

Emulator - Emulator Issues #11643

When using WASAPI, Windows volume does nothing

03/27/2019 01:52 PM - Miksel12

Status:	Fix pending	% Done:	0%
Priority:	Normal		
Assignee:			
Category:			
Target version:			
Operating system:	N/A	Relates to performance:	No
Issue type:	Bug	Easy:	No
Milestone:		Relates to maintainability:	No
Regression:	No	Regression start:	
Relates to usability:	No	Fixed in:	
Description			
What's the problem?			
When using WASAPI as audio backend, the volume can only be controlled by the Dolphin volume and not by the Windows volume while Xaudio and Cubeb can both be controlled by the Windows volume.			
Is this correct? If so, maybe it should be mentioned in the settings.			

History

#1 - 03/27/2019 01:52 PM - JMC4789

I think this is a consequence of whatever exclusive audio mode Windows uses.

#2 - 06/16/2020 08:28 PM - filoppi

This is the way WASAPI works, by skipping the Windows mixer, which lowers latency and possibly avoids additional resamplings. This is not an issue, but I've added a tooltip in the UI to explain that now, will push soon. To be closed.

#3 - 07/26/2020 01:26 PM - filoppi

Actually fixed by <https://github.com/dolphin-emu/dolphin/pull/8983#issuecomment-663884405>

#4 - 09/13/2020 01:43 AM - JMC4789

- Status changed from New to Fix pending