# Emulator - Emulator Issues #12321

## [GC] Resident Evil: unknown opcode 0xfe

11/10/2020 05:51 PM - sylvainb

| | | | | |
|---|---|---|---|---|
| **Status:** | New | | **% Done:** | 0% |
| **Priority:** | Normal | | | |
| **Assignee:** | | | | |
| **Category:** | | | | |
| **Target version:** | | | | |
| **Operating system:** | N/A | | **Relates to performance:** | No |
| **Issue type:** | Bug | | **Easy:** | No |
| **Milestone:** | | | **Relates to maintainability:** | No |
| **Regression:** | No | | **Regression start:** | |
| **Relates to usability:** | No | | **Fixed in:** | |

**Description**

**Game Name?**

Resident Evil

**Game ID?**

GBIP08

**MD5 Hash?**

c581fab5fd10f55b76188e86194199c1

**What's the problem? Describe what went wrong.**

Unable to start the game: an error is shown telling me about an unknown opcode. If I press OK, another error is raised (see attached screenshots).

**What steps will reproduce the problem?**

Just try to start the game

**Is the issue present in the latest development version? For future reference, please also write down the version number of the latest development version.**

I don't know, it's present in 5.0-12875

**Is the issue present in the latest stable version?**

5.0-12875 is the lastest version available on archlinux

**If the issue isn't present in the latest stable version, which is the first broken version?** (You can find the first broken version by bisecting. Windows users can use the tool
https://forums.dolphin-emu.org/Thread-green-notice-development-thread-unofficial-dolphin-bisection-tool-for-finding-broken-builds
and anyone who is building Dolphin on their own can use git bisect.)

[First broken version number here (if applicable)]

**If your issue is a graphical issue, please attach screenshots and record a three frame fifolog of the issue if possible. Screenshots showing what it is supposed to look like from either console or older builds of Dolphin will help too. For more information on how to use the fifoplayer, please check here:** https://wiki.dolphin-emu.org/index.php?title=FifoPlayer

[Attach any fifologs if possible, write a description of fifologs and screenshots here to assist people unfamiliar with the game.]

**What are your PC specifications?** (CPU, GPU, Operating System, more)
ArchLinux, up-to-date, 64 bits system
nvidia GeForce GTX 960M
Intel(R) Core(TM) i7-6700HQ CPU @ 2.60GHz
16 GB RAM

**Is there anything else that can help developers narrow down the issue? (e.g. logs, screenshots, configuration files, savefiles, savestates)**

I tried on two differents computers, each equiped with archlinux. The other one has a cheaper nvidia video card and an old Intel Core2 Quad CPU. The same bug appear in both installations, that's why I decided to report ot here.

## History

**#1 - 12/01/2020 01:05 PM - sylvainb**

I made a try with the last development version (5.0-13170) and the issue is still present

## Files

| | | | |
|---|---|---|---|
| Screenshot_20201110_183047.png | 59.8 KB | 11/10/2020 | sylvainb |
| Screenshot_20201110_183100.png | 49 KB | 11/10/2020 | sylvainb |