

Emulator - Emulator Issues #10187

Project M Does Not Load

04/05/2017 11:06 PM - buvk

Status: Fixed	% Done: 0%
Priority: Normal	
Assignee:	
Category:	
Target version:	
Operating system: N/A	Relates to performance: No
Issue type: Bug	Easy: No
Milestone:	Relates to maintainability: No
Regression: Yes	Regression start: 5.0-2712
Relates to usability: No	Fixed in: 5.0-3301

Description

Game Name?

Gecko OS
Super Smash Bros. Brawl
Project M

Game ID? (right click the game in the game list, properties, info tab)

RSBE01

MD5 Hash? (right click the game in the game list, properties, info tab, MD5 Hash: Compute)

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What's the problem? Describe what went wrong.

When attempting to launch Project M via Gecko OS, Gecko OS says "SD Codes Found. Applying", however, Brawl is launched instead without any Project M codes loaded.

What steps will reproduce the problem?

Using Dolphin >=5.0-2712, launch Project M via Gecko OS. See above for symptoms.

Which versions of Dolphin did you test on? Does using an older version of Dolphin solve your issue? If yes, which versions of Dolphin used to work?

5.0-3251 - Broken
5.0-2712 - Broken
5.0-2706 - Works

What are your PC specifications? (CPU, GPU, Operating System, more)

I7 4770K, GTX 980, Windows 10

Is there any other relevant information? (e.g. logs, screenshots, configuration files)

[Anything else here]

History

#1 - 04/06/2017 12:28 AM - JMC4789

It likely relied on some hacks in the past. We'll see what it takes to make it work properly.

#2 - 04/06/2017 06:18 AM - JosJuice

- Regression changed from No to Yes
- Regression start set to 5.0-2712

#3 - 04/06/2017 07:37 AM - ligfx

Interestingly, my personal copy of wiilauncher (<https://github.com/ligfx/wiiautolauncher>) boots Project M 3.6 fine. Could this be a Gecko OS issue?

#4 - 04/06/2017 08:34 AM - leoetlino

- File RSBE01-1.png added
- Status changed from New to Questionable

It works here with Gecko OS 1.9.3.1. What version of Gecko OS are you using?

#5 - 04/06/2017 08:05 PM - leoetlino

- Status changed from Questionable to Fix pending

Apparently this only happens when you launch Gecko OS directly (without going through the HBC).

Fix pending: <https://github.com/dolphin-emu/dolphin/pull/5215>

#6 - 04/09/2017 03:21 PM - JosJuice

- Status changed from Fix pending to Fixed
- Fixed in set to 5.0-3301

<https://dolphin-emu.org/download/dev/9d070a5df79a7f34dc4936855da36a333803fa12/>

Files

RSBE01-1.png	552 KB	04/06/2017	leoetlino
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