

## Emulator - Emulator Issues #12277

### Android: Display filepath in convert file menu

09/24/2020 04:31 PM - ryanebola16

<b>Status:</b>	New	<b>% Done:</b>	0%
<b>Priority:</b>	Normal		
<b>Assignee:</b>	JosJuice		
<b>Category:</b>			
<b>Target version:</b>			
<b>Operating system:</b>	Android	<b>Relates to performance:</b>	No
<b>Issue type:</b>	Feature request	<b>Easy:</b>	No
<b>Milestone:</b>		<b>Relates to maintainability:</b>	No
<b>Regression:</b>	No	<b>Regression start:</b>	
<b>Relates to usability:</b>	No	<b>Fixed in:</b>	
<b>Description</b>			
I'm not sure when I'll get around to looking at converting files in Dolphin but it would be nice to make sure I selected the right file before converting.			
Android disc image conversion introduced in <a href="https://dolphin-emu.org/download/dev/54e570a95f2cb54fdc7be29d04870746c69a8b9e/">https://dolphin-emu.org/download/dev/54e570a95f2cb54fdc7be29d04870746c69a8b9e/</a>			

#### History

##### #1 - 09/24/2020 04:32 PM - ryanebola16

- Operating system Android added
- Operating system deleted (N/A)

##### #2 - 09/24/2020 04:43 PM - JosJuice

Showing a path isn't going to be as useful anymore once we switch to the Storage Access Framework since we won't know the real path anymore then, but... eh, I guess we could add this anyway? We would still be able to show at least the file name.

Do you have a suggestion for how the path display should look visually? Do we put it at the top of the screen, maybe prefixed with something like "Converting:" or "Path:"?

##### #3 - 09/24/2020 05:26 PM - ryanebola16

I suggested displaying the path since some people will have multiple modified ISOs of the same game for mods that could have identical filenames in subfolders. If displaying the path will be a problem, filename would be the next best thing.

Top of the screen, Convert: [file] sounds good.