Emulator - Emulator Issues #663

Wii-Menu: Disk Channel

02/28/2009 04:07 AM - ChaosCode

Status:	Duplicate	**% Done:**	0%	
Priority:	Normal			
Assignee:				
Category:				
Target version:				
Operating system:	N/A	**Relates to performance:**	No	
Issue type:	Bug	**Easy:**	No	
Milestone:		**Relates to maintainability:**	No	
Regression:	No	**Regression start:**		
Relates to usability:	No	**Fixed in:**		

Description

What steps will reproduce the problem?
1. Click on the Disk Channel
2.
3.

What is the expected output? What do you see instead?
To be able to use it. No way to tell it what drive/iso to use.

What version of the product are you using? On what operating system?
R2464

Please provide any additional information below.
I know its coming, Just doing a test report on the os.

Related issues:

Is duplicate of Emulator - Emulator Issues #661: Wii-Menu Problems: Address b...	**Fixed**

History

#1 - 06/17/2009 03:47 PM - sl1nk3.s

isn't it fixed ?

#2 - 06/17/2009 03:54 PM - knuckles500

To load a ISO so that it'll show up in the Disk Channel (not sure if ntsc
games show up, but I've heard pal ones do) - while in the Wii OS, you have to go to
Emulation>Load Disc in the other window (the window that isn't displaying the wii os)
and load your ISO.

I guess this is fixed, it's just that I don't think NTSC games work with the WiiOS yet.

#3 - 06/17/2009 05:21 PM - lpfaint99

only pal wii games work.
mios is not emulated so no gc games work
wiimenu has an unknown country code so by default we boot into Pal
we could take some code from gecko os to boot the wiimenu region free

#4 - 06/17/2009 05:24 PM - Anonymous

"we could take some code from gecko os to boot the wiimenu region free"
sounds great!!

...does it have negative side effects?

#5 - 06/17/2009 05:25 PM - bkchaw

overwrite setting-eur.txt with setting-usa.txt and it will detect ntsc disc

#6 - 06/17/2009 05:31 PM - bkchaw

when booting wii menu, it will always copy \Sys\Wii\setting-eur.txt to
User\Wii\TITLE\00000001\00000002\data\setting.txt

the setting.txt stores

AREA setting: Used to determine which region the System Menu should be
GAME setting: Used to determine which region of Discs and channels the System Menu
will boot.
VIDEO setting: The Wii's video mode setting.

#7 - 06/17/2009 08:04 PM - lpfaint99

there aren't any negative effects that I am aware of, the other option is to have a
config setting to choose which setting.txt file is moved, and the default boot region

#8 - 06/18/2009 02:17 AM - bkchaw

maybe you can just edit the GAME setting in the setting.txt to boot games from all
regions (region Free)

#9 - 06/28/2009 05:40 PM - ChaosCode

its broken again

#10 - 07/01/2009 05:13 PM - lpfaint99

it still works ok for me

#11 - 07/01/2009 05:41 PM - kevinx0404

Can you explain how it works? I can't get it to work.

#12 - 07/01/2009 09:35 PM - lpfaint99

set your default iso to a wii game and load the system menu, you can then use the
change disc function to switch to another disc. It is still not possible to launch a
game from the disc channel, and without changing the text file per comment 6 only
works with pal wii games

#13 - 07/14/2009 07:25 PM - XTra.KrazzY

- Status changed from New to Duplicate