

Emulator - Emulator Issues #12274

Dolphin Crashing when Closing Emu

09/22/2020 12:28 PM - shatteredlites

Status: Duplicate	% Done: 0%
Priority: Normal	
Assignee:	
Category:	
Target version:	
Operating system: N/A	Relates to performance: No
Issue type: Bug	Easy: No
Milestone:	Relates to maintainability: No
Regression: No	Regression start:
Relates to usability: No	Fixed in:
Description	
Game Name?	
[Any Game]	
What's the problem? Describe what went wrong.	
[When starting and then exiting a game Dolphin will crash and not respond to input. only way to close is through task manager]	
What steps will reproduce the problem?	
[Start a game and then choose to stop emulation]	
Is the issue present in the latest development version? For future reference, please also write down the version number of the latest development version.	
[5.0-12665]	
Is the issue present in the latest stable version?	
[no]	
If the issue isn't present in the latest stable version, which is the first broken version? (You can find the first broken version by bisecting. Windows users can use the tool https://forums.dolphin-emu.org/Thread-green-notice-development-thread-unofficial-dolphin-bisection-tool-for-finding-broken-builds and anyone who is building Dolphin on their own can use git bisect.)	
[N/A]	
What are your PC specifications? (CPU, GPU, Operating System, more)	
[Intel Core i5-6402P, Radeon RX 480 4GB, 20GB DDR4 2x16 +1x4, Windows 10 x64]	
Related issues:	
Is duplicate of Emulator - Emulator Issues #12273: Xlinkkai - Closing Emu Sho...	Fix pending

History

#1 - 09/22/2020 12:56 PM - JosJuice

- Is duplicate of Emulator Issues #12273: Xlinkkai - Closing Emu Shortly After Boot Can Crash added

#2 - 09/22/2020 12:56 PM - JosJuice

- Status changed from New to Duplicate