

Emulator - Emulator Issues #12259

Dual Core + Fullscreen Causes GUI Crash with SSX Tricky

09/13/2020 01:34 AM - tony971

Status:	Fix pending	% Done:	0%
Priority:	Normal		
Assignee:			
Category:			
Target version:			
Operating system:	N/A	Relates to performance:	No
Issue type:	Bug	Easy:	No
Milestone:	Current	Relates to maintainability:	No
Regression:	No	Regression start:	
Relates to usability:	No	Fixed in:	

Description

Game Name?

SSX Tricky

Game ID? (right click the game in the game list, Properties, Info tab)

GSTE69

MD5 Hash? (right click the game in the game list, Properties, Verify tab, Verify Integrity button)

47c64f8e60ecd70161b772adb7f25109

What's the problem? Describe what went wrong.

After advancing past the BIOS screen, Dolphin will seize and need to be closed.

What steps will reproduce the problem?

Enable dual core and fullscreen, then boot the game.

Is the issue present in the latest development version? For future reference, please also write down the version number of the latest development version.

5.0-12595

Is the issue present in the latest stable version?

Unknown (game is in rvz file format)

If the issue isn't present in the latest stable version, which is the first broken version? (You can find the first broken version by bisecting. Windows users can use the tool <https://forums.dolphin-emu.org/Thread-green-notice-development-thread-unofficial-dolphin-bisection-tool-for-finding-broken-builds> and anyone who is building Dolphin on their own can use git bisect.)

[First broken version number here (if applicable)]

If your issue is a graphical issue, please attach screenshots and record a three frame fifolog of the issue if possible. Screenshots showing what it is supposed to look like from either console or older builds of Dolphin will help too. For more information on how to use the fifoplayer, please check here: <https://wiki.dolphin-emu.org/index.php?title=FifoPlayer>

[Attach any fifologs if possible, write a description of fifologs and screenshots here to assist people unfamiliar with the game.]

What are your PC specifications? (CPU, GPU, Operating System, more)

i7-8559U, GTX 1080, Windows 10

Is there anything else that can help developers narrow down the issue? (e.g. logs, screenshots, configuration files, savefiles, savestates)

[Anything else here]

History

#1 - 09/13/2020 01:37 AM - JMC4789

- *Status changed from New to Accepted*

This is another form of the "Question?" crash.

Reproduced.

#2 - 09/13/2020 08:46 AM - JosJuice

- *Milestone set to Current*

- *Status changed from Accepted to Fix pending*

Fix for the "Question" deadlock when using dual core: <https://github.com/dolphin-emu/dolphin/pull/8763>

Fix for the "Question" deadlock when using Pause on Focus Loss: <https://github.com/dolphin-emu/dolphin/pull/8819>