

## Emulator - Emulator Issues #12384

### USB controller required for Dolphin to work

01/12/2021 09:13 PM - nergzd723

<b>Status:</b>	New	<b>% Done:</b>	0%
<b>Priority:</b>	Normal		
<b>Assignee:</b>			
<b>Category:</b>			
<b>Target version:</b>			
<b>Operating system:</b>	N/A	<b>Relates to performance:</b>	No
<b>Issue type:</b>	Bug	<b>Easy:</b>	No
<b>Milestone:</b>		<b>Relates to maintainability:</b>	No
<b>Regression:</b>	No	<b>Regression start:</b>	
<b>Relates to usability:</b>	No	<b>Fixed in:</b>	
<b>Description</b>			
I tried to start Dolphin on a arm64 phone running Alpine Linux, and the USB controller was in peripheral mode, and I got "failed to init libusb: LIBUSB_ERROR_OTHER". It didn't start up until I actually switched the controller into host mode. Is the USB controller being in host mode a requirement to run Dolphin? Perhaps libusb issues shouldn't be fatal.			