

Emulator - Emulator Issues #10836

Android: Dolphin doesn't remember allowed GameCube Controller

01/28/2018 04:47 AM - ryanebola16

Status: New	% Done: 0%
Priority: Normal	
Assignee:	
Category:	
Target version:	
Operating system: Android	Relates to performance: No
Issue type: Bug	Easy: No
Milestone:	Relates to maintainability: No
Regression: No	Regression start:
Relates to usability: No	Fixed in:

Description

Game Name?

Project M Launcher

What's the problem? Describe what went wrong.

I successfully connected my GameCube controller to my phone via the following setup:
Samsung Galaxy Note8 <-> USB Type-C Male to USB Type-A Female adapter <-> GameCube Adapter <-> GameCube controller

I needed to re-authorize my device after unplugging the USB Type-C Male to USB Type-A Female adapter when emulation wasn't running. Restarting the app did not change this problem

What steps will reproduce the problem?

1. Enable GameCube Adapter for Player 1.
2. Connect setup as stated above.
3. Start game
4. Authorize default USB device
5. Exit emulation
6. Disconnect USB Type-C Male to USB Type-A Female adapter
7. Reconnect setup
8. Start emulation again
9. Observe the need to reauthorize USB device

What are your PC specifications? (CPU, GPU, Operating System, more)

Samsung Galaxy Note8 (SM-N950U)
Qualcomm Snapdragon 835
Octa-core (4x2.35 GHz Kryo & 4x1.9 GHz Kryo)
Adreno 540
6GB RAM (LPDDR4)
Baseband version N950USQS2BQK2
Kernel version 4.4.21
Android 7.1.1

Is there anything else that can help developers narrow down the issue? (e.g. logs, screenshots, configuration files, savefiles, savestates)

App occasionally crashes while trying to allow USB device too

History

#1 - 01/28/2018 04:49 AM - ryanebola16

You'll need to deal with [#10791](#) to test with the Project M Launcher.

#2 - 01/28/2018 04:50 AM - ryanebola16

And tested on 5.0-6243

#3 - 01/28/2018 08:10 AM - JosJuice

- Status changed from New to Invalid
- Operating system Android added
- Operating system deleted (N/A)

That's how Android works.

#4 - 01/28/2018 08:20 AM - ryanebola16

Are you saying we can't do anything about Android requesting permission for the same USB device every time it's used? And what about the occasional crashes when requesting permission to use the USB device?

#5 - 01/28/2018 08:21 AM - JosJuice

Yes, that's what I mean.

I'm not sure why it crashes. That might be a valid bug.

#6 - 01/28/2018 08:29 AM - ryanebola16

This seems to address the USB device access issue: <https://stackoverflow.com/questions/12388914/usb-device-access-pop-up-suppression>

If the above link won't fix the problem then perhaps rename this issue to:
Android: Occasional crash during USB device access pop-up

#7 - 04/17/2020 10:45 AM - ryanebola16

- Status changed from Invalid to New

According to <https://stackoverflow.com/questions/12388914/usb-device-access-pop-up-suppression>, this issue may be fixable so I'm reopening this. Feel free to close if you're positive it's not.

Files

Screenshot_20180127-230052.jpg	449 KB	01/28/2018	ryanebola16
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