Emulator - Emulator Issues #317

House of the Dead 2 & 3 Return in PANIC! error.

11/18/2008 02:18 PM - RockmanRotties

Status:	Fixed	**% Done:**	0%
Priority:	Normal		
Assignee:			
Category:			
Target version:			
Operating system:	N/A	**Relates to performance:**	No
Issue type:	Bug	**Easy:**	No
Milestone:		**Relates to maintainability:**	No
Regression:	No	**Regression start:**	
Relates to usability:	No	**Fixed in:**	

Description

What steps will reproduce the problem?
1. House of the Dead 2 and 3 Returns
2.
3.

What is the expected output? What do you see instead?
Title Screen and click A for House of the Dead 2 and you got an error:
/dev/di executes unknown cmd 0x0000008c. So, I can't play this version

However, when I click A for House of the Dead 3 and I am able to play just
fine but if I press H for MENU and I got this error too:

/dev/di executes unknown cmd 0x0000008c.

What version of the product are you using? On what operating system?

Windows XP Professional X64 and familiar with someone's Windows Vista X64

Please provide any additional information below.

Maybe there is something to do with 0x0000008c bug that need to be fix or
something. It could help other wii games familiar to that as well. Cheers!

History

#1 - 11/18/2008 02:19 PM - RockmanRotties

I forgot one more thing.. It was happened to REV SVN 1196-1203.

#2 - 11/18/2008 02:28 PM - asdolf

rockmanforte ?

#4 - 01/15/2010 02:28 AM - pencilnum

i need help cause house of the dead 2 on 2&3 return does not work plz help

#5 - 12/09/2010 08:12 PM - Anonymous

Please respond if this issue is still valid, or it will be closed.

#6 - 12/16/2010 02:39 AM - marcel.werner3

well, the issue persists, but could be merged with the "multiple .dol" issue cuz that's most likely what this is.

#7 - 07/10/2011 08:25 PM - Anonymous

- Status changed from New to New

Ignore this...Status:GameIssue was removed, moving to New

#8 - 10/08/2011 03:30 AM - lpfaint99

- Status changed from New to Fixed

works now, but requires the ticket from ios 0x15 for #2 to work