues | New | Normal | Android: Random freezing in multiple games | | 04/09/2024 08:41 AM |
| 13485 | Emulator | Emulator Issues | Accepted | Normal | Entire Game Closes on Netplay Session if Client Leaves | | 03/18/2024 03:32 AM |
| 13481 | Emulator | Emulator Issues | New | Normal | Invalid write error in Baldur's Gate: Dark Alliance (PAL, all versions) | | 02/12/2024 04:09 PM |
| 13479 | Emulator | Emulator Issues | New | Normal | Pink borders during cutscenes in The Incredibles: Rise of the Underminer | | 02/08/2024 10:00 PM |
| 13478 | Emulator | Emulator Issues | New | Normal | Dolphin crashing when opening the GFX menu or when opening a game | | 02/07/2024 03:39 AM |
| 13477 | Emulator | Emulator Issues | New | Normal | 4GB non-HC SD cards do not work despite working on real hardware in commercial software | | 02/07/2024 09:52 PM |
| 13474 | Emulator | Emulator Issues | New | Normal | Allow configuring hotkeys via command line | | 03/17/2024 02:52 AM |
| 13471 | Emulator | Emulator Issues | Accepted | Normal | No motion control with physical wiimote in Mario & Sonic 2008 at Rowing - Single Scrulls | | 03/21/2024 05:55 PM |
| 13467 | Emulator | Emulator Issues | New | Normal | Dolphin Crashing When Trying to Start a Game or Open the Graphics Menu on Windows 11 | | 02/02/2024 03:59 AM |
| 13465 | Emulator | Emulator Issues | New | Normal | Stuttering Issue in Super Mario Galaxy (and other Wii games) on Steam Deck with Gyro Mouse in Dolphin Emulator | | 03/19/2024 08:03 PM |
| 13463 | Emulator | Emulator Issues | New | Normal | Mii Channel: Faceless bug appears again. | | 01/20/2024 01:58 PM |
| 13462 | Emulator | Emulator Issues | New | Normal | Rayman Raving Rabbids: TV Party error on skipping Outofcontrollables cutscene | | 01/21/2024 06:48 PM |
| 13461 | Emulator | Emulator Issues | New | Normal | full side by side stereoscopic support | | 03/20/2024 10:18 PM |
| 13459 | Emulator | Emulator Issues | New | Normal | Crash in Bakugan: Battle Brawlers on Vulkan (Android) | | 01/17/2024 08:31 PM |
| 13458 | Emulator | Emulator Issues | New | Normal | [AArch64] Crash when going in-game in Bakugan: Battle Brawlers | | 01/17/2024 08:01 PM |
| 13456 | Emulator | Emulator Issues | New | Normal | VertexManager MAXVBUFFERSIZE panic alert when using Metal backend | | 01/15/2024 05:46 PM |
| 13452 | Emulator | Emulator Issues | New | Normal | Cheat Search's "Current Value" column doesn't update on stepping | | 01/10/2024 12:32 AM |
| 13451 | Emulator | Emulator Issues | New | Normal | Karaoke Revolution Glee 1: mic not recognized | | 01/29/2024 02:49 PM |
| 13450 | Emulator | Emulator Issues | New | Normal | Budokai Tenkaichi 2 EU - part of EFB copy doesn't upscale | | 01/08/2024 01:19 PM |
| 13449 | Emulator | Emulator Issues | New | Normal | Strange shadows/white artifacts in Disney's Hide & Seek | | 01/07/2024 12:13 PM |
| 13448 | Emulator | Emulator Issues | New | Normal | Wii menu 2.0/2.1 Glitch on channels /animation | | 01/07/2024 07:52 PM |
| 13446 | Emulator | Emulator Issues | New | Normal | Koreankii Doesn't work on dolphin | | 12/29/2023 08:18 PM |
| 13445 | Emulator | Emulator Issues | New | Normal | CTGP-R Crashes on JIT Recompiler for ARM64 for macOS | | 03/20/2024 06:45 AM |
| 13440 | Emulator | Emulator Issues | New | Normal | Wiimote disconnect after launch/return to wii menu with priiloader installed | | 04/04/2024 07:12 AM |
| 13439 | Emulator | Emulator Issues | New | Normal | Spyro: A Hero's Tail - Purple/Bright Sky flipping issue in first world | | 01/14/2024 02:29 PM |
| 13438 | Emulator | Emulator Issues | Accepted | Normal | Advanced input expression function usage (e.g. "tap") is not well documented | | 03/20/2024 06:50 AM |

| # | Project | Tracker | Status | Priority | Subject | Assignee | Updated |
|---|---|---|---|---|---|---|---|
| 13433 | Emulator | Emulator Issues | New | Normal | Shader compilation triggered by graphics settings changes can't be aborted and will freeze up the GUI if attempted | | 12/15/2023 06:49 AM |
| 13432 | Emulator | Emulator Issues | New | Normal | Memory error in x64Emitter.cpp | | 12/14/2023 04:15 PM |
| 13430 | Emulator | Emulator Issues | New | Normal | Wrong compile options for zlib-ng | | 12/14/2023 03:56 PM |
| 13429 | Emulator | Emulator Issues | New | Normal | The Last Story - Ending credits text bug | | 12/13/2023 06:19 PM |
| 13424 | Emulator | Emulator Issues | New | Normal | Dolphin in portable mode dumping textures into documents folder | | 12/10/2023 04:52 PM |
| 13423 | Emulator | Emulator Issues | Work started | Normal | Emulated Wii Speak not supported | | 03/20/2024 06:54 AM |
| 13421 | Emulator | Emulator Issues | New | Normal | Vertical lines on Shrek Smash n' Crash Racing (europe) | | 12/07/2023 06:25 PM |
| 13416 | Emulator | Emulator Issues | New | Normal | [Raspberry Pi 5] Dual Source Blending workaround isn't implemented | | 12/05/2023 08:51 AM |
| 13415 | Emulator | Emulator Issues | New | Normal | NDEV support | | 03/16/2024 09:24 PM |
| 13410 | Emulator | Emulator Issues | New | Normal | Arbitrary mipmap detection not working correctly with D3D11 and OGL backends | | 11/30/2023 04:56 PM |
| 13407 | Emulator | Emulator Issues | New | Normal | NERF N-Strike fails with a GPU Opcode error | | 12/19/2023 01:19 AM |
| 13406 | Emulator | Emulator Issues | Fix pending | Normal | IOS USB_KBD: ioctl is incorrectly non-blocking | | 11/29/2023 06:55 AM |
| 13403 | Emulator | Emulator Issues | Accepted | Normal | Graphical Issues - Defender | | 11/21/2023 11:24 PM |
| 13402 | Emulator | Emulator Issues | New | Normal | Issues in video refresh in SDL applications | | 11/25/2023 12:32 PM |
| 13400 | Emulator | Emulator Issues | Accepted | Normal | Chromebook keyboard input not detecting some keys | | 11/18/2023 08:27 AM |
| 13397 | Emulator | Emulator Issues | New | Normal | Ultimate Spider-Man Flickering/Missing Textures | | 11/24/2023 08:57 PM |
| 13393 | Emulator | Emulator Issues | New | Normal | Stuttering issues with NVIDIA drivers/cards and the Vulkan backend | | 11/12/2023 06:56 PM |
| 13391 | Emulator | Emulator Issues | New | Normal | MGS Twin Snakes constant Freezing | | 11/12/2023 02:37 AM |
| 13389 | Emulator | Emulator Issues | New | Normal | Steam Deck - Animal Crossing crashes in Game Mode, not in Desktop mode | | 11/11/2023 05:33 PM |
| 13388 | Emulator | Emulator Issues | Questionable | Normal | [Super Paper Mario] 7-2 darkness effects now cause the game to run horribly | | 11/11/2023 08:56 AM |
| 13383 | Emulator | Emulator Issues | New | Normal | Ffb (force feedback ) on wheels stops working after version 5.0-16853 | | 03/16/2024 09:32 PM |
| 13380 | Emulator | Emulator Issues | New | Normal | Ghost Squad-GFX FIFO Unknown Opcode | | 10/26/2023 04:06 AM |
| 13377 | Emulator | Emulator Issues | Accepted | Normal | (RFCEGD) Opaque Overlay Obscures Camera | | 11/19/2023 01:16 AM |
| 13375 | Emulator | Emulator Issues | New | Normal | [Android] UI navigation with controller blocks emulation view | | 03/22/2024 01:58 AM |
| 13374 | Emulator | Emulator Issues | New | Normal | JIT: paired singles instructions execute even when HID2.PSE is 0 | | 11/11/2023 03:47 PM |
| 13369 | Emulator | Emulator Issues | New | Normal | Incorrect Full-screen / Window Mode transition on Linux Mint | | 10/01/2023 06:46 PM |
| 13368 | Emulator | Emulator Issues | New | Normal | GDB Stub for Dolphin not working with IDA Pro | | 09/29/2023 06:59 AM |
| 13365 | Emulator | Emulator Issues | New | Normal | Pikmin keeps freezing in The Forest Navel | | 09/25/2023 05:16 AM |
| 13363 | Emulator | Emulator Issues | New | Normal | Region Selector not properly booting from Everybody Votes Channel | | 04/04/2024 07:23 AM |
| 13361 | Emulator | Emulator Issues | New | Normal | [Gecko] grN and bP are assigned starting at frozenvalue pointer instead of after | | 09/22/2023 10:27 AM |
| 13359 | Emulator | Emulator Issues | New | Normal | European version of Monopoly, terrible performance. | | 09/21/2023 11:20 AM |
| 13357 | Emulator | Emulator Issues | New | Normal | Dolphin freezes after adding an encrypted Action Replay code of 128 lines or more. | | 09/27/2023 09:15 AM |

| # | Project | Tracker | Status | Priority | Subject | Assignee | Updated |
|---|---|---|---|---|---|---|---|
| 13355 | Emulator | Emulator Issues | Accepted | Normal | Dolphin doesn't restore to original size after resuming from maximized | | 03/20/2024 07:10 AM |
| 13352 | Emulator | Emulator Issues | New | Normal | Crash: std::chrono clock_cast is not supported on some windows versions. | | 03/16/2024 09:38 PM |
| 13351 | Emulator | Emulator Issues | Accepted | Normal | GPU Texture Decoding on OpenGL Backend cause Graphic corruption on AMD Radeon GPU. | | 11/21/2023 11:01 AM |
| 13350 | Emulator | Emulator Issues | New | Normal | PowerPCTest fails on arm64 | | 09/21/2023 01:45 PM |
| 13347 | Emulator | Emulator Issues | Accepted | Normal | Fix texture seams in Mario Party Games | | 09/05/2023 06:08 PM |
| 13345 | Emulator | Emulator Issues | New | Normal | Twilight Princess Gamecube - Garbled Map when using Vulkan and Disabled "Scaled EFB Copy" | | 10/13/2023 02:28 AM |
| 13344 | Emulator | Emulator Issues | New | Normal | Music Mistiming in Specific Twilight Princess (GZ2E01) Cutscene | | 08/28/2023 12:10 AM |
| 13342 | Emulator | Emulator Issues | New | Normal | Request: Add `--riivolution` command line argument | | 08/26/2023 05:18 AM |
| 13340 | Emulator | Emulator Issues | New | Normal | Very low performance in Skylander Swap Force game. | | 09/05/2023 02:22 PM |
| 13339 | Emulator | Emulator Issues | New | Normal | [Android] Sonic Unleashed broken graphics on Mali GPU | | 03/20/2024 06:33 AM |
| 13338 | Emulator | Emulator Issues | New | Normal | Dolphin Updater have a fatal error | | 08/21/2023 05:19 PM |
| 13335 | Emulator | Emulator Issues | New | Normal | [Feature Request] Customizable Performance Statistics Positition. | | 03/21/2024 08:52 AM |
| 13334 | Emulator | Emulator Issues | New | Normal | Super Paper Mario Chap 6 UNPLAYABLE | | 10/07/2023 11:23 PM |
| 13333 | Emulator | Emulator Issues | New | Normal | Wrong UI color behaviour in the latest beta | | 03/20/2024 05:36 AM |
| 13327 | Emulator | Emulator Issues | New | Normal | loading texture | | 08/22/2023 09:40 PM |
| 13324 | Emulator | Emulator Issues | New | Normal | Mario Party 7 Invisible characters when jumped on in minigames | | 08/14/2023 11:25 AM |
| 13323 | Emulator | Emulator Issues | New | Normal | Windows scaling of UI elements being rounded to integer scales | | 08/14/2023 06:59 AM |
| 13322 | Emulator | Emulator Issues | New | Normal | Memory Write Breakpoint Not Hitting When Pokemon Box ROM is Loaded into memory | | 08/11/2023 07:33 PM |
| 13321 | Emulator | Emulator Issues | New | Normal | Nicktoons: Unite! -- Long Load Times | | 08/09/2023 07:21 PM |
| 13320 | Emulator | Emulator Issues | New | Normal | Luigi's Mansion save corruption when using savestates | | 03/20/2024 07:59 AM |
| 13319 | Emulator | Emulator Issues | New | Normal | Game control lost after selecting any other window | | 08/08/2023 03:57 PM |
| 13311 | Emulator | Emulator Issues | New | Normal | Strong Bad Episode 1 freezes | | 07/26/2023 09:23 PM |
| 13309 | Emulator | Emulator Issues | Accepted | Normal | HW_VISOLID not supported | | 07/24/2023 06:57 PM |
| 13307 | Emulator | Emulator Issues | New | Normal | Toggling "Manual Texture Sampling" twice while a game is running ruins shader cache (Ubershaders) | | 07/22/2023 07:50 PM |
| 13305 | Emulator | Emulator Issues | New | Normal | Failed to initialize video backend on Asahi Linux | | 07/21/2023 08:50 AM |
| 13304 | Emulator | Emulator Issues | New | Normal | Qt/macOS: Missing "Window" item in menu bar. | | 03/17/2024 03:08 AM |
| 13296 | Emulator | Emulator Issues | New | Normal | Teen Titans Gamecube Softlock Emulation Error | | 07/03/2023 03:43 AM |
| 13293 | Emulator | Emulator Issues | New | Normal | "Millionaire" (US) flickering and vertically stretched | | 07/07/2023 06:52 AM |
| 13292 | Emulator | Emulator Issues | New | Normal | Can't use USB keyboard to type in Monster Hunter Tri | | 06/30/2023 01:36 AM |
| 13285 | Emulator | Emulator Issues | New | Normal | Post-processing shader options cannot be saved per-game. Doesn't reset after launching new games. | | 06/23/2023 06:11 AM |

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|---|---|---|---|---|---|---|---|
| 13283 | Emulator | Emulator Issues | New | Normal | Windows - Texture in symlink folders are not loaded | | 06/18/2023 01:36 AM |
| 13282 | Emulator | Emulator Issues | New | Normal | Skylanders: SuperChargers Racing is nearly unplayable with the emulated portal of power. | | 08/14/2023 03:44 PM |
| 13280 | Emulator | Emulator Issues | Questionable | Normal | Special values (NaN/Infinity) in input expressions are not handled. e.g. division by zero | | 03/17/2024 03:18 AM |
| 13279 | Emulator | Emulator Issues | New | Normal | Wind Waker Gecko Code Not working | | 06/14/2023 10:30 PM |
| 13278 | Emulator | Emulator Issues | New | Normal | Memory leak in game list. | | 06/13/2023 04:33 PM |
| 13275 | Emulator | Emulator Issues | Questionable | Normal | Multiple JP games cannot be repacked without breaking | | 06/08/2023 11:40 PM |
| 13273 | Emulator | Emulator Issues | New | Normal | Auto internal resolution broken | | 06/05/2023 08:59 PM |
| 13271 | Emulator | Emulator Issues | New | Normal | The beta version on openSUSE Tumbleweed stopped building. | | 03/20/2024 07:24 AM |
| 13266 | Emulator | Emulator Issues | New | Normal | Android: Input system rewrite: LG Dual screen virtual joystick no longer works | | 10/15/2023 11:10 PM |
| 13265 | Emulator | Emulator Issues | New | Normal | No input controls after bluetooth controller disconnects | | 05/19/2023 07:37 PM |
| 13263 | Emulator | Emulator Issues | New | Normal | Input polling issue on MHTri | | 05/19/2023 11:07 AM |
| 13262 | Emulator | Emulator Issues | New | Normal | Background Input option highly inconsistent with keyboard controller | | 03/20/2024 04:11 AM |
| 13261 | Emulator | Emulator Issues | New | Normal | Enabling gecko codes for certain Riivolution presets of a game | | 05/18/2023 09:45 AM |
| 13259 | Emulator | Emulator Issues | Accepted | Normal | dolphin-tool not avaliable in any macOS build | | 05/17/2023 09:33 PM |
| 13258 | Emulator | Emulator Issues | New | Normal | [Feature Request] Add integrated Feral Interactive GameMode support for Linux | | 05/15/2023 12:28 AM |
| 13257 | Emulator | Emulator Issues | New | Normal | Dolphin Hard Crashes When Starting A Game With OpenGL On Linux | | 06/29/2023 10:11 PM |
| 13256 | Emulator | Emulator Issues | Questionable | Normal | Star Fox: Assault crashing on level 3 | | 03/22/2024 05:45 AM |
| 13254 | Emulator | Emulator Issues | New | Normal | Skies of Arcadia Legends audio issue with LLE | | 11/29/2023 01:14 PM |
| 13251 | Emulator | Emulator Issues | New | Normal | Metroid Prime Visor Bugs | | 08/21/2023 06:16 AM |
| 13247 | Emulator | Emulator Issues | New | Normal | "stop current emulation" popup stuck under render window with "Keep Window on Top". Can't click anything. | | 05/01/2023 04:30 AM |
| 13245 | Emulator | Emulator Issues | New | Normal | [DolphinBar] Warning message for Continuous Scanning appears when using the DolphinBar | | 04/30/2023 08:33 PM |
| 13243 | Emulator | Emulator Issues | New | Normal | The Game Freeze After 2-3 Hours of Gameplay - Super Mario Sunshine PAL (Windows) | | 04/26/2023 12:52 AM |
| 13242 | Emulator | Emulator Issues | New | Normal | Gecko codes does not downloading for some games | | 04/26/2023 02:58 AM |
| 13240 | Emulator | Emulator Issues | New | Normal | Using real Wiimotes doesn't work on the Steam Deck | | 04/24/2023 06:38 PM |
| 13236 | Emulator | Emulator Issues | New | Normal | Vulkan is broken on android using mali g72 mp3 gpu. | | 03/22/2024 01:58 AM |
| 13233 | Emulator | Emulator Issues | New | Normal | Raving Rabbids - Travel in Time Requires Single Core Mode | | 04/11/2024 10:15 PM |
| 13231 | Emulator | Emulator Issues | New | Normal | Photo Channel not loading | | 03/20/2024 04:09 AM |
| 13230 | Emulator | Emulator Issues | Accepted | Normal | The Legend of Zelda Skyward Sword CPU Cull Timeshift Stone issue | | 04/05/2023 06:23 PM |
| 13228 | Emulator | Emulator Issues | New | Normal | [Feature Request] Include game revision and verification status in telemetry | | 03/21/2024 08:50 AM |

| # | Project | Tracker | Status | Priority | Subject | Assignee | Updated |
|---|---|---|---|---|---|---|---|
| 13226 | Emulator | Emulator Issues | New | Normal | Wii Sports Resort - "Could not access Wii System Memory. Refer to the Wii Operations Manual for details." | | 03/30/2023 11:11 PM |
| 13225 | Emulator | Emulator Issues | New | Normal | Dolphin allows importing WADs into the Wii NAND even if they would overfill the NAND. | | 04/04/2024 03:22 PM |
| 13223 | Emulator | Emulator Issues | Accepted | Normal | GoldenEye: 007 (Wii) - Bloom lighting effect is stronger than on console | | 03/28/2023 05:10 AM |
| 13221 | Emulator | Emulator Issues | New | Normal | The Urbz: Sims in the city - Shimmering/expanded clothing light issue | | 03/27/2023 05:46 PM |
| 13219 | Emulator | Emulator Issues | New | Normal | The Urbz: Sims in the city - Maxis Logo Upscale issue | | 03/26/2023 06:43 AM |
| 13217 | Emulator | Emulator Issues | Accepted | Normal | NHL SlapShot: Vertical Line Down Center of Screen During Gameplay / Disappears During Cut Scenes | | 03/24/2023 01:16 AM |
| 13215 | Emulator | Emulator Issues | New | Normal | Saving Issue in Metroid Prime 3 (TAS) | | 03/21/2023 06:40 PM |
| 13214 | Emulator | Emulator Issues | New | Normal | Broken LZMA / LZMA2 level 9 RVZ compression | | 03/18/2023 11:27 PM |
| 13213 | Emulator | Emulator Issues | New | Normal | Call of Duty Black ops can't stand up in a mission | | 03/18/2023 05:06 PM |
| 13212 | Emulator | Emulator Issues | New | Normal | Metroid Prime X Ray Visor not working | | 04/10/2023 03:26 AM |
| 13211 | Emulator | Emulator Issues | New | Normal | Bluetooth passthrough on Linux does not remember paired Wiimotes | | 03/20/2024 04:06 AM |
| 13210 | Emulator | Emulator Issues | New | Normal | Better error message for importing broken Wii saves. | | 03/19/2024 09:55 PM |
| 13209 | Emulator | Emulator Issues | Questionable | Normal | [Feature Request] Custom Textures: Add RGBA16 support | | 03/15/2023 04:32 AM |
| 13208 | Emulator | Emulator Issues | New | Normal | Donkey Kong Country Returns: Freezes after Wii remote warning on multiple platforms | | 03/15/2023 12:25 PM |
| 13206 | Emulator | Emulator Issues | New | Normal | Next beta should artificially limit vc++ redist version | | 03/13/2023 06:36 PM |
| 13205 | Emulator | Emulator Issues | New | Normal | [Feature Request] Netplay - Allow host to limit maximum player count in a room | | 03/21/2024 08:54 AM |
| 13204 | Emulator | Emulator Issues | New | Normal | [Feature request] Netplay drop-in (host savestate syncing) | | 03/21/2024 08:54 AM |
| 13203 | Emulator | Emulator Issues | New | Normal | Sync GPU with dualcore on netplay causes extreme slowdowns upon looking at EFB effects since 5.0-683/86 | | 03/13/2023 03:41 AM |
| 13201 | Emulator | Emulator Issues | New | Normal | [Feature request] Per game hotkey profiles through the GameINI | | 03/21/2024 04:18 PM |
| 13200 | Emulator | Emulator Issues | New | Normal | Dolphin doesn't follow custom banner on symbolic links | | 03/08/2023 10:52 PM |
| 13199 | Emulator | Emulator Issues | New | Normal | Check Mii Out Channel just leaves a black screen | | 03/07/2023 08:21 AM |
| 13198 | Emulator | Emulator Issues | New | Normal | Shader Error + crash on Orange Pi 5 w Panfrost - sampler2DMSArray | | 04/10/2023 03:59 PM |
| 13195 | Emulator | Emulator Issues | New | Normal | Enable Controller Input + Frame Advance causes Dolphin to Freeze | | 03/04/2023 11:16 PM |
| 13194 | Emulator | Emulator Issues | New | Normal | Dolphin freezes when returning to the Wii menu with no warning dialogue | | 03/04/2023 10:59 PM |
| 13192 | Emulator | Emulator Issues | Accepted | Normal | Song of Passing Graphical Issue (The Legend of Zelda: The Wind Waker) | | 03/03/2023 07:39 PM |
| 13191 | Emulator | Emulator Issues | New | Normal | Light gun devices that are exposed as mice | | 03/02/2023 08:21 PM |
| 13189 | Emulator | Emulator Issues | New | Normal | Rename Riivolution to RiivolutionPatches | | 02/27/2023 08:55 PM |
| 13188 | Emulator | Emulator Issues | New | Normal | Add Disc 1 feature | | 03/21/2024 08:54 AM |
| 13187 | Emulator | Emulator Issues | New | Normal | Game Paths Improvements | | 03/21/2024 08:49 AM |

| # | Project | Tracker | Status | Priority | Subject | Assignee | Updated |
|---|---|---|---|---|---|---|---|
| 13184 | Emulator | Emulator Issues | New | Normal | Super Mario Sunshine - Coconut drinks in Gelato Beach bar are invisible due to using nonexistent vertex color (conflicts with debug cubes fix) | | 02/27/2023 01:33 AM |
| 13183 | Emulator | Emulator Issues | New | Normal | Improve UI/UX for GCI folders. | AdmiralCurtiss | 02/27/2023 12:51 AM |
| 13179 | Emulator | Emulator Issues | New | Normal | Sonic Adventure 2 Battle PAL crash at startup | | 02/22/2023 09:12 AM |
| 13175 | Emulator | Emulator Issues | New | Normal | Rework Dolphin Watch Window to make it closer to DME/CE | | 02/21/2023 04:29 PM |
| 13174 | Emulator | Emulator Issues | New | Normal | Add pointer chains from DME to Dolphin | | 02/21/2023 04:29 PM |
| 13170 | Emulator | Emulator Issues | New | Normal | Wii Netplay instant crash on load of Wii game | | 08/29/2023 08:01 PM |
| 13169 | Emulator | Emulator Issues | New | Normal | Compilation error on Fedora Linux - minizip vs minizip-ng | | 03/19/2024 11:56 PM |
| 13167 | Emulator | Emulator Issues | New | Normal | Debugging UI does not unfocus when playing game with "Render to Main Window" enabled | | 02/12/2023 11:41 AM |
| 13166 | Emulator | Emulator Issues | New | Normal | Metroid Prime Trilogy lags with Dual Core and Skip Presenting Duplicate Frames | | 02/12/2023 01:17 PM |
| 13162 | Emulator | Emulator Issues | New | Normal | [Feature Request] Add toggleable checkboxes for Motion options | | 02/10/2023 02:23 PM |
| 13160 | Emulator | Emulator Issues | New | Normal | Dolphin Crash with conditional breakpoint from savestate | | 02/06/2023 04:00 PM |
| 13159 | Emulator | Emulator Issues | New | Normal | DualSense Rumble Strength is Inconsistent | | 03/11/2024 09:50 PM |
| 13158 | Emulator | Emulator Issues | Accepted | Normal | Flickering checkerboard pattern on certain graphics using Vulkan or Metal (macOS) | | 02/18/2023 09:14 PM |
| 13157 | Emulator | Emulator Issues | Questionable | Normal | [Feature Request] Split aspect ratio settings | | 03/21/2024 08:49 AM |
| 13156 | Emulator | Emulator Issues | New | Normal | Mario & Sonic at the Olympic Winter Games - Black title screen | | 01/28/2023 06:30 PM |
| 13155 | Emulator | Emulator Issues | New | Normal | 8bitdo SN30 Pro Bluetooth Controller Mapping Not Working on macOS Monterey | | 03/19/2024 08:59 PM |
| 13154 | Emulator | Emulator Issues | New | Normal | Dolphin entirely hangs if a WiiMote disconnects during a netplay session | | 01/22/2023 11:49 AM |
| 13150 | Emulator | Emulator Issues | New | Normal | Hotkey to toggle Widescreen Hack. | | 01/16/2023 11:22 AM |
| 13148 | Emulator | Emulator Issues | New | Normal | SimAnimals: "pointer not correctly detected in-game" | | 01/17/2023 03:42 AM |
| 13147 | Emulator | Emulator Issues | New | Normal | Core should not have a direct dependency on cubeb (CEXIMic) | | 01/14/2023 08:21 AM |
| 13146 | Emulator | Emulator Issues | New | Normal | Text is unreadable in CodeViewWidget when using dark mode user style | | 01/12/2023 07:32 PM |
| 13145 | Emulator | Emulator Issues | New | Normal | HLE Riivolution lacks support for letting games open files from the SD card. | | 01/11/2023 03:50 PM |
| 13142 | Emulator | Emulator Issues | New | Normal | Graphical glitches outside of Dolphin on Mac OS 12.6.2 after use of Dolphin 5.0-17995 with Vulkan driver | | 01/12/2023 08:51 PM |
| 13141 | Emulator | Emulator Issues | New | Normal | Dolphin crashes sometimes when unplugging standard controllers | | 01/08/2023 06:59 AM |
| 13137 | Emulator | Emulator Issues | New | Normal | Forecast Channel stuck on FORE000006 error | | 04/04/2024 08:06 AM |
| 13135 | Emulator | Emulator Issues | New | Normal | (GLME01) Luigi's Mansion suffers from reoccurring microstutters/frame pacing issues in game not caused by shader compilation | | 11/12/2023 06:01 PM |
| 13133 | Emulator | Emulator Issues | New | Normal | Issues when bluetooth headphones are connected: Wiimote fails to pair when game is running, gamecube games also hang on stop/exit when continuous scanning is enabled | | 01/01/2023 01:37 PM |
| 13132 | Emulator | Emulator Issues | New | Normal | NVIDIA Optimus Drivers Poor Performance on New Drivers | | 12/30/2022 07:46 PM |
| 13131 | Emulator | Emulator Issues | Questionable | Normal | Poor UX configuring graphics mods when globally disabled | | 12/29/2022 01:53 AM |

| # | Project | Tracker | Status | Priority | Subject | Assignee | Updated |
|---|---|---|---|---|---|---|---|
| 13129 | Emulator | Emulator Issues | New | Normal | Network: Wrong broadcast address used on Android | | 03/19/2024 08:36 PM |
| 13128 | Emulator | Emulator Issues | Accepted | Normal | Xenoblade Chronicles bloom on title screen is much stronger than console | | 12/27/2022 03:47 AM |
| 13125 | Emulator | Emulator Issues | New | Normal | Dolphin not opening through Steam while Switch Pro Controller is connected | | 02/18/2023 11:48 PM |
| 13123 | Emulator | Emulator Issues | New | Normal | Emulator gets stuck on black screen when opening SSBB | | 12/20/2022 04:59 PM |
| 13122 | Emulator | Emulator Issues | New | Normal | Dolphin conflicts with EmulationStation-DE when using a GameCube controller through an adapter | | 12/15/2022 05:28 AM |
| 13119 | Emulator | Emulator Issues | Accepted | Normal | Kirby Air Ride texture behavior does not match original hardware | | 04/18/2023 09:52 PM |
| 13116 | Emulator | Emulator Issues | New | Normal | Bluetooth Passthrough Bug with Wii Sports (Rev1) | | 11/28/2022 02:41 PM |
| 13114 | Emulator | Emulator Issues | Questionable | Normal | Importing save file sets back 70% of my progress | | 03/18/2024 04:20 AM |
| 13112 | Emulator | Emulator Issues | New | Normal | Harry Potter and the Prisoner of Azkaban, dark rectangle in top left corner | | 03/19/2024 08:36 PM |
| 13107 | Emulator | Emulator Issues | New | Normal | Hulk Audio Cuts Off | | 12/04/2022 03:17 AM |
| 13102 | Emulator | Emulator Issues | New | Normal | USB passthrough (microphone) doesn't work anymore | | 01/02/2023 08:20 AM |
| 13097 | Emulator | Emulator Issues | New | Normal | Does not build on Ubuntu 22.10 | | 03/20/2024 07:30 AM |
| 13091 | Emulator | Emulator Issues | New | Normal | Another Code: R - Photo makes game freeze in Chapter 8 | | 10/29/2022 05:38 PM |
| 13085 | Emulator | Emulator Issues | Accepted | Normal | TODO:  Investigate "Memory Stride Too Small" Errors | | 11/13/2022 11:06 PM |
| 13084 | Emulator | Emulator Issues | Accepted | Normal | Presentation Megathread - Vsync/ScreenTearing/Framepacing Issue | | 12/19/2022 06:13 PM |
| 13082 | Emulator | Emulator Issues | Questionable | Normal | Emulated Wii Remote's classic controller does not reconnect the wii remote. | | 03/21/2024 08:49 AM |
| 13081 | Emulator | Emulator Issues | Accepted | Normal | Feature Request - Support Interlacing for games that don't work with Force Progressive | | 10/24/2022 07:13 PM |
| 13080 | Emulator | Emulator Issues | Accepted | Normal | Pitfall: The Lost Expedition loads are 25% slower on Dolphin compared to a real Wii | | 10/27/2022 08:38 PM |
| 13079 | Emulator | Emulator Issues | New | Normal | Memory Breakpoints not triggering (Giftpia) | | 12/06/2022 02:25 AM |
| 13078 | Emulator | Emulator Issues | Fix pending | Normal | Manhunt 2 FMVs run 1 FPS/60 VPS at default Emulated CPU Clock, throw unknown opcodes in dualcore due to large FPS/VPS desync | | 12/26/2022 02:47 AM |
| 13077 | Emulator | Emulator Issues | Accepted | Normal | AArch64 and JIT64 cores do not synchronize on Netplay/TASes | | 10/27/2022 08:42 PM |
| 13076 | Emulator | Emulator Issues | New | Normal | Consider using a different abbreviation for "Japanese" in default file paths | | 04/04/2024 03:29 PM |
| 13075 | Emulator | Emulator Issues | Questionable | Normal | GameCube microphone support for Linux | | 11/11/2022 04:35 PM |
| 13069 | Emulator | Emulator Issues | New | Normal | GC CALENDAR CARD(DOL-23) | | 10/17/2022 12:21 AM |
| 13065 | Emulator | Emulator Issues | New | Normal | [Feature Request] Add more command line arguments to manage disks when dolphin is running | | 10/18/2022 03:51 PM |
| 13062 | Emulator | Emulator Issues | Accepted | Normal | Game properties menu stretches to fit large banners | | 10/02/2022 03:45 PM |
| 13059 | Emulator | Emulator Issues | New | Normal | Transition effects missing [No More Heroes 2] | | 09/29/2022 08:24 PM |
| 13055 | Emulator | Emulator Issues | New | Normal | QSignalBlocker issue | | 01/02/2023 08:41 AM |
| 13049 | Emulator | Emulator Issues | Fix pending | Normal | Grey out conflicting settings | | 09/25/2022 07:02 AM |
| 13045 | Emulator | Emulator Issues | New | Normal | Random Crashing on boot or quit on a game | | 12/05/2022 03:08 PM |

| # | Project | Tracker | Status | Priority | Subject | Assignee | Updated |
|---|---|---|---|---|---|---|---|
| 13032 | Emulator | Emulator Issues | Accepted | Normal | Unrecoverable game freezes on Phantasy Star Online | | 12/13/2023 09:19 PM |
| 13030 | Emulator | Emulator Issues | New | Normal | DSU Client - Default gamepad name is blank and confusing | | 09/25/2022 06:50 AM |
| 13027 | Emulator | Emulator Issues | New | Normal | Wii Remote crashes Dolphin when switching to 'Real Wii Remote' and/or when re-syncing | | 08/27/2022 03:28 AM |
| 13024 | Emulator | Emulator Issues | New | Normal | Debugger UI graphical corruption | | 08/22/2022 01:22 AM |
| 13023 | Emulator | Emulator Issues | New | Normal | Log Configuration widget width should be limited | | 08/22/2022 01:19 AM |
| 13021 | Emulator | Emulator Issues | Questionable | Normal | homebrew expecting to be loaded from PSO doesn't work | | 10/29/2022 06:15 AM |
| 13018 | Emulator | Emulator Issues | Accepted | Normal | Mario Kart 64 (VC) - Certain Tracks run too fast in Multiplayer. | | 08/18/2022 08:08 PM |
| 13010 | Emulator | Emulator Issues | New | Normal | TAS recordings don't play under certain conditions | | 08/13/2022 11:32 AM |
| 13008 | Emulator | Emulator Issues | New | Normal | Duplicate controllers due to multiple controller API's | | 09/25/2022 06:58 AM |
| 12999 | Emulator | Emulator Issues | New | Normal | 1080 Avalanche creates savefiles that break Android Data Export | | 10/26/2022 01:40 AM |
| 12998 | Emulator | Emulator Issues | Accepted | Normal | 1080 Avalanche - Replays Do Not Sync Between Dolphin and Console | | 03/11/2023 11:54 AM |
| 12997 | Emulator | Emulator Issues | New | Normal | Discord Presence is not working as intended | | 07/30/2022 12:15 PM |
| 12996 | Emulator | Emulator Issues | New | Normal | BBA Tapless - Constant warning messages on console while playing online. | | 07/28/2022 08:33 PM |
| 12992 | Emulator | Emulator Issues | New | Normal | Dolphin causes macOS to stop responding to all input when PS5 DualSense controller is connected via Bluetooth | | 09/25/2022 06:59 AM |
| 12991 | Emulator | Emulator Issues | New | Normal | Dolphin on macOS crashes if PS5 DualSense controller is disconnected | | 09/25/2022 06:59 AM |
| 12989 | Emulator | Emulator Issues | Accepted | Normal | Super Monkey Ball 2 sound effect distortion | | 10/31/2022 02:34 AM |
| 12988 | Emulator | Emulator Issues | Questionable | Normal | Metal - Lower FPS while disabling 24-bit Color and enabling Per-Pixel Lightning | | 07/25/2022 12:16 AM |
| 12986 | Emulator | Emulator Issues | New | Normal | Built-in BBA does not work locally | | 07/23/2022 07:43 PM |
| 12976 | Emulator | Emulator Issues | Questionable | Normal | Problem with wireframe mode in Rune factory frontier | | 07/16/2022 04:41 AM |
| 12975 | Emulator | Emulator Issues | Accepted | Normal | AGP creates ".sav" file if no path set | | 10/27/2022 09:52 PM |
| 12974 | Emulator | Emulator Issues | New | Normal | Brightness controls do not work in some games | | 07/26/2022 07:46 PM |
| 12969 | Emulator | Emulator Issues | New | Normal | [depth] Blinking - BEACH SPIKERS (DirectX 11 and DirectX 12) | | 08/04/2022 12:30 PM |
| 12967 | Emulator | Emulator Issues | Accepted | Normal | Dolphin manpage outdated and/or inconsistent with dolphin-emu --help | | 07/05/2022 12:53 AM |
| 12966 | Emulator | Emulator Issues | New | Normal | Playing of .iso "auto-pauses" on play or loading of state | | 10/28/2022 12:58 AM |
| 12965 | Emulator | Emulator Issues | Accepted | Normal | Pokémon Battle Revolution breaks if running via DirectoryBlob. | | 10/28/2022 12:58 AM |
| 12960 | Emulator | Emulator Issues | New | Normal | sega_network_information file (used by PSO) does not work correctly with GCI folders. | | 06/23/2022 12:25 AM |
| 12956 | Emulator | Emulator Issues | New | Normal | GC adapter uses incorrect controller origin | | 09/25/2022 07:37 AM |
| 12950 | Emulator | Emulator Issues | Accepted | Normal | Uno displays a semi-transparent black box behind a character | | 10/27/2022 06:16 PM |
| 12949 | Emulator | Emulator Issues | New | Normal | Memory Card Manager is confusing about region specific filenames | | 09/25/2022 07:23 AM |
| 12948 | Emulator | Emulator Issues | New | Normal | OSReport HLE behaves poorly for GameCube titles when MMU is disabled | | 06/12/2022 10:39 PM |
| 12942 | Emulator | Emulator Issues | Accepted | Normal | Arbitrary Mipmap Detection fails for water in F-Zero GX | | 10/26/2022 10:34 PM |

| # | Project | Tracker | Status | Priority | Subject | Assignee | Updated |
|---|---|---|---|---|---|---|---|
| 12941 | Emulator | Emulator Issues | New | Normal | Phantasy Star Online Episode I&II Plus not being listed in the GUI as Plus | | 06/05/2022 12:38 AM |
| 12937 | Emulator | Emulator Issues | Questionable | Normal | IOS boot times aren't always accurate | | 06/18/2022 10:58 PM |
| 12934 | Emulator | Emulator Issues | Accepted | Normal | Implement VK_EXT_graphics_pipeline_library | | 06/09/2022 07:29 PM |
| 12933 | Emulator | Emulator Issues | Accepted | Normal | Bounding Box Slowdown on MoltenVK (macOS) | | 09/08/2022 04:04 AM |
| 12932 | Emulator | Emulator Issues | Accepted | Normal | Later revisions of Super Paper Mario hang when stopping emulation, resetting, or returning to the system menu | | 03/17/2024 03:01 PM |
| 12929 | Emulator | Emulator Issues | New | Normal | [Feature Request] Customizable currently hardcoded hotkeys | | 05/25/2022 06:00 PM |
| 12927 | Emulator | Emulator Issues | New | Normal | Unwanted analog input scaling in Dolphin 5.0-16380 | | 05/20/2022 03:33 PM |
| 12920 | Emulator | Emulator Issues | Questionable | Normal | Densha de GO! Shinkansen EX: Gameplay drops to really slow frame rate | | 10/25/2022 05:43 PM |
| 12909 | Emulator | Emulator Issues | New | Normal | File system texture reads reading outside the textures folder. | | 05/13/2022 09:30 PM |
| 12905 | Emulator | Emulator Issues | New | Normal | [Feature Request] Use a texignore file to skip texture dumps. | | 03/21/2024 08:45 AM |
| 12899 | Emulator | Emulator Issues | New | Normal | [Feature Request] Steam Input support for SteamDeck | | 03/21/2024 08:45 AM |
| 12898 | Emulator | Emulator Issues | Questionable | Normal | Dolphinbar connected wii remotes do not respond to pointing controls | | 03/22/2024 05:56 AM |
| 12896 | Emulator | Emulator Issues | New | Normal | Feature request: Add achievements support with RetroAchievements | | 03/21/2024 09:02 AM |
| 12895 | Emulator | Emulator Issues | Accepted | Normal | Riivolution-replaced disk files always load instantly | | 04/23/2022 05:10 PM |
| 12889 | Emulator | Emulator Issues | New | Normal | Deadlock when opening Controllers after ending emulation | | 04/18/2022 04:38 AM |
| 12888 | Emulator | Emulator Issues | New | Normal | Animal Crossing running slowly on Snapdragon 8 Gen 1 - Android 12 | | 04/17/2022 02:07 PM |
| 12887 | Emulator | Emulator Issues | Accepted | Normal | New feature: Allow importing multiple saves at once by selecting the folder with saves | | 04/13/2022 05:45 PM |
| 12873 | Emulator | Emulator Issues | New | Normal | Help > Check for Updates relies on the auto update channel | | 04/02/2022 09:29 AM |
| 12871 | Emulator | Emulator Issues | Accepted | Normal | No game can be started in 30bpp mode on Xorg | | 10/28/2022 05:50 PM |
| 12870 | Emulator | Emulator Issues | New | Normal | Netplay: Local default fallback region affects autodetected region for homebrew. | | 03/26/2022 03:12 PM |
| 12866 | Emulator | Emulator Issues | New | Normal | Klonoa TAS causes game to not boot | | 08/16/2022 08:46 AM |
| 12859 | Emulator | Emulator Issues | New | Normal | When i convert rvz file and make it so resulting filename matches original, dolphin thinks it is the same file. | | 03/08/2022 09:04 PM |
| 12857 | Emulator | Emulator Issues | Accepted | Normal | Rhythm Heaven Fever: Air Rally in Remix 3 has a dark line in the sky | | 06/09/2022 07:27 PM |
| 12852 | Emulator | Emulator Issues | Accepted | Normal | Support Asynchronous Presentation | | 02/08/2024 09:02 PM |
| 12851 | Emulator | Emulator Issues | New | Normal | Android: Gamepad navigation in EmulationActivity menu does not work in portrait mode | | 02/26/2022 12:41 PM |
| 12849 | Emulator | Emulator Issues | Questionable | Normal | Advice to add an option to disable automatic savestate when putting the emulator from active to background | | 03/21/2024 12:50 PM |
| 12844 | Emulator | Emulator Issues | Accepted | Normal | Permanent line in Scorpion King (as well as Spawn: Armageddon) | | 10/25/2022 11:47 PM |
| 12839 | Emulator | Emulator Issues | New | Normal | Dolphin Updater looks broken at higher Windows Scaling Settings | | 02/13/2022 07:46 PM |
| 12838 | Emulator | Emulator Issues | Accepted | Normal | Prince of Persia: Rival Swords fails to detect missing nunchuk | | 03/19/2024 08:40 AM |
| 12826 | Emulator | Emulator Issues | Accepted | Normal | Bomberman Jetters - Random Hangs in Single Core | | 10/24/2022 07:05 PM |

| # | Project | Tracker | Status | Priority | Subject | Assignee | Updated |
|---|---|---|---|---|---|---|---|
| 12825 | Emulator | Emulator Issues | Accepted | Normal | NBA Live 2005 Menus/2D elements loading during gameplay cause severe hitching | | 10/24/2022 07:18 PM |
| 12821 | Emulator | Emulator Issues | New | Normal | Star Wars - The Clone Wars - Lightsaber Duels ghosting with EFB Scaling on (incorrect bloom) | | 01/30/2022 11:35 PM |
| 12818 | Emulator | Emulator Issues | New | Normal | SSX Tricky - Display GFX FIFO Warning Message | | 01/02/2023 10:18 PM |
| 12816 | Emulator | Emulator Issues | New | Normal | [Feature Request] Have Dolphin-Tool report more information about blocks with errors | | 03/21/2024 08:42 AM |
| 12811 | Emulator | Emulator Issues | New | Normal | SSX Tricky - Can Display Assert Warning Message | | 01/28/2022 08:51 PM |
| 12805 | Emulator | Emulator Issues | New | Normal | Titlebar of setting windows sometimes opens outside of screen area | | 07/09/2022 03:08 AM |
| 12804 | Emulator | Emulator Issues | New | Normal | Timesplitters Future Perfect missing sun lens flare with Vulkan & D3D12 | | 01/19/2022 07:57 PM |
| 12802 | Emulator | Emulator Issues | Accepted | Normal | SSX on Tour | OatmealDome | 10/27/2022 07:51 AM |
| 12799 | Emulator | Emulator Issues | Accepted | Normal | Rick Dangerous Wii - Doesn't Boot | | 07/06/2022 10:25 AM |
| 12797 | Emulator | Emulator Issues | New | Normal | NAND Pagefile is broken/unsupported on Wii64/Not64 (Invalid Write, Invalid Read) | | 01/15/2022 05:20 PM |
| 12795 | Emulator | Emulator Issues | New | Normal | [Rabbids Go Home, RGWX41] Rabbids turn pitch black after any customization done | | 01/08/2022 02:38 AM |
| 12794 | Emulator | Emulator Issues | New | Normal | Crop does not work on taller than 16:9 displays/windows | | 06/30/2022 05:32 PM |
| 12791 | Emulator | Emulator Issues | New | Normal | Hybrid Ubershaders not working (Adreno, OpenGL ES) | | 02/24/2023 02:05 PM |
| 12790 | Emulator | Emulator Issues | New | Normal | Window resizing and mouse clicking issue when using multiple different resolution monitors | | 12/31/2021 05:57 AM |
| 12786 | Emulator | Emulator Issues | New | Normal | My Fitness Coach - Missing FMVs XFB Issue | | 01/03/2023 01:02 AM |
| 12785 | Emulator | Emulator Issues | New | Normal | My Fitness Coach - Slow Single Core Speed | | 01/03/2023 02:01 AM |
| 12781 | Emulator | Emulator Issues | Accepted | Normal | Pokémon Colosseum: Colosseum Battle does not save properly across sessions due to mismatched memory card ID. | | 06/09/2022 09:02 PM |
| 12775 | Emulator | Emulator Issues | New | Normal | Discord Activity should be swapped to using URL in largeImageKey | | 12/26/2021 12:12 AM |
| 12772 | Emulator | Emulator Issues | New | Normal | Harry Potter and the Prisoner of Azkaban FMV issue | | 12/22/2021 10:33 PM |
| 12770 | Emulator | Emulator Issues | New | Normal | GUI - GameINI Setting AA Is Not Displayed in GUI | | 12/22/2021 08:12 PM |
| 12769 | Emulator | Emulator Issues | Accepted | Normal | Problems with minigames video in Mario Party 8 | | 12/22/2021 09:23 PM |
| 12768 | Emulator | Emulator Issues | Accepted | Normal | Resident Evil 3 - First Door Cutscene takes hangs for ~90 seconds. | | 12/22/2021 12:05 AM |
| 12764 | Emulator | Emulator Issues | Work started | Normal | [Android] [Scoped Storage] Consider moving the user folder from Android/data/org.dolphinemu.dolphinemu to Android/media/org.dolphinemu.dolphinemu | | 10/27/2022 09:49 PM |
| 12760 | Emulator | Emulator Issues | New | Normal | Suzumiya Haruhi no Heiretsu: Dialogue line skipping | | 03/16/2022 12:45 AM |
| 12756 | Emulator | Emulator Issues | New | Normal | Audio may shut off improperly if the host system changes its volume | | 03/19/2024 08:19 AM |
| 12749 | Emulator | Emulator Issues | New | Normal | Spongebob's Truth or Square Unknown Opcode | | 12/02/2021 09:00 PM |
| 12747 | Emulator | Emulator Issues | New | Normal | Metroid Prime hangs on boot with OpenGL backend, Android/Adreno | | 10/28/2022 12:40 AM |
| 12741 | Emulator | Emulator Issues | New | Normal | 007: Agent Under Fire Seams Issue | | 11/13/2022 05:28 PM |
| 12735 | Emulator | Emulator Issues | New | Normal | Spyro A Hero's Tail Bloom not fully fixed by TEM cache | | 09/03/2022 11:34 AM |
| 12734 | Emulator | Emulator Issues | New | Normal | GC - Rayman 3: Scaled EFB Copy produces texture and effect duplication | | 06/09/2022 07:43 PM |

| # | Project | Tracker | Status | Priority | Subject | Assignee | Updated |
|---|---|---|---|---|---|---|---|
| 12733 | Emulator | Emulator Issues | New | Normal | Mario Super Sluggers - Textures Dump Incorrectly | | 11/13/2021 12:11 AM |
| 12726 | Emulator | Emulator Issues | New | Normal | Memory leak on zelda ocarina of time-master quest | | 11/06/2021 11:32 PM |
| 12725 | Emulator | Emulator Issues | New | Normal | Pixel Perfect / Integer Scaling mode | | 07/07/2023 10:01 PM |
| 12723 | Emulator | Emulator Issues | Questionable | Normal | Game Resetting itself if the hotkey assigned is using a button that is already mapped to the D-Pad (as far as i know) | | 03/17/2024 08:37 PM |
| 12704 | Emulator | Emulator Issues | New | Normal | Phantasy Star Online Episode 1&2 not connecting with tapserver BBA under macOS Big Sur 11.6 (Apple M1) | | 10/26/2022 01:25 AM |
| 12703 | Emulator | Emulator Issues | New | Normal | GPU texture decoding prevents "Arbitrary Mipmap Detection" per-game setting from working (proposing a solution) | | 10/08/2021 07:31 PM |
| 12701 | Emulator | Emulator Issues | New | Normal | Dynamic input textures do not follow gameini controller profile | | 10/06/2021 06:38 PM |
| 12699 | Emulator | Emulator Issues | Accepted | Normal | Ten Pin Alley 2 throws errors and freezes/crashes - dcache sensitive | | 12/01/2022 12:29 AM |
| 12697 | Emulator | Emulator Issues | New | Normal | Super Monkey Ball 2 performance regression with debug code | | 10/25/2022 09:33 PM |
| 12695 | Emulator | Emulator Issues | New | Normal | TAS Inputs - too much padding around box | | 03/21/2024 12:51 PM |
| 12692 | Emulator | Emulator Issues | New | Normal | The Urbz: Sims in the city - Stomach Lines Issue | | 03/26/2023 07:29 AM |
| 12691 | Emulator | Emulator Issues | New | Normal | The Urbz: Sims in the city - Lighting/Shader Issue | | 02/28/2022 12:53 AM |
| 12688 | Emulator | Emulator Issues | New | Normal | (Feature request) Saving of Dolphin inner windows proportions and positions | | 09/29/2021 03:02 PM |
| 12686 | Emulator | Emulator Issues | New | Normal | [Android][Donkey Kong Country Returns] Prolonged pounding makes the emulator "unresponsive" | | 10/26/2022 01:43 AM |
| 12681 | Emulator | Emulator Issues | New | Normal | Changing the RTC before playing back a DTM causes desyncs | | 09/20/2021 05:31 AM |
| 12679 | Emulator | Emulator Issues | Accepted | Normal | When loading a savestate from a movie outside of a movie, incorrect video backend can show up in Graphics Settings | | 10/02/2021 12:25 PM |
| 12677 | Emulator | Emulator Issues | New | Normal | "Confirm on Stop" will repeatedly appear if hitting escape during input recordings | | 10/02/2021 01:03 PM |
| 12675 | Emulator | Emulator Issues | New | Normal | TAS Input - hotkeys don't work when in-focus | | 09/19/2021 01:32 AM |
| 12674 | Emulator | Emulator Issues | Accepted | Normal | [Android] Black minimap in Zelda: Twilight Princess | | 10/28/2022 01:04 AM |
| 12666 | Emulator | Emulator Issues | New | Normal | Bink Video decodes incorrectly on some devices | | 09/20/2021 10:34 PM |
| 12664 | Emulator | Emulator Issues | New | Normal | Skylanders: Trap Team videos log "Memory stride too small (0 < 1280)" and fail to playback in fifologs unless "immediately present XFB" is enabled | | 10/27/2022 12:44 AM |
| 12662 | Emulator | Emulator Issues | New | Normal | Official Wii Remotes Not Recognized or Paired on M1 - MacOS 12.0 Monterey | | 02/20/2024 01:20 AM |
| 12659 | Emulator | Emulator Issues | New | Normal | Game mod crashes on hardware, but not on Dolphin | | 09/11/2021 08:35 AM |
| 12658 | Emulator | Emulator Issues | New | Normal | Namco Museum - Galaga Arrangement is a stuttery mess | | 09/11/2021 03:16 AM |
| 12652 | Emulator | Emulator Issues | Questionable | Normal | ImGui assertion error message on shutdown | | 03/22/2024 06:00 AM |
| 12649 | Emulator | Emulator Issues | Accepted | Normal | RenderWidget not resizeable on KDE X11 Linux | | 01/05/2024 01:28 PM |
| 12645 | Emulator | Emulator Issues | New | Normal | Gecko code crashes dolphin but works on wii | | 10/28/2022 04:58 AM |
| 12636 | Emulator | Emulator Issues | New | Normal | Aging Test report | | 08/16/2023 10:35 PM |
| 12634 | Emulator | Emulator Issues | Accepted | Normal | Cruis'n - Company Logos Missing before Title Screen | | 06/09/2022 09:11 PM |

| # | Project | Tracker | Status | Priority | Subject | Assignee | Updated |
|---|---|---|---|---|---|---|---|
| 12626 | Emulator | Emulator Issues | New | Normal | Dolphin can't detect title changes from GameCube IPL to inserted disc | | 08/14/2021 08:18 AM |
| 12616 | Emulator | Emulator Issues | New | Normal | 2 Games in 1: Nickelodeon SpongeBob Schwammkopf: Der Film + Nickelodeon SpongeBob Schwammkopf: Schlacht um Bikini Bottom hangs when swapping discs | | 08/07/2021 04:50 PM |
| 12615 | Emulator | Emulator Issues | Accepted | Normal | Speed Challenge: Jacques Villeneuve's Racing Vision Hangs | | 11/26/2021 08:06 AM |
| 12613 | Emulator | Emulator Issues | New | Normal | Spider-Man 2 crashes when no memory card is inserted | | 08/05/2021 06:17 PM |
| 12595 | Emulator | Emulator Issues | Accepted | Normal | Garfield Show: Threat of the Space Lasagna (SG7E20) - Soft Locks Entering Minigame | | 10/24/2022 07:35 PM |
| 12587 | Emulator | Emulator Issues | New | Normal | (Feature request) Renaming Memory cards freely | | 03/21/2024 12:37 PM |
| 12586 | Emulator | Emulator Issues | Accepted | Normal | EXI Timings are too slow master issue | | 07/20/2021 02:42 AM |
| 12585 | Emulator | Emulator Issues | Accepted | Normal | Unable to build on Artix Linux - CMake incorrectly finds systemd | | 03/20/2024 07:34 AM |
| 12578 | Emulator | Emulator Issues | Accepted | Normal | Metroid Prime Series - Map Rendering Performance Issue Documentation | | 11/14/2022 12:54 AM |
| 12577 | Emulator | Emulator Issues | Accepted | Normal | Barnyard -  Colored beams of light on Top/left edges of screen | | 07/20/2021 03:05 AM |
| 12576 | Emulator | Emulator Issues | Accepted | Normal | Skyward Sword: Software Renderer produces a more accurate video than any other backend | | 01/30/2022 12:55 PM |
| 12574 | Emulator | Emulator Issues | Accepted | Normal | Slow Startup for Deadly Creatures | | 07/19/2021 06:34 PM |
| 12573 | Emulator | Emulator Issues | Questionable | Normal | Feature Request - Netplay Command Line Launch | | 03/21/2024 08:38 AM |
| 12570 | Emulator | Emulator Issues | New | Normal | (Feature Request) Adding Aperture Grille and Shadow Mask | | 03/21/2024 08:38 AM |
| 12568 | Emulator | Emulator Issues | New | Normal | [Android ] Hitting Transparent Area of a Button Cause button get Pressed State | | 08/11/2021 02:27 PM |
| 12562 | Emulator | Emulator Issues | Accepted | Normal | Nintendo Channel - Lettering at channel start is displayed incorrectly | | 08/07/2021 09:02 PM |
| 12552 | Emulator | Emulator Issues | Accepted | Normal | Luigi's Mansion: Graphical issues on Intel GPU's | | 10/29/2022 06:41 PM |
| 12546 | Emulator | Emulator Issues | New | Normal | Multiplayer Wii Controller Profile switching: all controllers map to same player. | | 06/15/2021 01:05 PM |
| 12545 | Emulator | Emulator Issues | Accepted | Normal | Thrillville: Off the Rails flickering character textures | | 09/09/2021 06:57 PM |
| 12536 | Emulator | Emulator Issues | Accepted | Normal | Cabela's Big Game Hunter 2012 crashes after first cutszene | | 07/12/2021 01:12 AM |
| 12530 | Emulator | Emulator Issues | New | Normal | High Contrast Mode makes every other list entry unreadable in the UI | | 05/30/2021 01:30 AM |
| 12520 | Emulator | Emulator Issues | Accepted | Normal | CPUTiming:  Luigi's Mansion - Poltergust 3000 hose disappears | | 05/03/2023 12:00 PM |
| 12519 | Emulator | Emulator Issues | New | Normal | Software Renderer screenshots are blurry and deformed | | 05/24/2021 01:13 AM |
| 12517 | Emulator | Emulator Issues | New | Normal | [FEATURE REQUEST] Wireframe overlay graphics option | | 03/21/2024 12:38 PM |
| 12512 | Emulator | Emulator Issues | Accepted | Normal | [Feature Request] Make it possible to customize the hardcoded "Open" hotkey. | | 07/25/2021 10:43 AM |
| 12507 | Emulator | Emulator Issues | New | Normal | Dolphin sometimes uses wrong source IP for UDP packets | | 05/16/2021 07:50 AM |
| 12502 | Emulator | Emulator Issues | Accepted | Normal | [Windows 10] Invalid character when displaying image file size | | 04/04/2024 03:30 PM |
| 12501 | Emulator | Emulator Issues | Accepted | Normal | Dolphin Closes upon selecting "Start Recording Input" | | 10/29/2022 06:53 AM |
| 12498 | Emulator | Emulator Issues | Accepted | Normal | Syobon Action Wii (Homebrew) Doesn't Work | | 07/25/2021 10:45 AM |
| 12491 | Emulator | Emulator Issues | New | Normal | Wiimote + Dolphinbar not responding in game when launching dolphin from command line | | 04/21/2021 08:03 PM |

| # | Project | Tracker | Status | Priority | Subject | Assignee | Updated |
|---|---|---|---|---|---|---|---|
| 12487 | Emulator | Emulator Issues | Accepted | Normal | Another Code: R - Transparency Bug | | 03/20/2024 01:57 AM |
| 12485 | Emulator | Emulator Issues | New | Normal | Cheat Codes not activated when software run from Wii Home Menu | | 04/14/2021 01:54 AM |
| 12481 | Emulator | Emulator Issues | New | Normal | Memory debugger does not allow negative offsets while some instructions use them | | 04/10/2021 09:45 PM |
| 12472 | Emulator | Emulator Issues | New | Normal | Inconsistent crash when attempting to stop emulation | | 04/14/2021 12:45 AM |
| 12471 | Emulator | Emulator Issues | Accepted | Normal | Frame Advance Hotkey Lag/Crashes | | 05/10/2021 11:05 PM |
| 12470 | Emulator | Emulator Issues | Accepted | Normal | Performing initial console setup on System Menu 2.0 through 3.0 hangs on a black screen after setting everything up | | 07/19/2021 10:37 PM |
| 12466 | Emulator | Emulator Issues | New | Normal | Pressing Alt + F4 loads the 4th savestate with the default hotkeys | | 03/31/2021 12:13 AM |
| 12461 | Emulator | Emulator Issues | Accepted | Normal | 'Unknown CP register (index) set to (value)' log spam in Mario Golf | | 07/20/2021 03:43 AM |
| 12458 | Emulator | Emulator Issues | Accepted | Normal | Crash when starting multiple new games in Summoner | | 07/20/2021 10:15 PM |
| 12445 | Emulator | Emulator Issues | Questionable | Normal | Feature Request: OSD Notification for Hotkeys | | 03/21/2024 08:58 AM |
| 12438 | Emulator | Emulator Issues | New | Normal | AD16 implementation is incorrect | | 03/01/2021 09:18 PM |
| 12436 | Emulator | Emulator Issues | Accepted | Normal | Black screen in Gormiti: The Lords of Nature | | 11/26/2023 08:00 PM |
| 12430 | Emulator | Emulator Issues | New | Normal | [Adreno] Metroid Prime GC X-ray visor not working | | 02/21/2021 09:24 PM |
| 12426 | Emulator | Emulator Issues | Accepted | Normal | Transparent box in top left corner of screen (R2VE01) | | 04/25/2021 12:37 AM |
| 12425 | Emulator | Emulator Issues | New | Normal | Mac M1 Controller input not registering (Dualshock 4) | | 03/07/2024 10:11 AM |
| 12417 | Emulator | Emulator Issues | Accepted | Normal | Netplay does not import a game's TMD before importing its save data | | 02/14/2021 01:31 PM |
| 12412 | Emulator | Emulator Issues | Accepted | Normal | Add option to rotate/recenter accel/gyro inputs so that phones don't have to be held flat | | 04/26/2023 02:13 AM |
| 12401 | Emulator | Emulator Issues | New | Normal | Dolphin + Android + Dolphin Bar | | 02/09/2021 05:26 PM |
| 12400 | Emulator | Emulator Issues | New | Normal | [Android] Using USB C HDMI+USB Adapter to use real GC controller crashes Dolphin | | 01/31/2021 08:58 PM |
| 12395 | Emulator | Emulator Issues | New | Normal | GameCube Controller Adaptor Issues | | 10/26/2022 07:40 AM |
| 12385 | Emulator | Emulator Issues | New | Normal | The Ant Bully (Wii) Freezing | | 01/15/2021 02:42 AM |
| 12384 | Emulator | Emulator Issues | New | Normal | USB controller required for Dolphin to work | | 01/12/2021 09:13 PM |
| 12373 | Emulator | Emulator Issues | Accepted | Normal | Improve handling of Wii saves / titles to avoid Wii NAND filling up | | 05/29/2021 04:39 AM |
| 12371 | Emulator | Emulator Issues | New | Normal | Loading breakpoints in Dolphin's debugger mode hangs GUI | | 12/31/2020 09:25 PM |
| 12369 | Emulator | Emulator Issues | Accepted | Normal | Program crashes upon opening Emulated Wii Remote Configuration with complex settings while a game is running | Billiard26 | 09/01/2022 04:13 PM |
| 12361 | Emulator | Emulator Issues | New | Normal | Frame number in frame counter after loading state does not match frame number when saving state | JosJuice | 07/20/2021 02:28 AM |
| 12357 | Emulator | Emulator Issues | New | Normal | Memory leak and freeze when closing out of an emulation | | 12/24/2020 07:14 AM |
| 12350 | Emulator | Emulator Issues | New | Normal | Gamecube Memory Card Files Won't Overwrite Old Saves | | 03/08/2021 11:37 PM |
| 12342 | Emulator | Emulator Issues | New | Normal | Cannot trigger variable strength motions | | 02/13/2021 09:22 AM |
| 12338 | Emulator | Emulator Issues | New | Normal | Error code 109144 on Region Selector or Wii Mail | | 12/11/2020 02:22 AM |

| # | Project | Tracker | Status | Priority | Subject | Assignee | Updated |
|---|---|---|---|---|---|---|---|
| 12334 | Emulator | Emulator Issues | New | Normal | [GC] Unknown opcode errors in Metroid Prime | | 12/07/2020 04:06 PM |
| 12333 | Emulator | Emulator Issues | Questionable | Normal | Crazy Taxi Arrow appearing incorrectly | | 12/26/2022 03:15 AM |
| 12326 | Emulator | Emulator Issues | Questionable | Normal | Internet Channel freezes on some websites | | 12/08/2020 11:07 PM |
| 12323 | Emulator | Emulator Issues | New | Normal | Wii network not fully emulated | | 01/01/2021 06:35 PM |
| 12321 | Emulator | Emulator Issues | New | Normal | [GC] Resident Evil: unknown opcode 0xfe | | 12/01/2020 01:05 PM |
| 12320 | Emulator | Emulator Issues | Accepted | Normal | Android: Support exporting Wii save data | | 11/09/2020 09:21 PM |
| 12311 | Emulator | Emulator Issues | New | Normal | CMake warnings during configuration | | 10/31/2020 03:28 PM |
| 12310 | Emulator | Emulator Issues | New | Normal | CMake: more clearly report which libraries are being build from vendored | | 10/31/2020 03:21 PM |
| 12298 | Emulator | Emulator Issues | New | Normal | Wallace & Gromit in Project Zoo, graphical glitch when cutscene starts | | 12/10/2020 06:36 PM |
| 12290 | Emulator | Emulator Issues | Accepted | Normal | "Import Wii Save" fails if game has never been played | | 05/28/2021 11:21 PM |
| 12288 | Emulator | Emulator Issues | New | Normal | The search subfolders option does not follow symlinks on windows | | 06/17/2023 09:04 PM |
| 12286 | Emulator | Emulator Issues | New | Normal | Ed, Edd n Eddy screenshots have black bar at bottom of screen on OpenGL | | 11/23/2021 01:53 AM |
| 12278 | Emulator | Emulator Issues | Fix pending | Normal | Android: Segfaults when pressing emulation menu buttons if video backend fails to load | ryanebola16 | 10/13/2020 02:40 AM |
| 12277 | Emulator | Emulator Issues | New | Normal | Android: Display filepath in convert file menu | JosJuice | 09/24/2020 05:26 PM |
| 12275 | Emulator | Emulator Issues | New | Normal | Dolphin randomly crashes when leaving fullscreen with Vulkan | | 09/23/2020 04:41 PM |
| 12272 | Emulator | Emulator Issues | New | Normal | QT: Bugs with right clicking on game in list | | 03/17/2024 08:42 PM |
| 12270 | Emulator | Emulator Issues | New | Normal | [Feature Request] Resource pack system needs support for 7z | | 03/21/2024 08:55 AM |
| 12268 | Emulator | Emulator Issues | New | Normal | Problem using Direct3D11 with Radeon 540x | | 09/20/2020 04:11 AM |
| 12263 | Emulator | Emulator Issues | New | Normal | Debugging GUI being open affects Interpreter Determinism | | 09/16/2020 09:07 AM |
| 12255 | Emulator | Emulator Issues | Accepted | Normal | Android: Blank OSD message box can appear when saving state | | 09/12/2020 01:00 PM |
| 12254 | Emulator | Emulator Issues | Accepted | Normal | Widescreen Heuristic Mega-Issue | Billiard26 | 03/19/2024 07:26 AM |
| 12249 | Emulator | Emulator Issues | Accepted | Normal | X-Men Legends II: Rise of Apocalypse Unknown Opcodes at Startup | | 08/08/2021 02:05 PM |
| 12246 | Emulator | Emulator Issues | New | Normal | Dolphin -d doesn't properly remember hiding the Code view | | 09/06/2020 12:02 PM |
| 12239 | Emulator | Emulator Issues | New | Normal | [FEATURE REQUEST] Controller layout diagram(s) | | 03/21/2024 08:33 AM |
| 12238 | Emulator | Emulator Issues | New | Normal | P.N.03 Banding | | 09/14/2020 12:08 AM |
| 12230 | Emulator | Emulator Issues | New | Normal | Paper Mario 64 Dumping Garbage and Corrupted Textures | | 09/13/2020 12:34 AM |
| 12229 | Emulator | Emulator Issues | New | Normal | Paper Mario TTYD Periodically Crashes with DX12 | | 02/21/2023 08:38 PM |
| 12227 | Emulator | Emulator Issues | Accepted | Normal | Skyward sword crashes on dx12 after wii motion plus loading screen (wind waker crashes as well immediately at the start screen dx12) | | 11/13/2020 08:51 PM |
| 12220 | Emulator | Emulator Issues | Fix pending | Normal | Potential save corruption when loading savestate with matching GCI card header but mismatching BAT. | | 09/12/2020 01:36 PM |
| 12212 | Emulator | Emulator Issues | Accepted | Normal | Handling of paths in config INIs should be improved to gracefully handle moving the userdir, where possible. | | 03/19/2024 05:04 AM |

| # | Project | Tracker | Status | Priority | Subject | Assignee | Updated |
|---|---|---|---|---|---|---|---|
| 12209 | Emulator | Emulator Issues | New | Normal | Amazon Instant Prime [LOVEFiLM] - Channel Display Issues on Wii System Menu. | | 09/12/2020 07:31 AM |
| 12207 | Emulator | Emulator Issues | New | Normal | [Feature Request] Backup TAS recording file | | 07/27/2020 08:25 PM |
| 12206 | Emulator | Emulator Issues | Fix pending | Normal | [Feature Request] Set Wii controllers in Netplay like GC | | 03/21/2024 09:00 AM |
| 12203 | Emulator | Emulator Issues | Questionable | Normal | Vulkan API changes display refresh rate when going into Full screen | Stenzek | 09/12/2020 07:27 AM |
| 12200 | Emulator | Emulator Issues | Accepted | Normal | Bottom right screen flickers in 4 player Sonic Riders Zero Gravity | | 10/25/2022 09:59 PM |
| 12199 | Emulator | Emulator Issues | New | Normal | Sekai no Omoshiro Party Game 1/2 | | 09/11/2020 10:00 AM |
| 12192 | Emulator | Emulator Issues | New | Normal | WIKI Installing the Dependencies mising libgl1-mesa-dev | | 07/20/2020 12:13 AM |
| 12188 | Emulator | Emulator Issues | New | Normal | [Feature Request] Full Portable | | 03/21/2024 08:55 AM |
| 12187 | Emulator | Emulator Issues | Fix pending | Normal | Shutdown: Breakpoints pause attempt to shutdown dolphin. | | 12/13/2020 11:22 AM |
| 12179 | Emulator | Emulator Issues | Questionable | Normal | "Apply recommended settings" feature to Graphics Configuration | | 08/06/2020 01:54 AM |
| 12178 | Emulator | Emulator Issues | Accepted | Normal | Qt: covers are cropped to banner size until downloads finish | | 03/17/2024 07:22 AM |
| 12177 | Emulator | Emulator Issues | New | Normal | Skip Presenting Duplicate Frames causing Some Softlocks | | 09/09/2021 11:37 PM |
| 12169 | Emulator | Emulator Issues | Accepted | Normal | Allow changing location of GCI and Save State directories | | 09/21/2022 08:31 PM |
| 12154 | Emulator | Emulator Issues | New | Normal | Emulator freezes when I frame advance in lag frames on movie recording | | 06/14/2020 11:47 PM |
| 12147 | Emulator | Emulator Issues | New | Normal | [Android] Stereoscopic 3D only shows one of two images | | 01/03/2021 12:30 AM |
| 12144 | Emulator | Emulator Issues | New | Normal | [Feature Request] Add option to install WADs directly to SD card | | 08/08/2020 05:02 PM |
| 12131 | Emulator | Emulator Issues | Accepted | Normal | Feature Request: Custom Overscan Option | | 06/05/2020 12:04 PM |
| 12128 | Emulator | Emulator Issues | New | Normal | Nintendo 64 (GC or Wii VC) Texture Dumping and Texture Replacement | | 06/04/2020 02:49 PM |
| 12123 | Emulator | Emulator Issues | New | Normal | Framerate issues with skip duplicate frames off and dualcore on on Zen2 | | 06/05/2020 03:00 PM |
| 12122 | Emulator | Emulator Issues | Accepted | Normal | Depreciated gecko cache flush | | 07/20/2021 12:42 AM |
| 12121 | Emulator | Emulator Issues | New | Normal | Vulkan: Failed to submit command buffer | | 10/29/2022 01:11 AM |
| 12110 | Emulator | Emulator Issues | Accepted | Normal | [Feature Request] Configurable size for generating an SD card | | 09/12/2020 07:37 AM |
| 12104 | Emulator | Emulator Issues | New | Normal | Feature request - Keep external HDD awake at all times if a game is loaded from there | | 05/22/2020 12:35 PM |
| 12101 | Emulator | Emulator Issues | New | Normal | [Feature Request] Organize AR & Gecko Codes With Dropdown and Radio Buttons | | 03/21/2024 12:38 PM |
| 12099 | Emulator | Emulator Issues | New | Normal | Dropped inputs from Wiimote+Nunchuck in Muramasa: The Demon Blade | | 05/14/2020 03:39 AM |
| 12092 | Emulator | Emulator Issues | New | Normal | Interactions with the root window are blocked when Dolphin is running | | 04/09/2023 09:47 AM |
| 12084 | Emulator | Emulator Issues | New | Normal | [Windows, Vulkan] Screen goes black with MSI Afterburner's overlay on | | 05/03/2020 04:22 AM |
| 12082 | Emulator | Emulator Issues | New | Normal | [Linux] Fullscreen functionality does not work in minimalist Xorg instances | | 05/17/2020 08:22 PM |
| 12081 | Emulator | Emulator Issues | Accepted | Normal | Game List not showing games after built-in update | | 04/30/2020 05:40 PM |
| 12073 | Emulator | Emulator Issues | Accepted | Normal | Feature request - Cropping 16:9 letterboxed games | | 04/25/2020 05:58 PM |
| 12063 | Emulator | Emulator Issues | New | Normal | Hover over suggestion for Audio and other menus | | 04/19/2020 11:07 PM |
| 12053 | Emulator | Emulator Issues | Accepted | Normal | Pokemon Snap does not save photos to the message board | | 09/03/2023 08:26 PM |

| # | Project | Tracker | Status | Priority | Subject | Assignee | Updated |
|---|---|---|---|---|---|---|---|
| 12047 | Emulator | Emulator Issues | Accepted | Normal | Arbitrary mipmap detection fails for certain textures in Toad's Factory | | 01/23/2023 11:50 PM |
| 12045 | Emulator | Emulator Issues | New | Normal | Dolphin crashes when stopping emulation during movie recording | | 04/11/2020 04:46 AM |
| 12033 | Emulator | Emulator Issues | Questionable | Normal | Scan Visor starts scan on something not focused | | 04/02/2020 11:58 PM |
| 12028 | Emulator | Emulator Issues | New | Normal | "Update available" Window Doesn't Remember State | | 03/26/2020 04:22 PM |
| 12026 | Emulator | Emulator Issues | Questionable | Normal | Inverted textures in Prince of Persia: Warrior Within | | 01/23/2023 02:18 AM |
| 12018 | Emulator | Emulator Issues | Accepted | Normal | NetPlay lacks support for IPv6 | | 09/11/2020 03:20 PM |
| 12012 | Emulator | Emulator Issues | New | Normal | Allow mapping of touchscreen relative movements on Android | | 03/14/2020 02:42 PM |
| 12006 | Emulator | Emulator Issues | Accepted | Normal | No GameCube Microphone Support on Android | | 09/12/2020 07:45 AM |
| 12004 | Emulator | Emulator Issues | Work started | Normal | Switching between real and emulated Wii remote sources in-game does not reconnect remote. | Billiard26 | 09/14/2020 10:28 PM |
| 12003 | Emulator | Emulator Issues | Accepted | Normal | Broken Paletted EFB Copies in Stereoscopic 3D | | 09/12/2020 07:58 AM |
| 11986 | Emulator | Emulator Issues | Questionable | Normal | KMode Exception Not Handled in Bluetooth Passthrough mode past Dolphin 5.0-2341 Windows | | 07/20/2021 01:04 PM |
| 11985 | Emulator | Emulator Issues | New | Normal | Wii System Transfer Startup | | 04/04/2024 08:50 AM |
| 11984 | Emulator | Emulator Issues | New | Normal | Audio stutter with DPLII and audio stretch | | 07/22/2020 11:54 AM |
| 11983 | Emulator | Emulator Issues | New | Normal | Exclusive fullscreen seemingly never implemented on macOS Qt | MayImilae | 09/12/2020 07:57 AM |
| 11982 | Emulator | Emulator Issues | Accepted | Normal | [Feature Request] Adding an option to set generic game window title | | 03/17/2024 08:57 PM |
| 11979 | Emulator | Emulator Issues | Accepted | Normal | Wii Message Board not converting image from JPEG to proprietary AJPG format. | | 09/11/2020 04:05 PM |
| 11978 | Emulator | Emulator Issues | Accepted | Normal | Nintendo Channel: "System file is corrupted" | | 04/11/2020 01:56 AM |
| 11977 | Emulator | Emulator Issues | Accepted | Normal | Tales of Graces crashes attempting to initiate DS communications | | 02/16/2021 12:28 AM |
| 11969 | Emulator | Emulator Issues | Accepted | Normal | FPRF setting cannot be changed after boot | | 09/12/2020 09:37 AM |
| 11968 | Emulator | Emulator Issues | Accepted | Normal | Simulate towards + away from the screen wii remote movements from accelerometer data | | 03/21/2024 08:29 AM |
| 11959 | Emulator | Emulator Issues | Accepted | Normal | FEEDBACK/FEATURE REQUEST: Switch to Reset Dolphin Emulation Settings | | 03/21/2024 08:58 AM |
| 11954 | Emulator | Emulator Issues | New | Normal | Qt limitations regarding netplay that were not present in 5.0 stable | | 03/21/2024 12:55 PM |
| 11953 | Emulator | Emulator Issues | New | Normal | Pink/green lines (Wii) and flashing pink/green screen (GC) in Resident Evil 4. | | 09/05/2021 12:25 PM |
| 11947 | Emulator | Emulator Issues | Accepted | Normal | DTM replays unable to handle Wii remotes reconnecting | | 01/10/2020 11:00 PM |

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