

## Emulator - Emulator Issues #9216

### Android: Enabling input overlay causes crash on Shield TV Pro.

12/29/2015 08:15 AM - retroben

<b>Status:</b> Accepted	<b>% Done:</b> 0%
<b>Priority:</b> Normal	
<b>Assignee:</b>	
<b>Category:</b>	
<b>Target version:</b>	
<b>Operating system:</b> Android	<b>Relates to performance:</b> No
<b>Issue type:</b> Bug	<b>Easy:</b> No
<b>Milestone:</b>	<b>Relates to maintainability:</b> No
<b>Regression:</b> No	<b>Regression start:</b>
<b>Relates to usability:</b> No	<b>Fixed in:</b>
<b>Description</b>	
The Simpsons Hit and Run	
GHQE7D	
Other games may also do this, but if I try enabling touch input overlay on my Shield TV Pro, an error message appears and triggers an exit to the menu.	
<b>And yes, I know Shield TV does not have a touch screen for using overlays, it was just the need to check if Hit and Run would let me move via the input overlay's analog stick.</b>	
<ol style="list-style-type: none"><li>1. Move around overlay buttons to preferred position.</li><li>2. Start a game such as the one listed above.</li><li>3. Hit the "menu" button (I have the FN+Ctrl on my K400r keyboard) to make the options appear with the overlay item.</li><li>4. Mouse over to and select the enable overlay option. (again, K400r in this case)</li><li>5. Now the error message appears and makes it exit to the main menu.</li></ol>	
Tested on Dolphin 4.0-8472 and earlier on 8313.	
Using a Shield TV Pro on non-rooted stock as usual.	
I hope this can be fixed despite how useless an input overlay seems on Android TV.	

#### History

##### #1 - 12/29/2015 09:21 AM - JosJuice

- Operating system Android added
- Operating system deleted (N/A)

##### #2 - 01/15/2016 03:25 PM - Sonicadvance1

- Status changed from New to Accepted

reproduced.

##### #3 - 10/23/2017 10:52 PM - hackbar

How do you enable input overlays on the Shield? Is this still possible (two years later)?