Emulator - Emulator Issues #10980

Add a hotkey to start the emulated console. (POWER button)

04/06/2018 07:37 PM - Lettendo

Status:	Questionable	**% Done:**	0%
Priority:	Normal		
Assignee:	MayImilae		
Category:			
Target version:			
Operating system:	N/A	**Relates to performance:**	No
Issue type:	Bug	**Easy:**	No
Milestone:		**Relates to maintainability:**	No
Regression:	No	**Regression start:**	
Relates to usability:	No	**Fixed in:**	

Description

What's the problem? Describe what went wrong.

There is no hotkey to start the emulated console directly. The only way to do something similar is to select "Load Wii System Menu 4.3E" under "Tools".

There is already a hotkey that will shut down the emulated console. It would be nice if the same hotkey could also make sure that the emulated console is started when it is currently off.
This hotkey would then act as the POWER button of the emulated console.

Incidentally, some people have also installed BootMii in their NAND and so, after pressing the POWER button hotkey, the BootMii menu would have to be displayed.

Is the issue present in the latest development version? For future reference, please also write down the version number of the latest development version.

Yes, 5.0-6895

Is the issue present in the latest stable version?

Yes, 5.0

History

#1 - 05/23/2018 04:12 AM - JMC4789

- Assignee set to MayImilae

- Status changed from New to Questionable

We have two emulated consoles and multiple regions that could be started... I don't know if this could be handled cleanly.

#2 - 02/22/2020 04:46 PM - Billiard26

I think it would make more sense to just have an argument to launch the particular "menu" (if that doesn't already exist).

#3 - 02/22/2020 04:50 PM - JosJuice

You can launch the Wii Menu with -n 0000000100000002, but I don't think we have an equivalent for the GameCube IPL.