

Emulator - Emulator Issues #10028

[Android: crash when choosing backend for the first time]

01/08/2017 07:11 PM - zxcvbad

Status: Questionable	% Done: 0%
Priority: Normal	
Assignee:	
Category:	
Target version:	
Operating system: Android	Relates to performance: No
Issue type: Bug	Easy: No
Milestone:	Relates to maintainability: No
Regression: No	Regression start:
Relates to usability: No	Fixed in:

Description

What's the problem? Describe what went wrong.

[Dolphin is crashing when trying to change backend on first run or clean install]

What steps will reproduce the problem?

[Video backend/ OpenGL > Vulkan etc]

Which versions of Dolphin did you test on? Does using an older version of Dolphin solve your issue? If yes, which versions of Dolphin used to work?

[5.0-1691]

What are your PC specifications? (CPU, GPU, Operating System, more)

[S7 Exynos 8890, T880, 7.0]

Is there any other relevant information? (e.g. logs, screenshots, configuration files)

[Workaround: Set CPU Core from JIT ARM64 to interpreter, back button (saves .ini), or boot a game (creates ini values). It'll no longer crash and backends switching works fine]

History

#1 - 02/25/2019 08:46 AM - JosJuice

- Operating system Android added
- Operating system deleted (N/A)

#2 - 05/10/2020 11:50 AM - ryanebola16

- Status changed from New to Questionable

Is this still a problem on the latest development build? I can't reproduce this problem.