

Emulator - Emulator Issues #11500

Please provide .wad building for games installed only on Nand.

12/27/2018 01:47 AM - ytrezq

Status:	New	% Done:	0%
Priority:	Normal		
Assignee:			
Category:			
Target version:			
Operating system:	N/A	Relates to performance:	No
Issue type:	Feature request	Easy:	No
Milestone:		Relates to maintainability:	No
Regression:	No	Regression start:	
Relates to usability:	No	Fixed in:	
Description			
Although this is the contrary of importing Wad to Virtual Nand (which is supported) I recognize this a different task than extracting. The aim isn't to rebuild a .Wad equal to the original one but an extractable one and a first step would be to not compute Nintendo Signatures and still provide packing.			

History

#1 - 12/27/2018 04:31 AM - ytrezq

An on <http://wiibrew.org/wiki/ShowMiiWads>

#2 - 12/27/2018 04:31 AM - ytrezq

<http://showmiiwads.googlecode.com/>

#3 - 12/27/2018 10:23 AM - JosJuice

- Issue type changed from Bug to Feature request